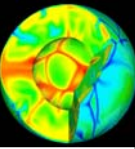




The Elastic Wave Equation



- Elastic waves in infinite homogeneous isotropic media

Numerical simulations for simple sources

- Plane wave propagation in infinite media

Frequency, wavenumber, wavelength

- Conditions at material discontinuities

Snell's Law

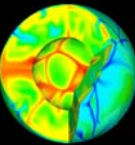
Reflection coefficients

Free surface

- Reflection Seismology: an example from the Gulf of Mexico



Equations of motion



$$\rho \partial_t^2 u_i = f_i + \partial_j \sigma_{ij}$$

What are the solutions to this equation? At first we look at infinite homogeneous isotropic media, then:

$$\sigma_{ij} = \lambda \theta \delta_{ij} + 2\mu \varepsilon_{ij}$$

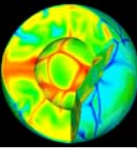
$$\sigma_{ij} = \lambda \partial_k u_k \delta_{ij} + \mu (\partial_i u_j + \partial_j u_i)$$

$$\rho \partial_t^2 u_i = f_i + \partial_j (\lambda \partial_k u_k \delta_{ij} + \mu (\partial_i u_j + \partial_j u_i))$$

$$\rho \partial_t^2 u_i = f_i + \lambda \partial_i \partial_k u_k + \mu \partial_i \partial_j u_j + \mu \partial_j^2 u_i$$



Equations of motion - homogeneous media



$$\rho \partial_t^2 u_i = f_i + \lambda \partial_i \partial_k u_k + \mu \partial_i \partial_j u_j + \mu \partial_j^2 u_i$$

We can now simplify this equation using the curl and div operators

$$\nabla \bullet \mathbf{u} = \partial_i u_i \quad \nabla^2 = \Delta = \partial_x^2 + \partial_y^2 + \partial_z^2$$

and

$$\Delta \mathbf{u} = \nabla \nabla \bullet \mathbf{u} - \nabla \times \nabla \times \mathbf{u}$$

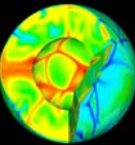
$$\rho \partial_t^2 \mathbf{u} = \mathbf{f} + (\lambda + 2\mu) \nabla \nabla \bullet \mathbf{u} - \mu \nabla \times \nabla \times \mathbf{u}$$

... this holds in any coordinate system ...

This equation can be further simplified, separating the wavefield into curl free and div free parts



Equations of motion - P waves



$$\rho \partial_t^2 \mathbf{u} = (\lambda + 2\mu) \nabla \nabla \cdot \mathbf{u} - \mu \nabla \times \nabla \times \mathbf{u}$$

Let us apply the **div** operator to this equation, we obtain

$$\rho \partial_t^2 \theta = (\lambda + 2\mu) \Delta \theta$$

where

$$\theta = \nabla \cdot \mathbf{u} = \partial_i u_i$$

or

Acoustic wave
equation

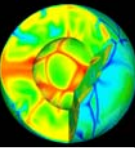
P wave velocity

$$\partial_t^2 \theta = \frac{1}{\alpha^2} \Delta \theta$$

$$\alpha = \sqrt{\frac{\lambda + 2\mu}{\rho}}$$



Equations of motion - shear waves



$$\rho \partial_t^2 \mathbf{u} = (\lambda + 2\mu) \nabla \nabla \cdot \mathbf{u} - \mu \nabla \times \nabla \times \mathbf{u}$$

Let us apply the **curl** operator to this equation, we obtain

$$\rho \partial_t^2 \nabla \times u_i = (\lambda + \mu) \nabla \times \nabla \theta + \mu \Delta (\nabla \times u_i)$$

we now make use of $\nabla \times \nabla \theta = 0$ and define

$$\nabla \times u_i = \varphi_i$$

Wave equation for
shear waves

$$\partial_t^2 \varphi = \frac{1}{\beta^2} \Delta \varphi$$

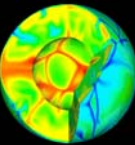
to obtain

Shear wave
velocity

$$\beta = \sqrt{\frac{\mu}{\rho}}$$



Elastodynamic Potentials



Any vector may be separated into scalar and vector potentials

$$u = \nabla \Phi + \nabla \times \Psi$$

where Φ is the potential for Φ waves and Ψ the potential for shear waves

$$\Rightarrow \theta = \Delta \Phi$$

$$\Rightarrow \varphi = \nabla \times u = \nabla \times \nabla \times \Psi = -\Delta \Psi$$

P-waves have no rotation

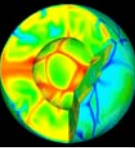
Shear waves have no change in volume

$$\partial_t^2 \theta = \alpha^2 \Delta \theta$$

$$\partial_t^2 \varphi = \beta^2 \Delta \varphi$$



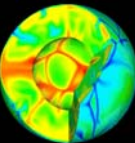
Seismic Velocities



Material and Source	P-wave velocity (m/s)	shear wave velocity (m/s)
Water	1500	0
Loose sand	1800	500
Clay	1100-2500	
Sandstone	1400-4300	
Anhydrite, Gulf Coast	4100	
Conglomerate	2400	
Limestone	6030	3030
Granite	5640	2870
Granodiorite	4780	3100
Diorite	5780	3060
Basalt	6400	3200
Dunite	8000	4370
Gabbro	6450	3420



Solutions to the wave equation - general



Let us consider a region without sources

$$\partial_t^2 \eta = c^2 \Delta \eta$$

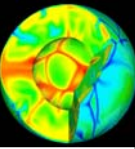
Where η could be either dilatation or the vector potential and c is either P- or shear-wave velocity. The general solution to this equation is:

$$\eta(x_i, t) = G(a_j x_j \pm ct)$$

Let us take a look at a 1-D example



Solutions to the wave equation - harmonic



Let us consider a region without sources

Time (s) : 80

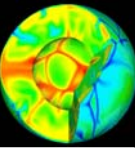
$$\partial_t^2 \eta = c^2 \Delta \eta$$

The most appropriate choice for G is of course the use of harmonic functions:

$$u_i(x_i, t) = A_i \exp[ik(a_j x_j - ct)]$$



Solutions to the wave equation - harmonic



... taking only the real part and considering only 1D we obtain

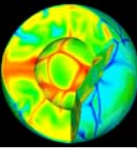
$$u(x, t) = A \cos[k(x - ct)]$$

$$k(x - ct) = kx - kct = \frac{2\pi}{\lambda} x - \omega t = \frac{2\pi}{\lambda} x - \frac{2\pi}{T} t$$

c	wave speed
k	wavenumber
λ	wavelength
T	period
ω	frequency
A	amplitude

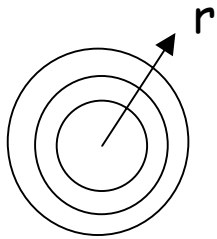


Spherical Waves



$$\partial_t^2 \eta = c^2 \Delta \eta$$

Let us assume that η is a function of the distance from the source



$$\Delta \eta = \partial_r^2 \eta + \frac{2}{r} \partial_r \eta = \frac{1}{c^2} \partial_t^2 \eta$$

where we used the definition of the Laplace operator in spherical coordinates
let us define

$$\bar{\eta} = \frac{\eta}{r}$$

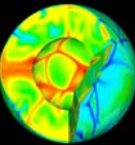
to obtain

$$\partial_t^2 \bar{\eta} = c^2 \Delta \bar{\eta}$$

with the known solution $\bar{\eta} = f(r - \alpha t)$

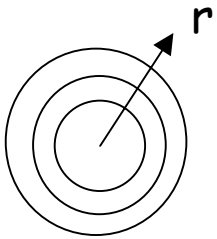


Geometrical spreading



so a disturbance propagating away with spherical wavefronts decays like

$$\eta = \frac{1}{r} f(r - \alpha t) \quad \eta \approx \frac{1}{r}$$



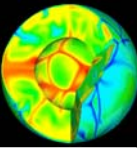
... this is the geometrical spreading for spherical waves, the amplitude decays proportional to $1/r$.

If we had looked at cylindrical waves the result would have been that the waves decay as (e.g. surface waves)

$$\eta \approx \frac{1}{\sqrt{r}}$$



Plane waves



... what can we say about the direction of displacement, the **polarization** of seismic waves?

$$u = \nabla\Phi + \nabla \times \Psi \quad \Rightarrow \quad u = P + S$$

$$P = \nabla\Phi \quad S = \nabla \times \Psi$$

... we now assume that the potentials have the well known form of plane harmonic waves

$$\Phi = A \exp i(\mathbf{k} \bullet \mathbf{x} - \omega t)$$



$$P = A \mathbf{k} \exp i(\mathbf{k} \bullet \mathbf{x} - \omega t)$$

P waves are longitudinal as P is parallel to \mathbf{k}

$$\Psi = B \exp i(\mathbf{k} \bullet \mathbf{x} - \omega t)$$

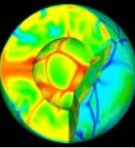


$$S = \mathbf{k} \times B \exp i(\mathbf{k} \bullet \mathbf{x} - \omega t)$$

shear waves are transverse because S is normal to the wave vector \mathbf{k}



Heterogeneities



.. What happens if we have heterogeneities ?

Time (s) : 80

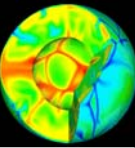


Depending on the kind of reflection part or all of the signal is reflected or transmitted.

- What happens at a free surface?
- Can a P wave be converted in an S wave or vice versa?
- How big are the amplitudes of the reflected waves?



Boundary Conditions



... what happens when the material parameters change?

$$\rho_1 v_1$$

welded interface

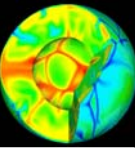
$$\rho_2 v_2$$

At a material interface we
require continuity of
displacement and traction

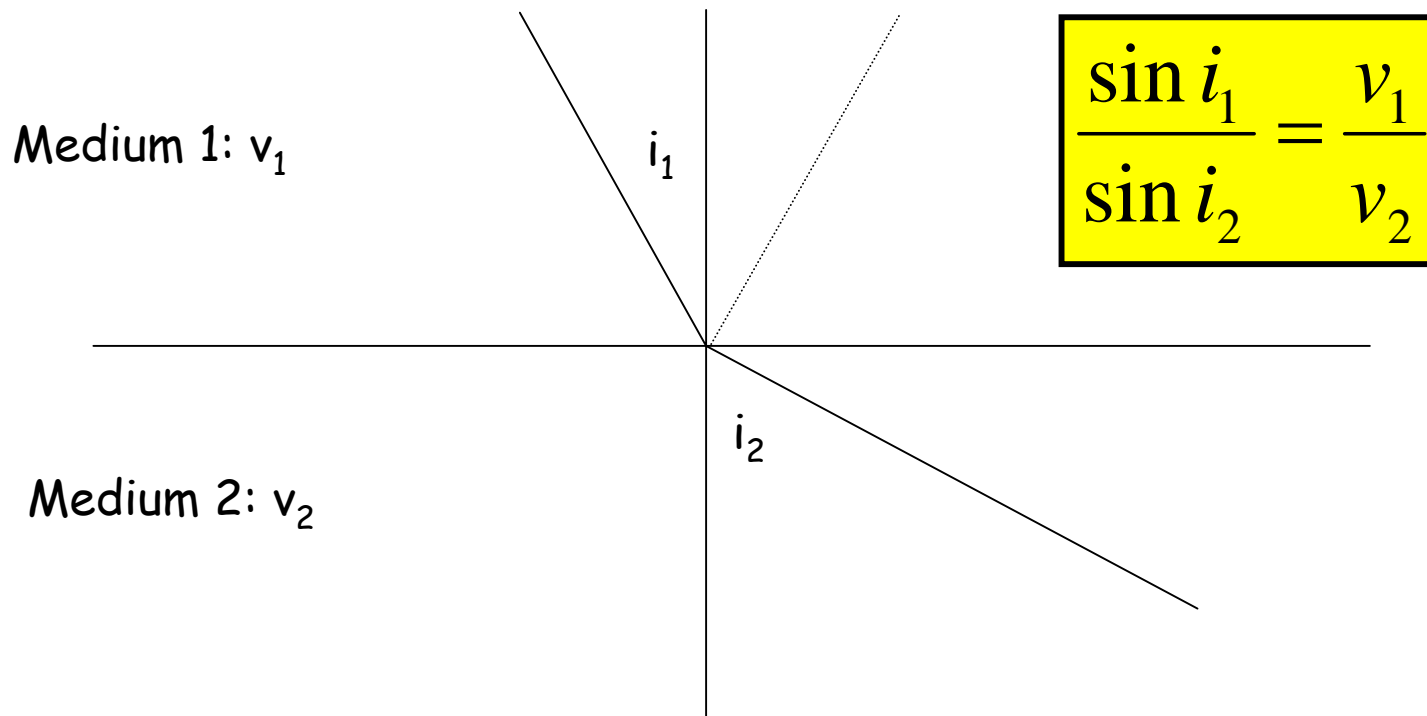
A special case is the **free surface** condition, where the surface
tractions are zero.



Reflection and Transmission - Snell's Law



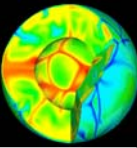
What happens at a (flat) material discontinuity?



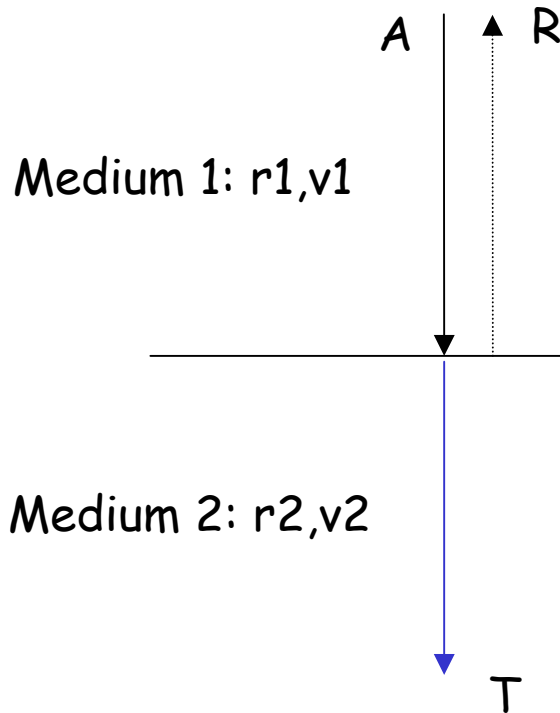
But how much is reflected, how much transmitted?



Reflection and Transmission coefficients



Let's take the most simple example: P-waves with normal incidence on a material interface



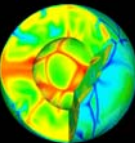
$$\frac{R}{A} = \frac{\rho_2 \alpha_2 - \rho_1 \alpha_1}{\rho_2 \alpha_2 + \rho_1 \alpha_1}$$

$$\frac{T}{A} = \frac{2\rho_1 \alpha_1}{\rho_2 \alpha_2 + \rho_1 \alpha_1}$$

At oblique angles conversions from S-P, P-S have to be considered.



Reflection and Transmission - Ansatz



How can we calculate the amount of energy that is transmitted or reflected at a material discontinuity?

We know that in homogeneous media the displacement can be described by the corresponding potentials

$$u = \nabla \Phi + \nabla \times \Psi$$

in 2-D this yields

$$u_x = \partial_x \Phi - \partial_y \Psi_z$$

$$u_y = \partial_z \Psi_x - \partial_x \Psi_z$$

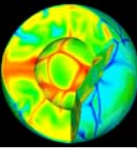
$$u_z = \partial_z \Phi + \partial_x \Psi_y$$

an incoming P wave has the form

$$\Phi = A_0 \exp i \frac{\omega}{\alpha} (a_j x_j - \alpha t)$$



Reflection and Transmission - Ansatz



... here a_i are the components of the vector normal to the wavefront : $a_i = (\cos e, 0, -\sin e)$, where e is the angle between surface and ray direction, so that for the **free surface**

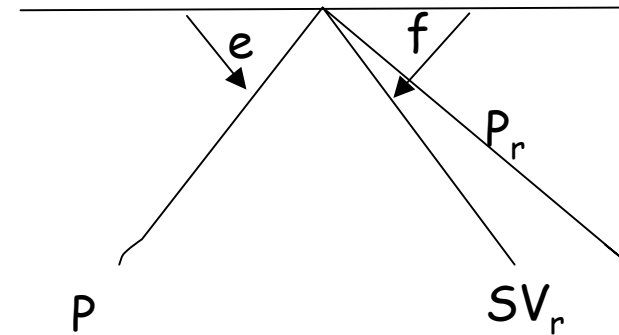
$$\Phi = A_0 \exp ik(x_1 - x_3 \tan e - ct) + A \exp ik(x_1 + x_3 \tan e - ct)$$

$$\Psi = B \exp ik'(x_1 + x_3 \tan f - c't)$$

where

$$c = \frac{\alpha}{\cos e} \quad c' = \frac{\beta}{\cos f}$$

$$k = \frac{\omega}{\alpha} \cos e = \frac{\omega}{c} \quad k' = \frac{\omega}{\beta} \cos f$$



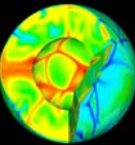
what we know is that

$$\sigma_{xz} = 0$$

$$\sigma_{zz} = 0$$



Reflection and Transmission - Coefficients



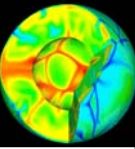
... putting the equations for the potentials (displacements) into these equations leads to a relation between incident and reflected (transmitted) amplitudes

$$R_{PP} = \frac{A}{A_0} = \frac{4 \tan e \tan f - (1 - \tan^2 f)^2}{4 \tan e \tan f + (1 - \tan^2 f)^2}$$
$$R_{PS} = \frac{A}{A_0} = \frac{4 \tan e - (1 - \tan^2 f)}{4 \tan e \tan f + (1 - \tan^2 f)^2}$$

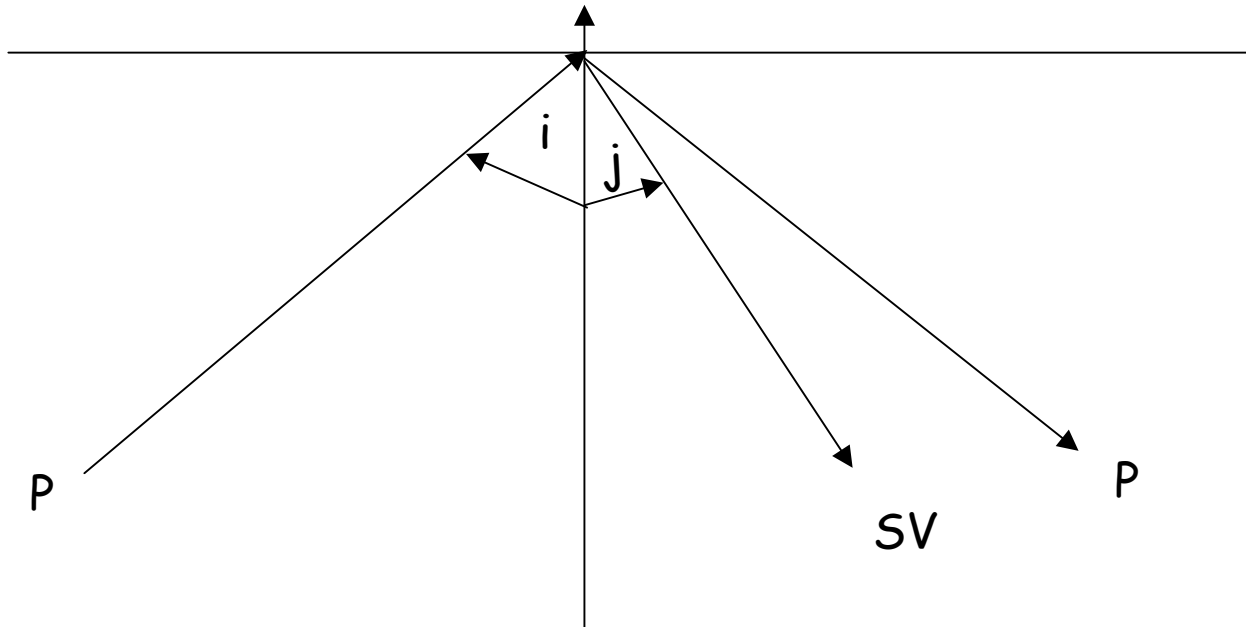
These are the reflection coefficients for a plane P wave incident on a free surface, and reflected P and SV waves.



Case 1: Reflections at a free surface



A P wave is incident at the free surface ...

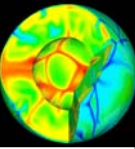


The reflected amplitudes can be described by the **scattering matrix** S

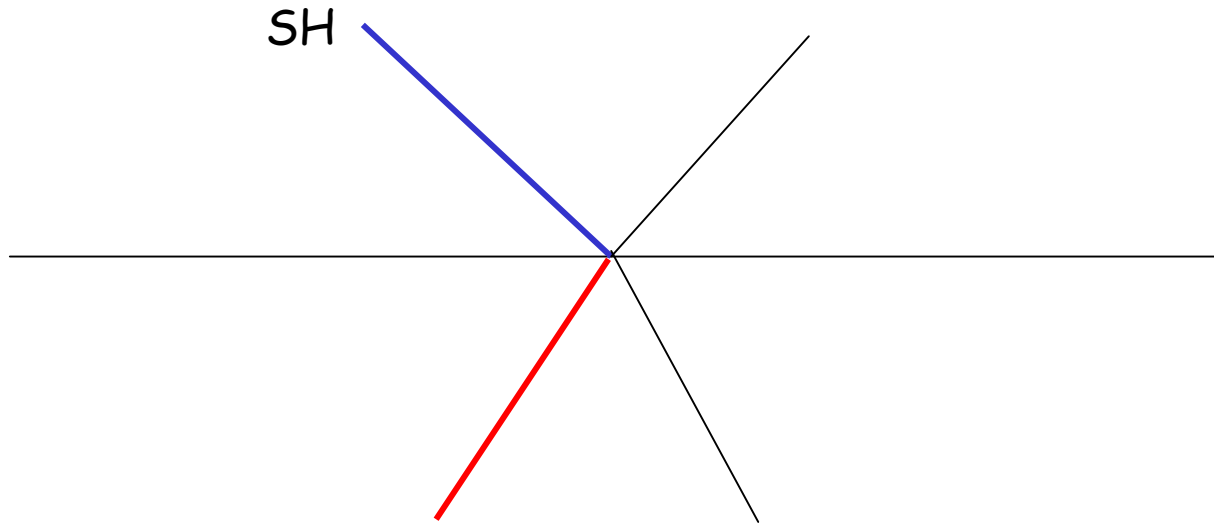
$$S = \begin{pmatrix} P_u P_d & S_u P_d \\ P_u S_d & S_u S_d \end{pmatrix}$$



Case 2: SH waves



For layered media SH waves are completely decoupled from P and SV waves

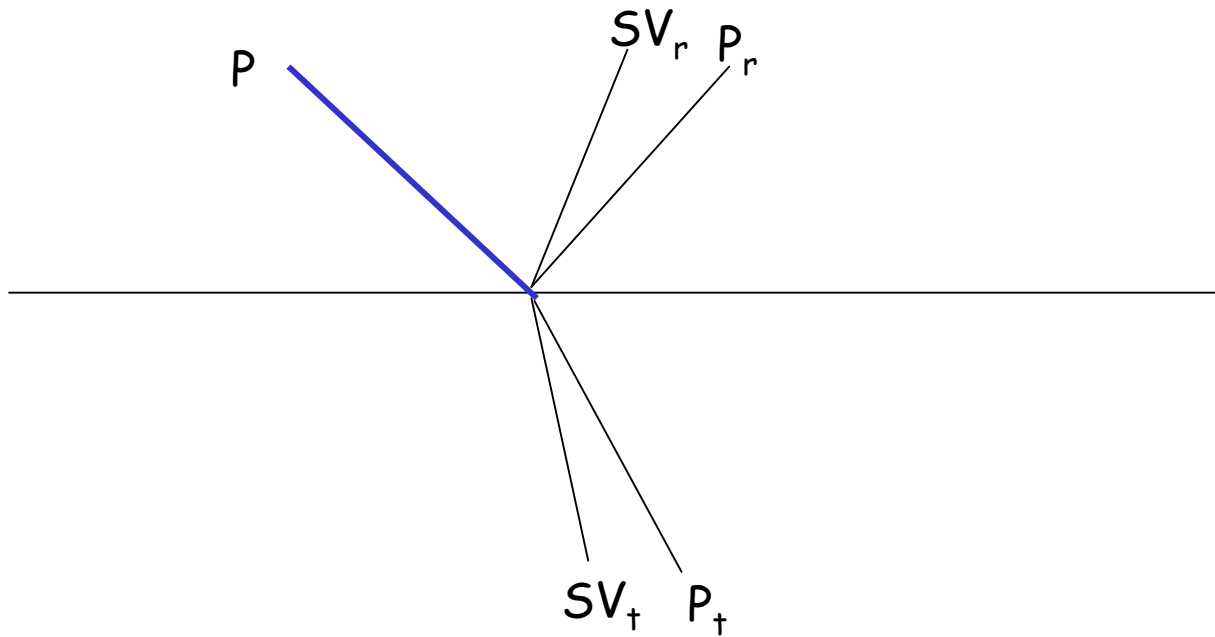
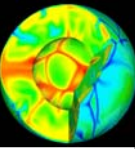


There is no conversion only SH waves are reflected or transmitted

$$S = \begin{pmatrix} S_u S_d & S_u S_d \\ S_u S_d & S_u S_d \end{pmatrix}$$



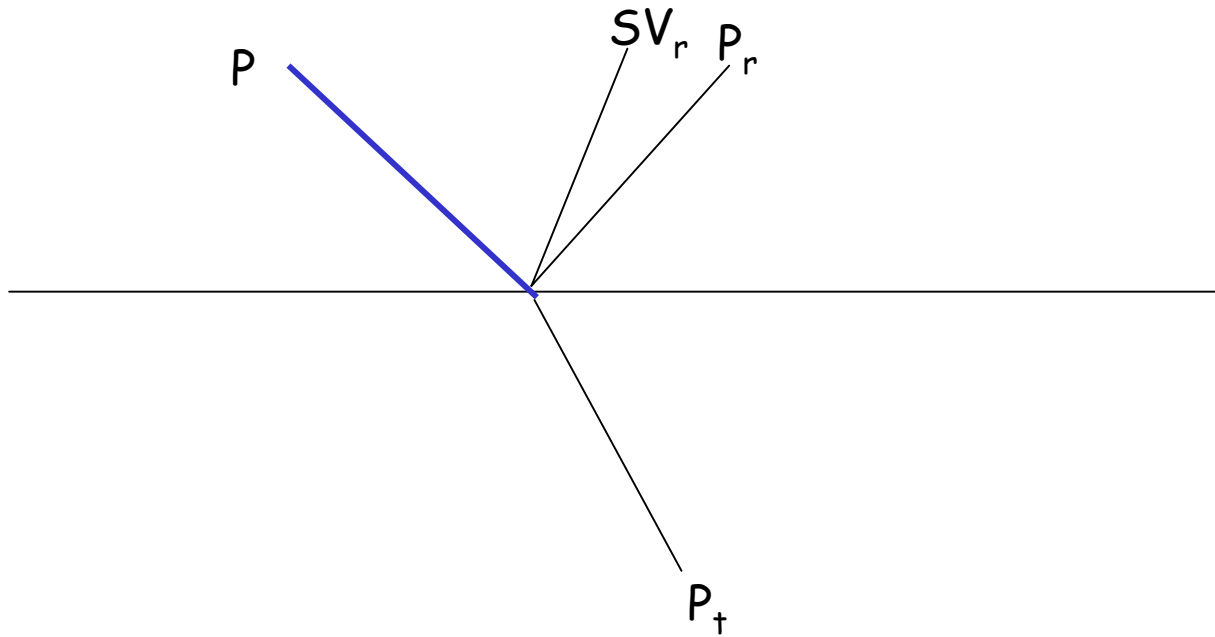
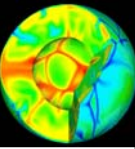
Case 3: Solid-solid interface



To account for all possible reflections and transmissions we need 16 coefficients, described by a 4x4 scattering matrix.



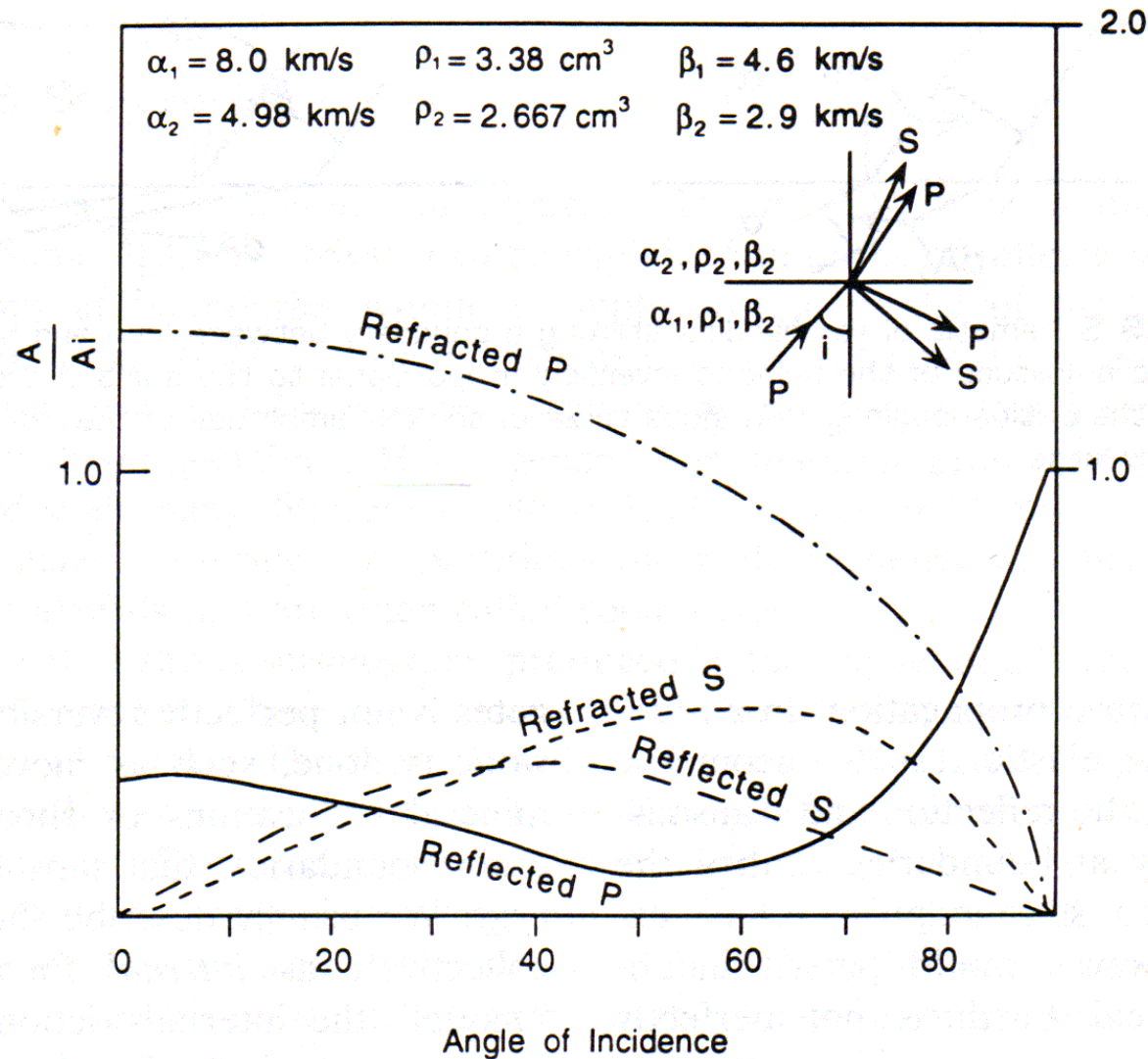
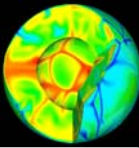
Case 4: Solid-Fluid interface



At a solid-fluid interface there is no conversion to SV in the lower medium.

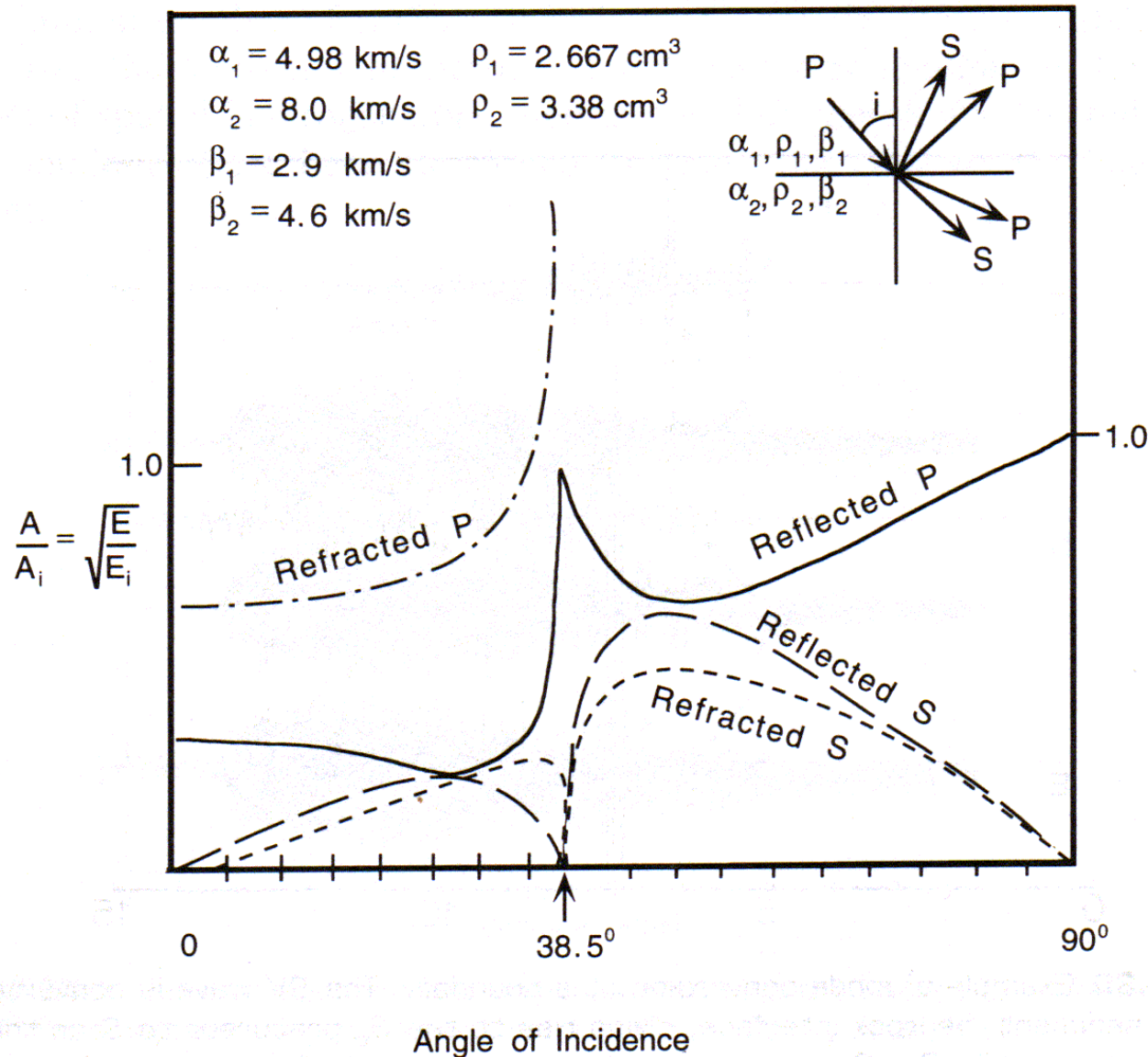
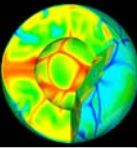


Reflection coefficients - example



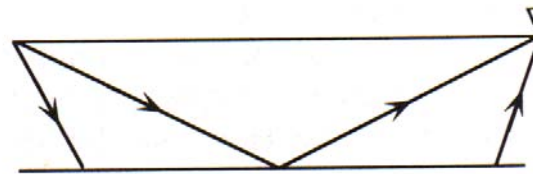
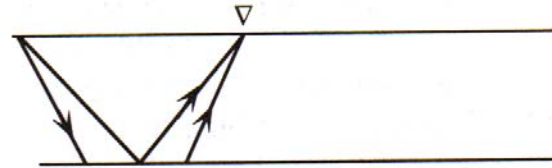
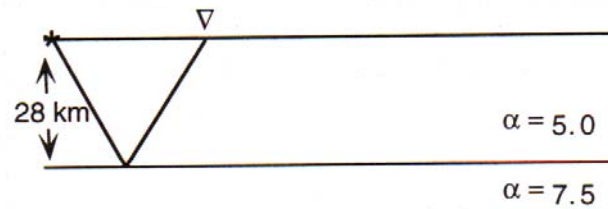
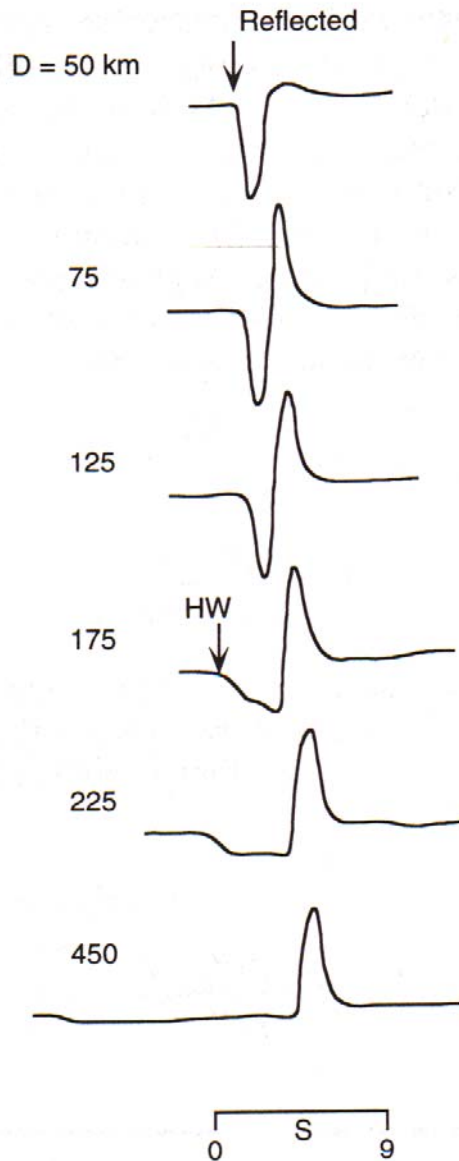
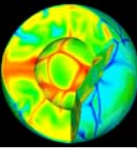


Reflection coefficients - example



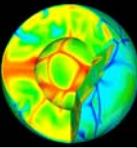


Refractions - waveform effects





Scattering and Attenuation



Propagating seismic waves loose energy due to

- geometrical spreading

e.g. the energy of spherical wavefront emanating from a point source is distributed over a spherical surface of ever increasing size

- intrinsic attenuation

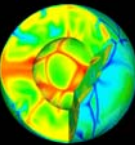
elastic wave propagation consists of a permanent exchange between potential (displacement) and kinetic (velocity) energy. This process is not completely reversible. There is energy loss due to shear heating at grain boundaries, mineral dislocations etc.

- scattering attenuation

whenever there are material changes the energy of a wavefield is scattered in different phases. Depending on the material properties this will lead to amplitude decay and dispersive effects.



Intrinsic attenuation



How can we describe intrinsic attenuation? Let us try a spring model:

The equation of motion for a damped harmonic oscillator is

$$m\ddot{x} + \gamma\dot{x} + kx = 0$$

$$\ddot{x} + \frac{\gamma}{m}\dot{x} + \frac{k}{m}x = 0$$

$$\ddot{x} + \varepsilon\varpi_0\dot{x} + \varpi_0^2x = 0$$

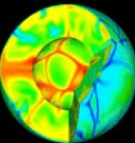
$$\varepsilon = \frac{\gamma}{m\varpi_0}$$

$$\varpi_0 = \left(\frac{k}{m}\right)^{1/2}$$

where ε is the friction coefficient.



Q



The solution to this system is

$$x(t) = A_0 e^{-\varepsilon \varpi_0 t} \sin(\varpi_0 t \sqrt{1 - \varepsilon^2})$$

so we have a time-dependent amplitude of

$$A(t) = A_0 e^{-\varepsilon \varpi_0 t} = A_0 e^{-\frac{\varpi_0 t}{2Q}}$$

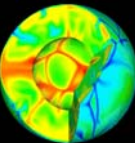
and defining

$$\varepsilon = \frac{1}{2Q} \quad \delta = \ln \frac{A_1}{A_2} \quad Q = \frac{\pi}{\delta}$$

Q is the energy loss per cycle. Intrinsic attenuation in the Earth is in general described by Q.



Dispersion effects



What happens if we have frequency independent Q , i.e. each frequency loses the same amount of energy per cycle?

$$A(x) = A_0 e^{-(f\pi Q\nu)x}$$

high frequencies - more oscillations - more attenuation

low frequencies - less oscillations - less attenuation

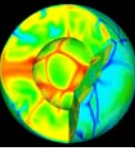
Consequences:

- high frequencies decay very rapidly
- pulse broadening

In the Earth we observe that Q_p is large than Q_s . This is due to the fact that intrinsic attenuation is predominantly caused by shear lattice effects at grain boundaries.



Q in the Earth



Rock Type	Q_p	Q_s
Shale	30	10
Sandstone	58	31
Granite	250	70-250
Peridotite	650	280
Midmantle	360	200
Lowermantle	1200	520
Outer Core	8000	0



Scattering

