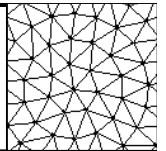


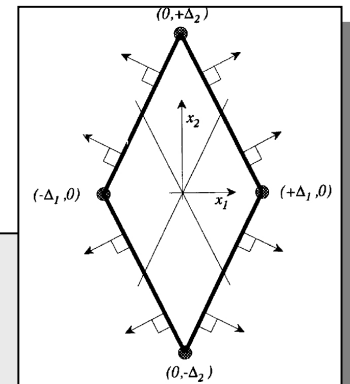
# Finite volumes



## Finite volumes ...

A numerical method based on a discrete version of Gauss' theorem.

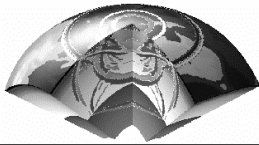
- The theoretical basis
- Derivation of weights for basic grid cells
- FV for hexagonal and irregular grids



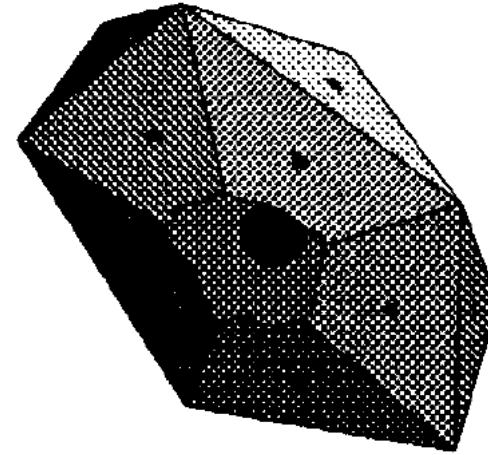
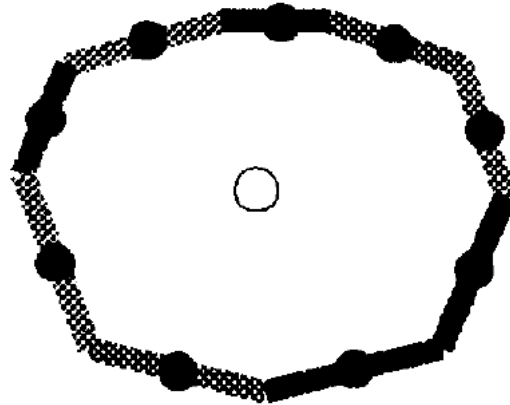
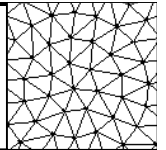
... this lecture based on :

Dormy E. and Tarantola A., J. Geophys. Res., 100, 2123-2133, 1995.

Käser, M., Diplomarbeit LMU, 2000.



# Finite volumes – basic theory

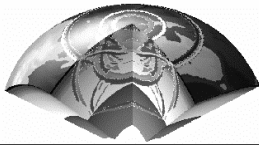


$$\partial_i V_{jk...} \approx \frac{1}{\Delta S} \sum_{\alpha} \Delta L^{\alpha} n_i^{\alpha} V_{jk...}^{\alpha}$$

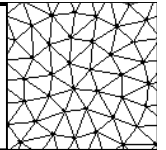
$$\partial_i V_{jk...} \approx \frac{1}{\Delta V} \sum_{\alpha} \Delta S^{\alpha} n_i^{\alpha} V_{jk...}^{\alpha}$$

... as the figure suggests, the FV method is based on the idea of knowing a 3D field at the sides of a surface surrounding a finite volume. Is there a mathematical theorem relating the (vector) fields inside a volume with the values at its surface? .... Yes, it's Gauss' theorem

...

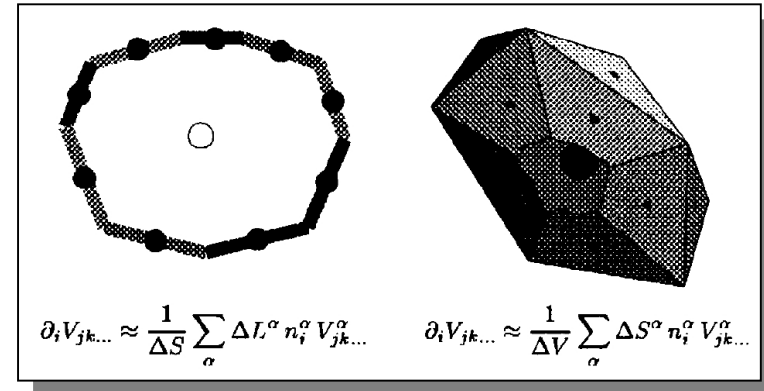


# Finite volumes – Gauss' theorem



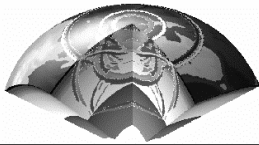
Gauss' theorem:

(by the way one of the most important results on mathematical physics)

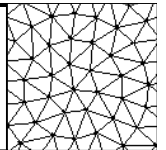


$$\int_V dV \partial_i w_i = \int_S dS n_i w_i$$

S	boundary surrounding V
V	volume inside S
$w_i$	vector field
$n_i$	unitary normal to the surface (pointing outwards)

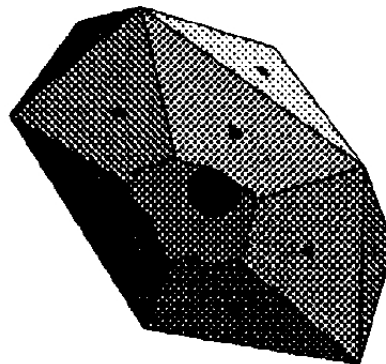
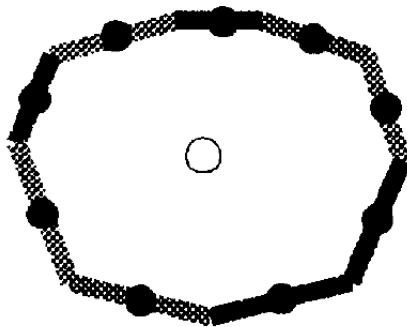
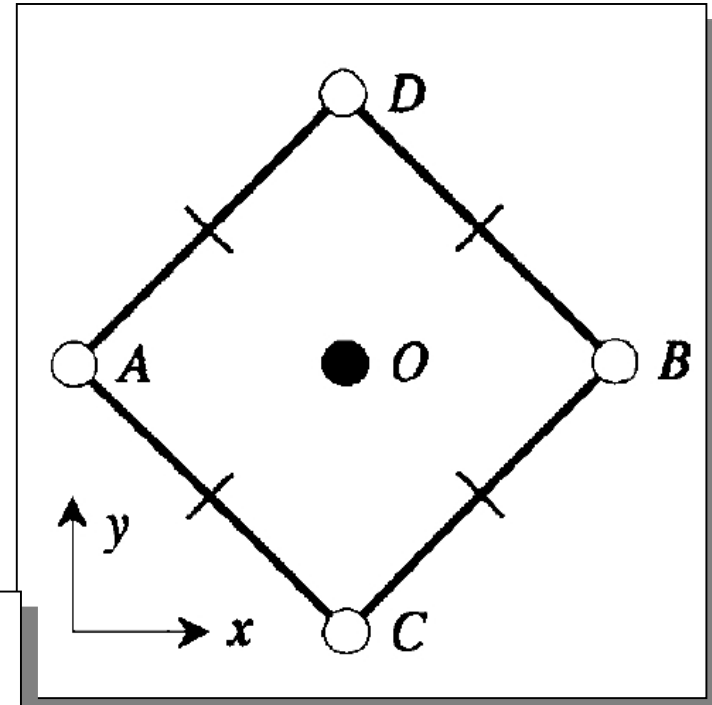


# Finite volumes – 2D and 3D



Question:

How can we approximate the gradient of a tensor field at a point  $P$  given the values at some points  $P_1, P_2, P_3, P_4, P_5, \dots$  around  $P$ ?

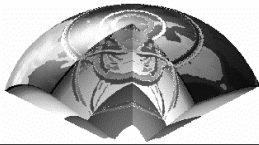


$$\partial_i V_{jk\dots} \approx \frac{1}{\Delta S} \sum_{\alpha} \Delta L^{\alpha} n_i^{\alpha} V_{jk\dots}^{\alpha}$$

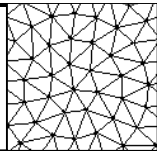
$$\partial_i V_{jk\dots} \approx \frac{1}{\Delta V} \sum_{\alpha} \Delta S^{\alpha} n_i^{\alpha} V_{jk\dots}^{\alpha}$$

$$\int_V dV \partial_i W_{jk} = \int_S dS n_i W_{jk}$$

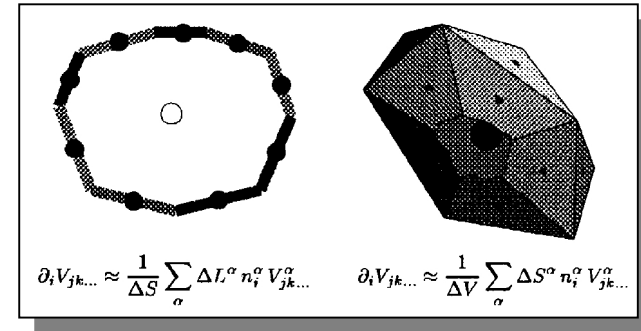
$$\int_S dV \partial_i W_{jk} = \int_L dL n_i W_{jk}$$



# Generalization

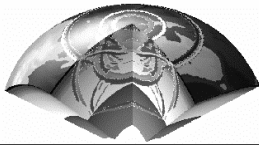


Gauss' theorem:  
Generalized to the gradient  
of for arbitrary tensor  
fields ... (e.g. could also be a  
scalar field) ...

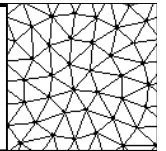


$$\int_V dV \partial_i W_{jk} = \int_S dS n_i W_{jk}$$

$W_{jk}$	arbitrary tensor field
$V$	volume inside $S$
$S$	surface around $V$
$n_i$	unitary normal to the surface (pointing outwards)



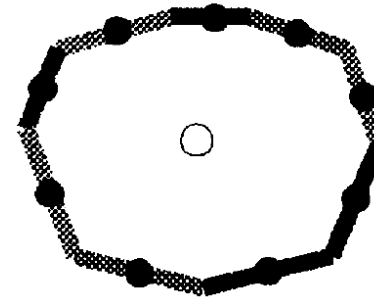
# Finite volumes – 3D



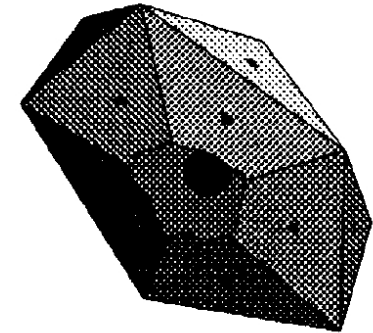
Answer:

We simply need to turn Gauss' theorem into a discrete version!

Assumption: smoothly varying  $W_{jk}$



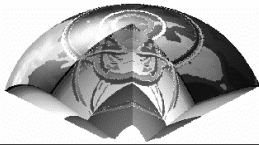
$$\partial_i V_{jk\dots} \approx \frac{1}{\Delta S} \sum_{\alpha} \Delta L^{\alpha} n_i^{\alpha} V_{jk\dots}^{\alpha}$$



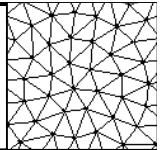
$$\partial_i V_{jk\dots} \approx \frac{1}{\Delta V} \sum_{\alpha} \Delta S^{\alpha} n_i^{\alpha} V_{jk\dots}^{\alpha}$$

$$\partial_i W_{jk} \approx \frac{1}{\Delta V} \sum \Delta S n_i W_{jk}$$

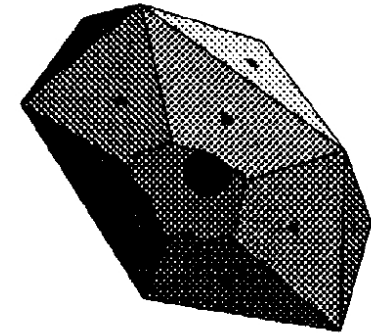
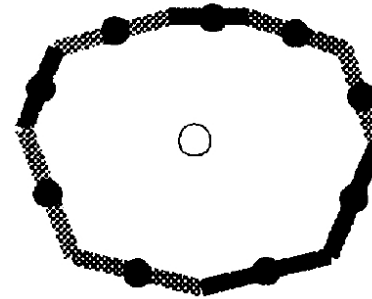
$W_{jk}$	arbitrary tensor field
$\Delta V$	total volume
$\Delta S_{\alpha}$	surface segment
$n_i$	unitary normal to the surface
$\alpha$	number of surface segments



# Finite volumes – 2D



$$\partial_i W_{jk} \approx \frac{1}{\Delta S} \sum \Delta L n_i W_{jk}$$

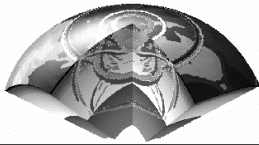


$$\partial_i V_{jk...} \approx \frac{1}{\Delta S} \sum_{\alpha} \Delta L^{\alpha} n_i^{\alpha} V_{jk...}^{\alpha}$$

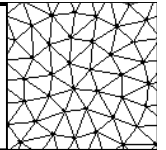
$$\partial_i V_{jk...} \approx \frac{1}{\Delta V} \sum_{\alpha} \Delta S^{\alpha} n_i^{\alpha} V_{jk...}^{\alpha}$$

$W_{jk}$	arbitrary tensor field
$\Delta S$	total surface
$\Delta L_{\alpha}$	boundary segment
$n_i$	unitary normal to the surface
$\alpha$	number of surface segments

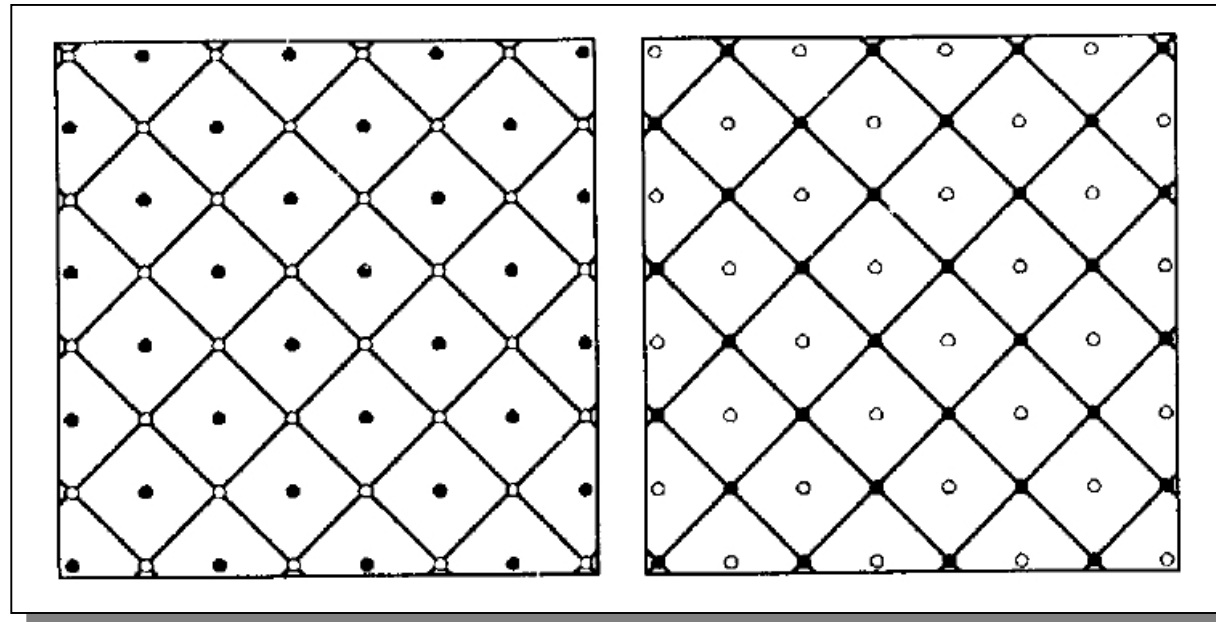
How can we use these ideas to solve p.d.e.'s ?



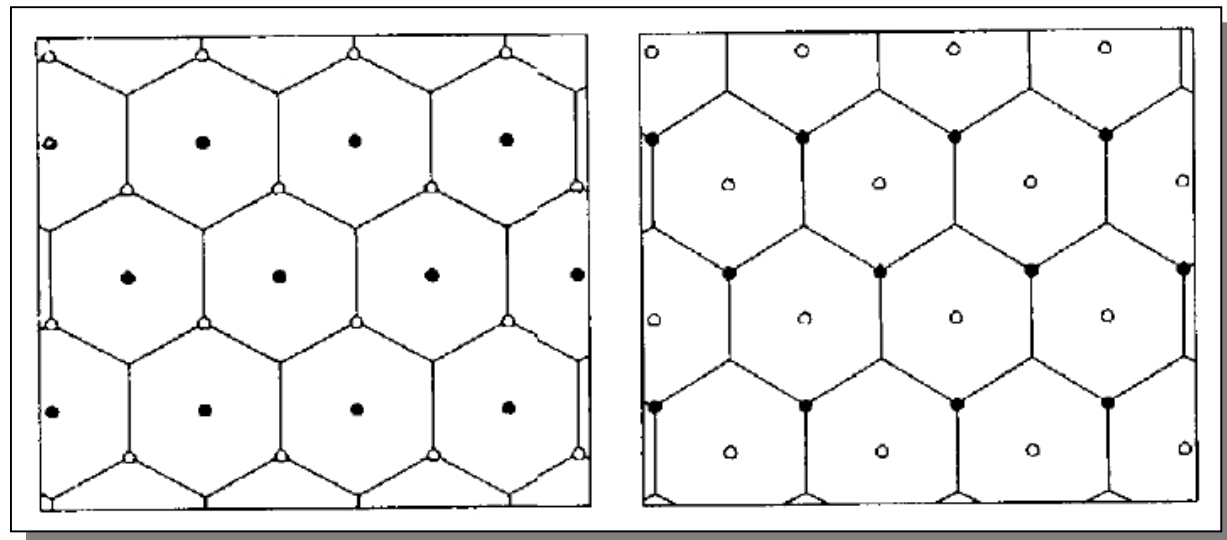
# Finite volumes – space grids



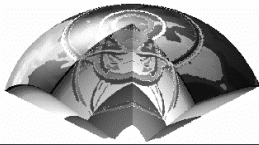
2D Euclidian space  
- Lozenges  
- staggered grid



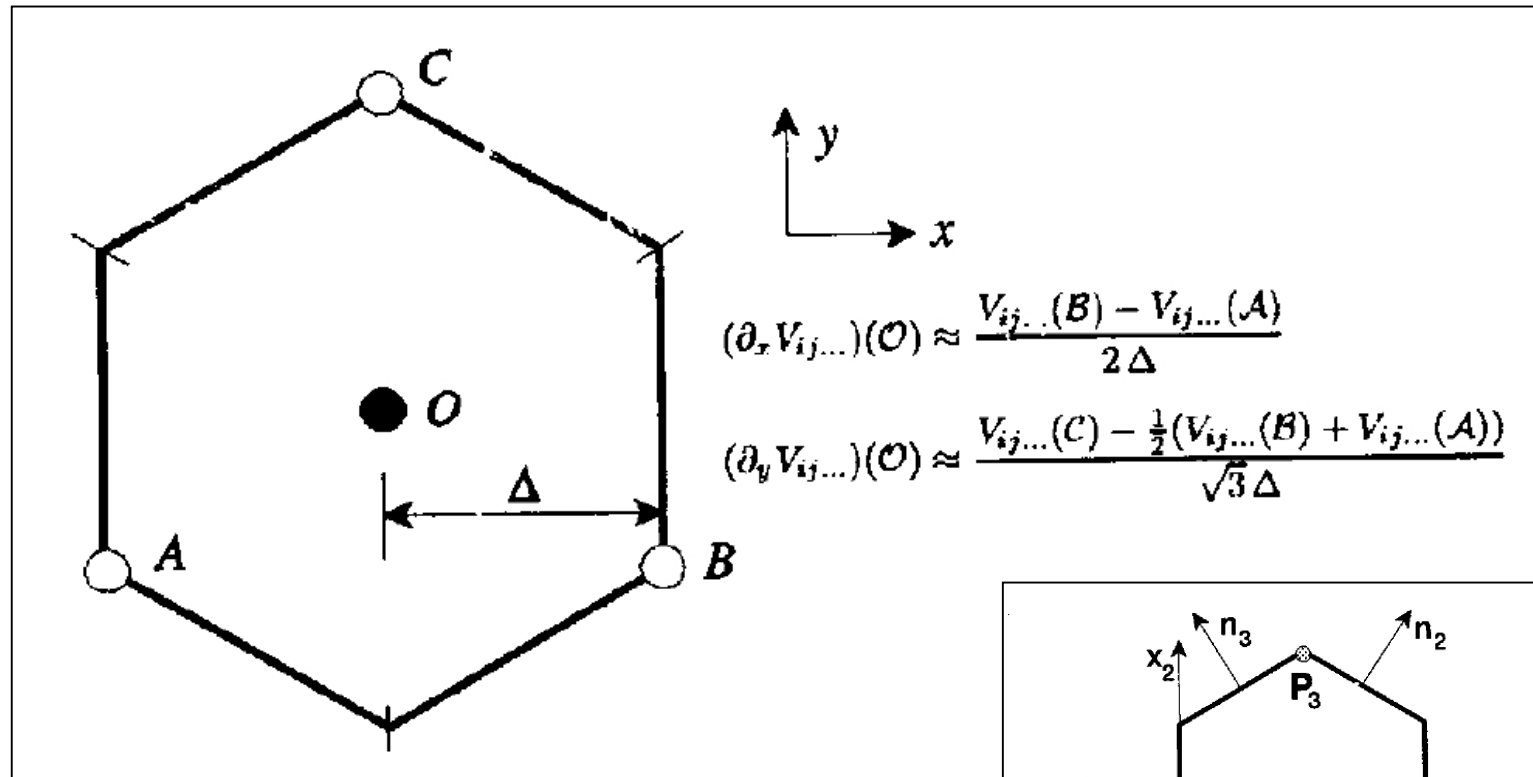
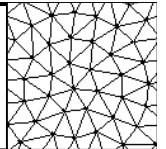
2D Euclidian space  
- hexagons  
- minimal grid



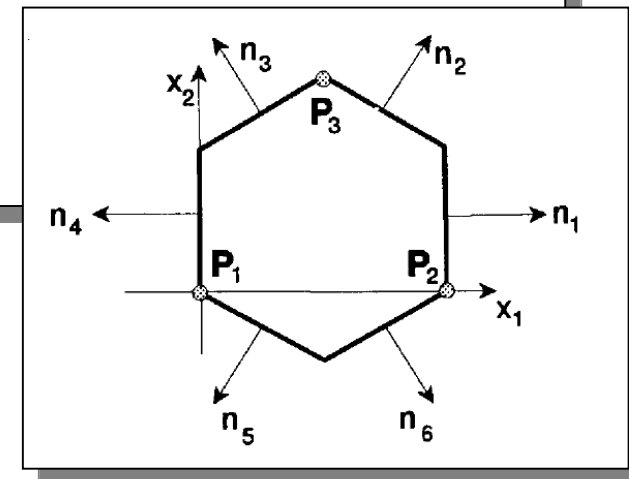


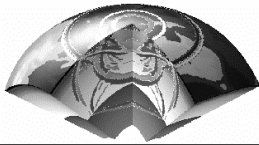


# Finite volumes

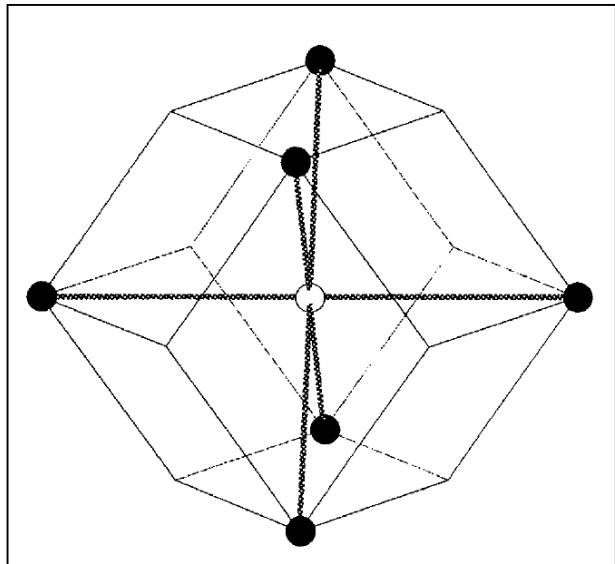
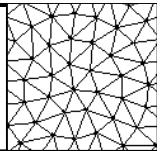


Minimal grid for finite volumes

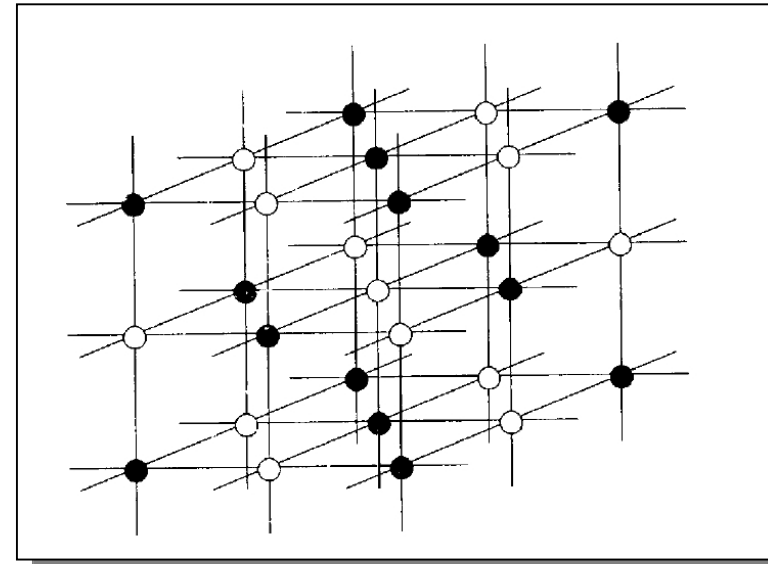




# Finite volumes - space grids

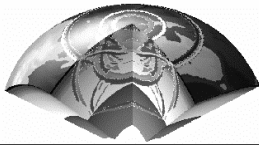


Voronoi cell for FD grid

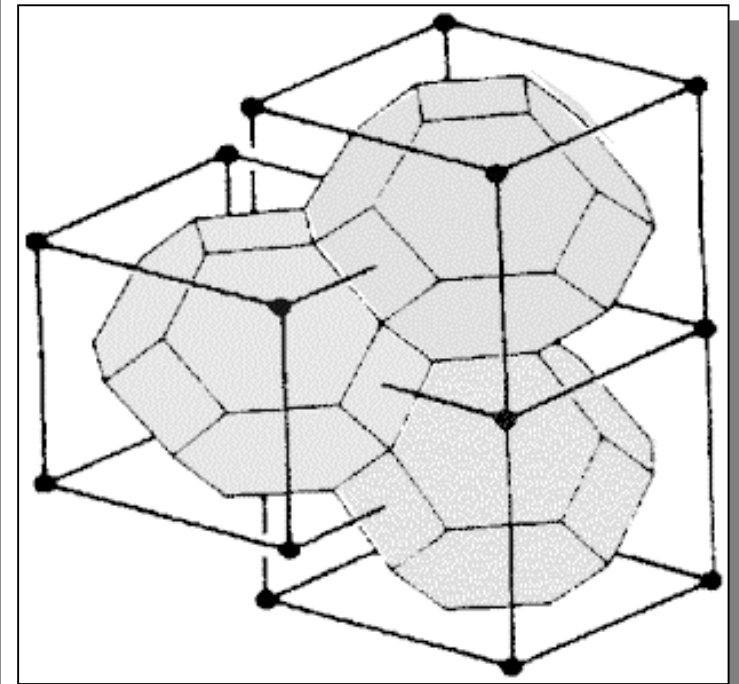
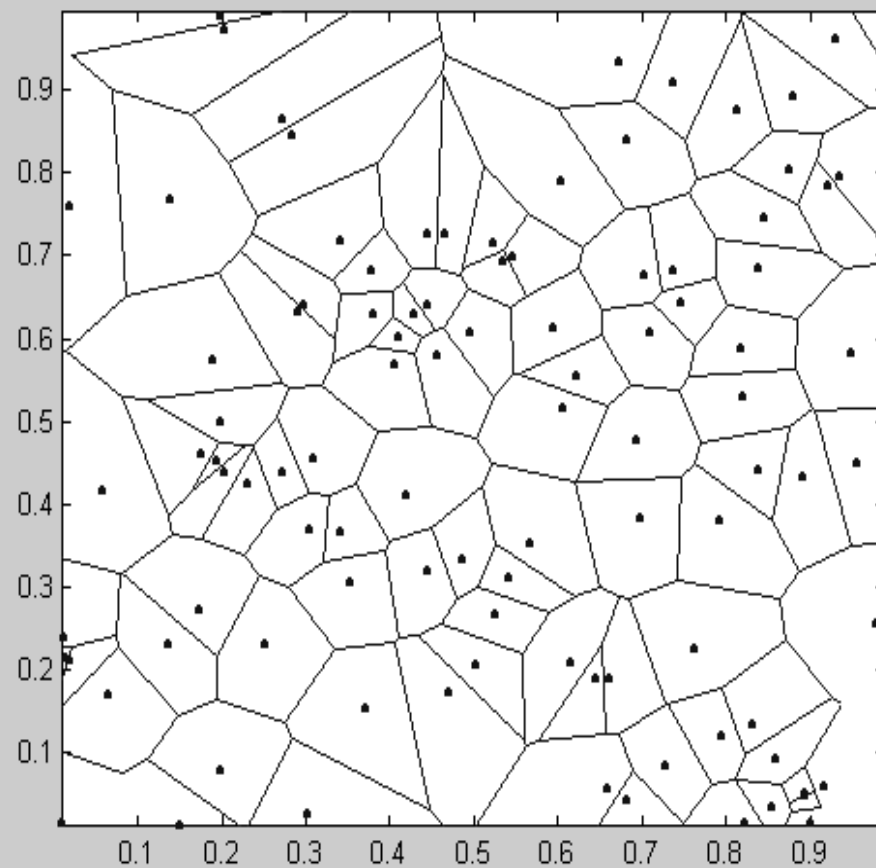
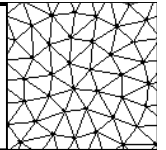


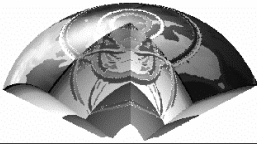
Classic FD grid in 3D

The Voronoi diagrams of an unstructured set of nodes divides the plane into a set of regions, one for each node, such that any point in a particular region is closer to that regions node than to any other.

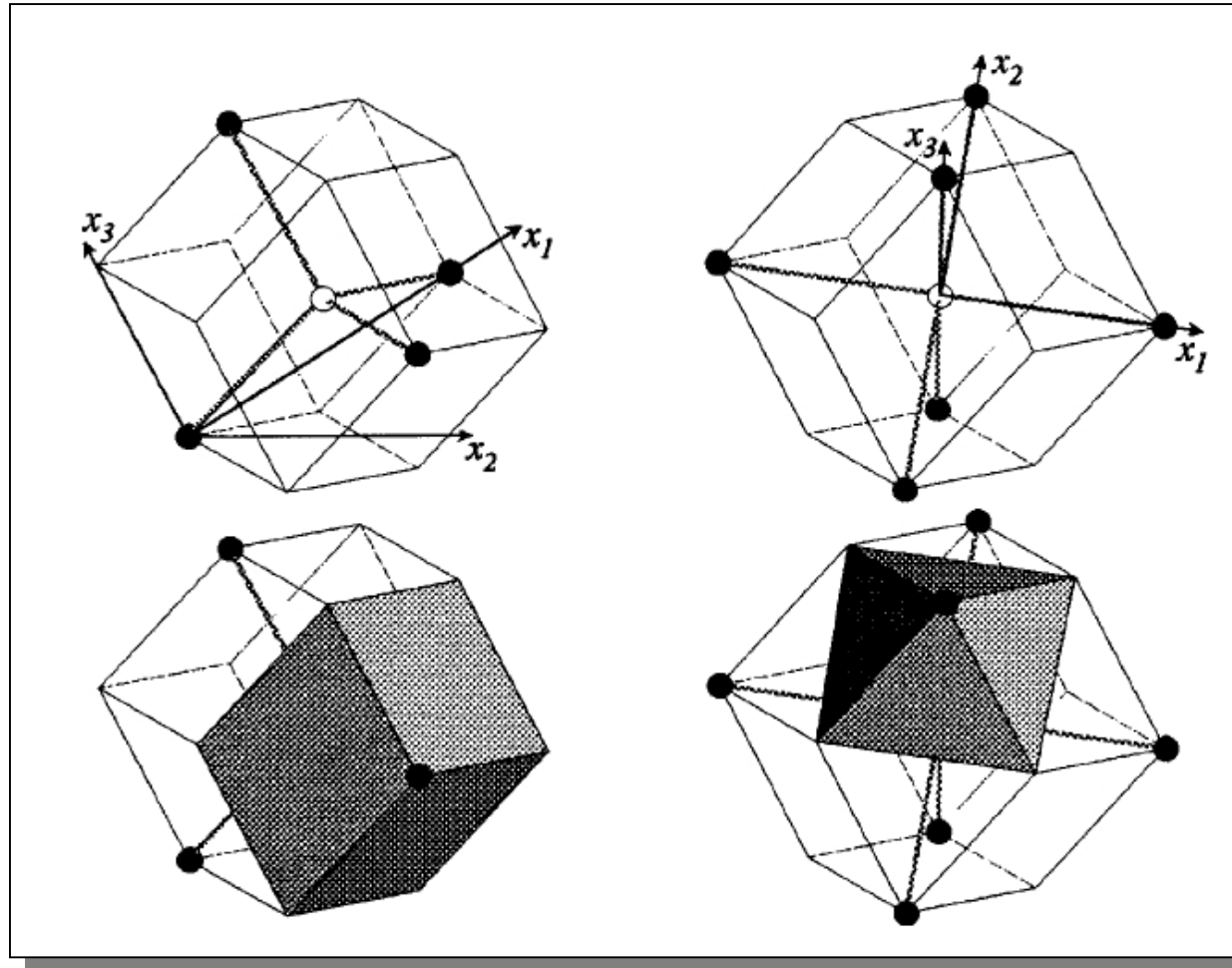
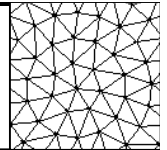


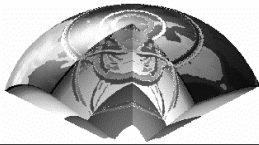
# Voronoi cells



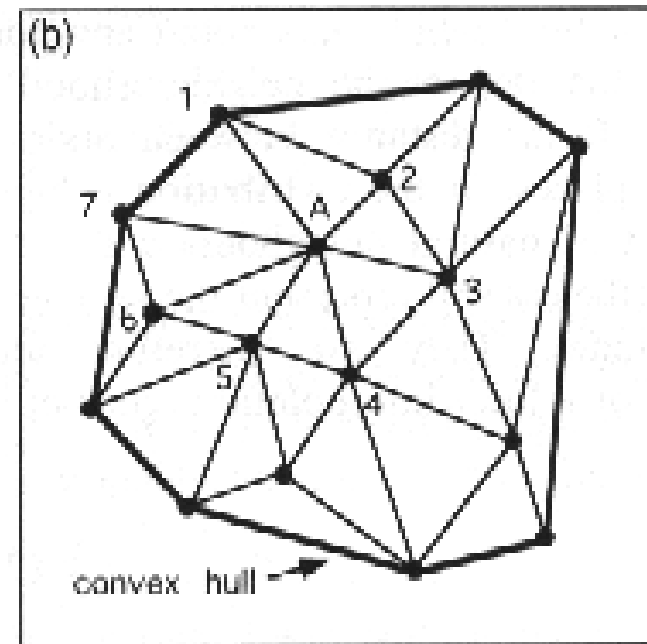
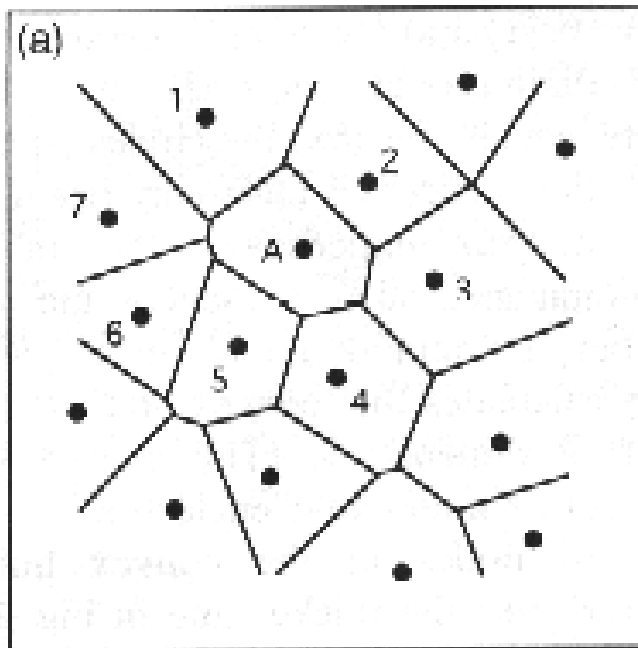
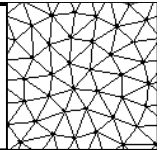


# Finite volumes – volumes and surfaces

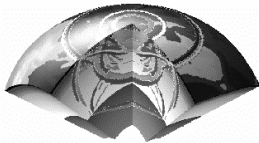




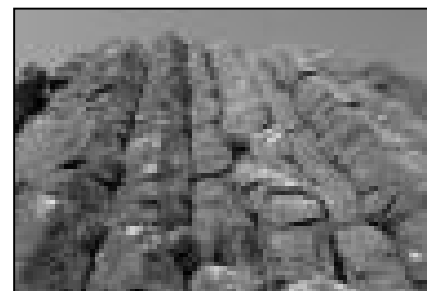
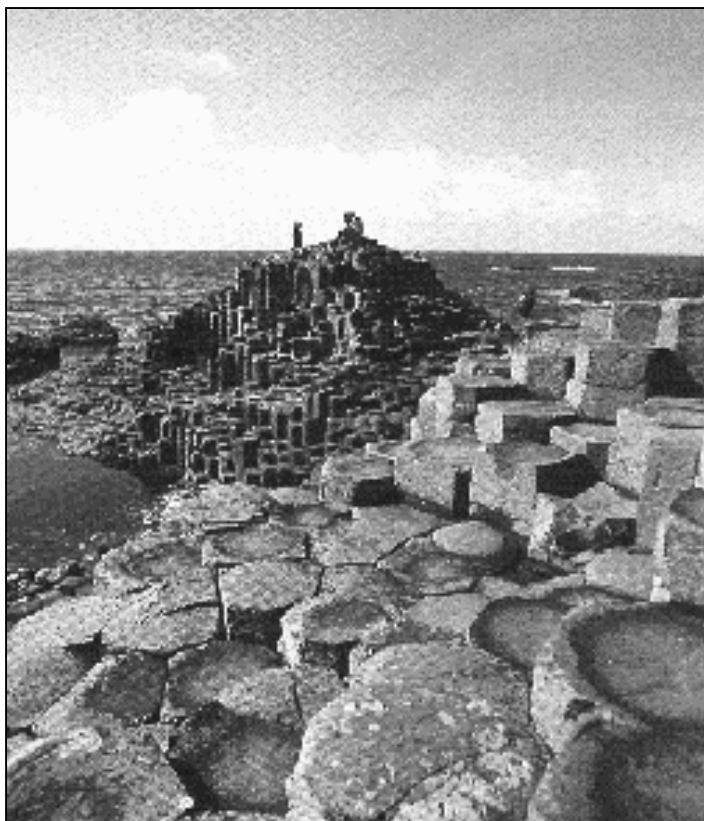
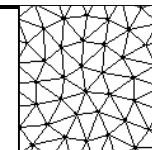
# Voronoi and Delaunay

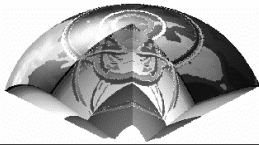


Delauney triangles are obtained by linking the vertices of neighbouring Voronoi cells

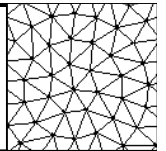


# Voronoi Cells in Nature

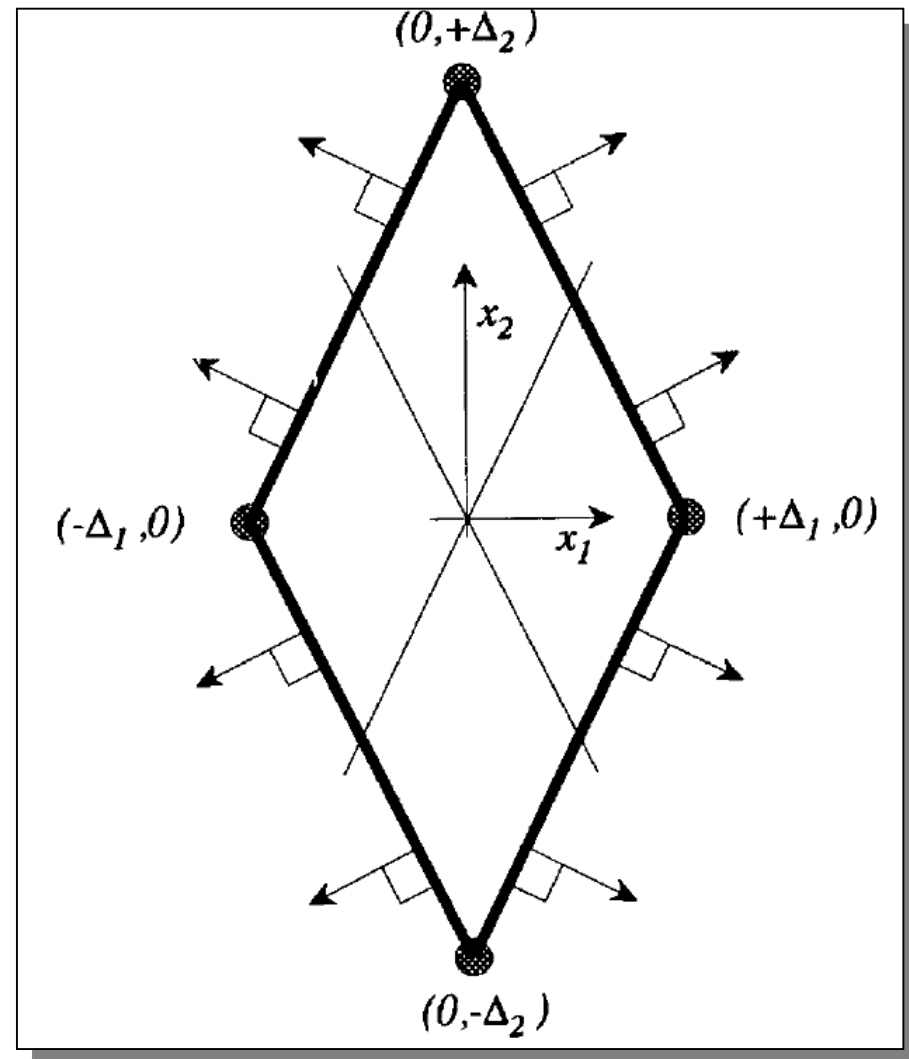


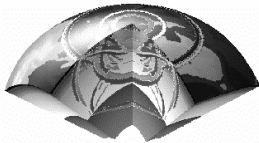


# Finite volumes – Difference weights

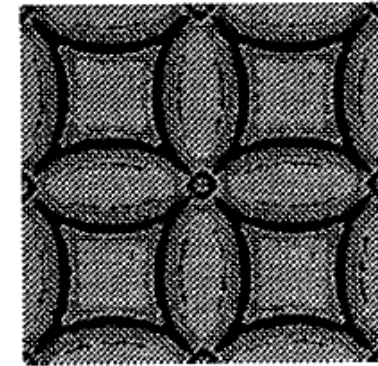
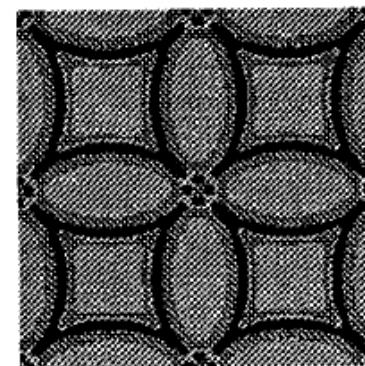
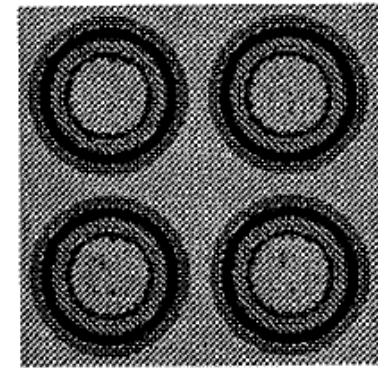
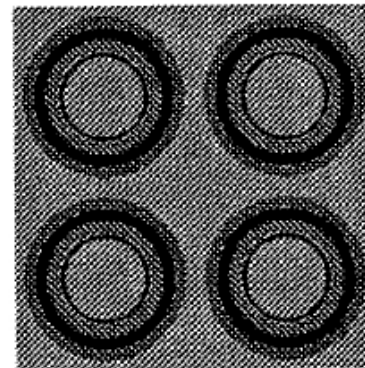
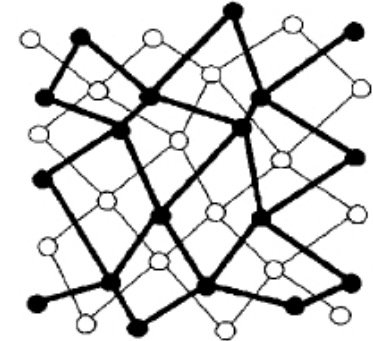
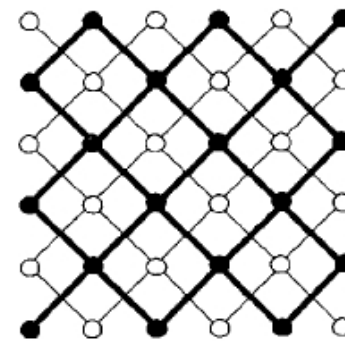
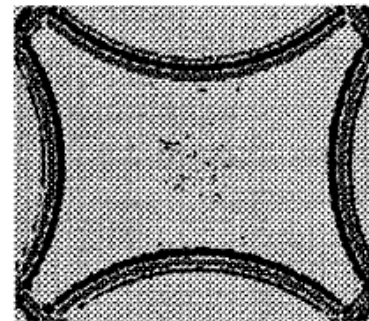
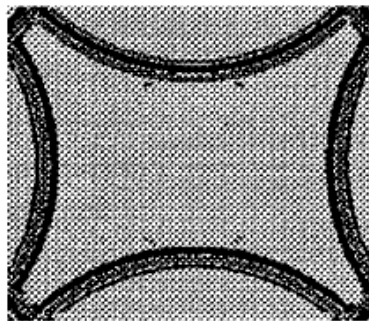
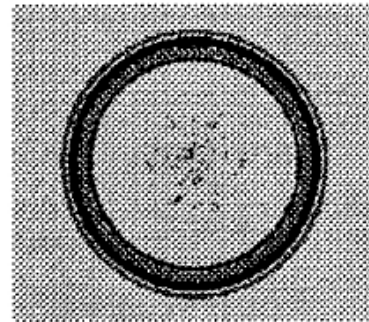
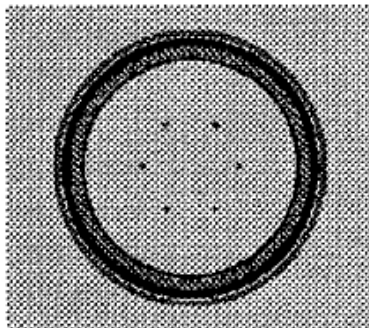
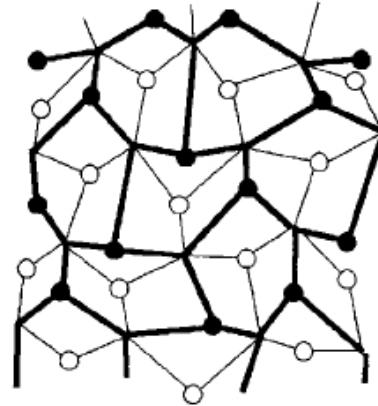
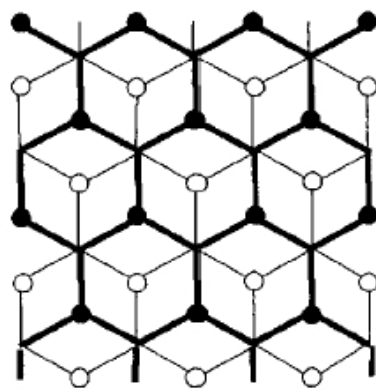
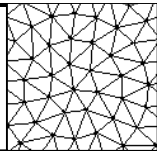


Let us calculate the difference operators for a simple finite volume cell

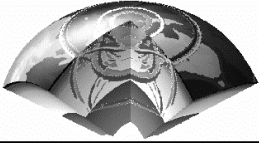




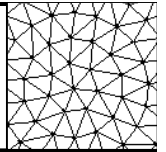
# Finite volumes – wave propagation



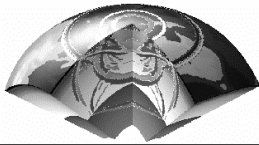




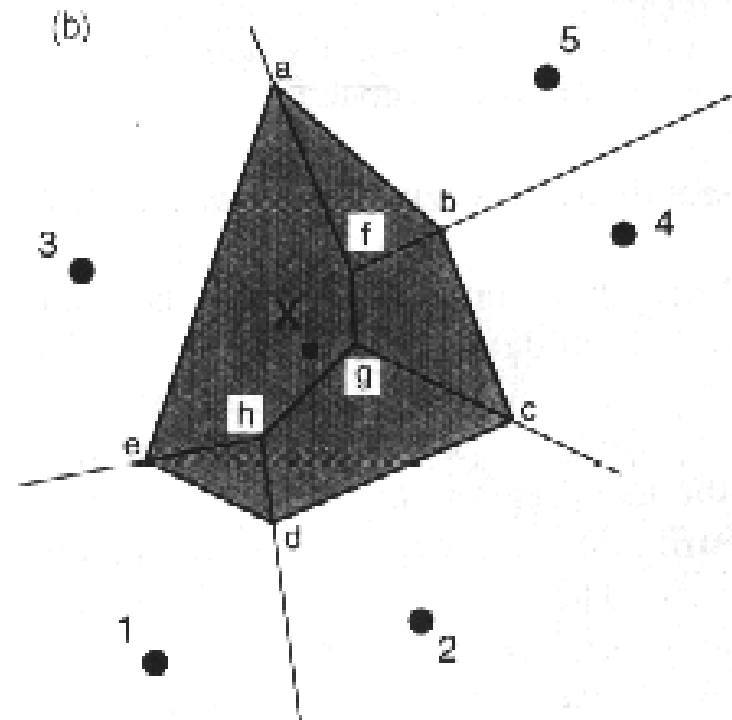
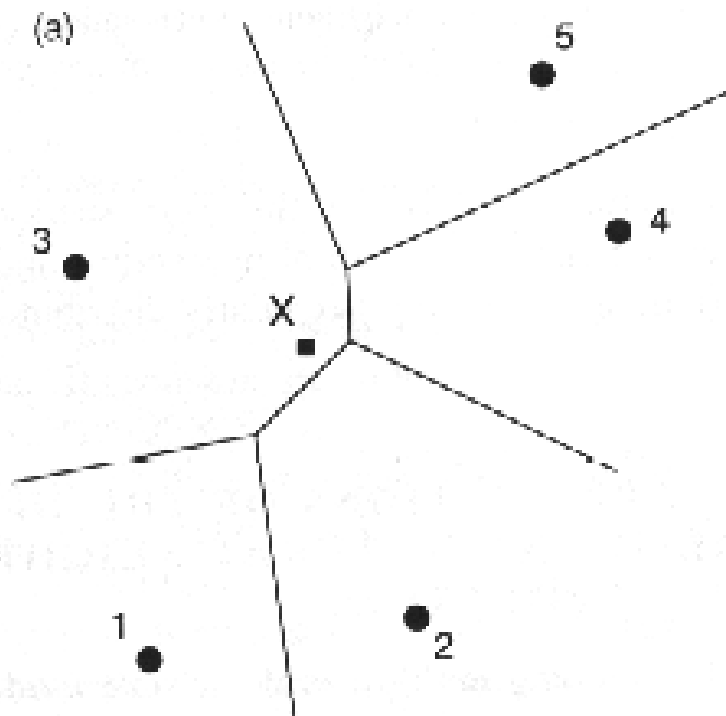
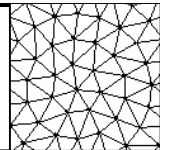
# Natural Neighbours

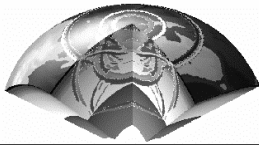


- Basis for local interpolation
- Linear interpolation using triangles
- Distance weighting
- Natural neighbour interpolation
- Differential weights
- Examples

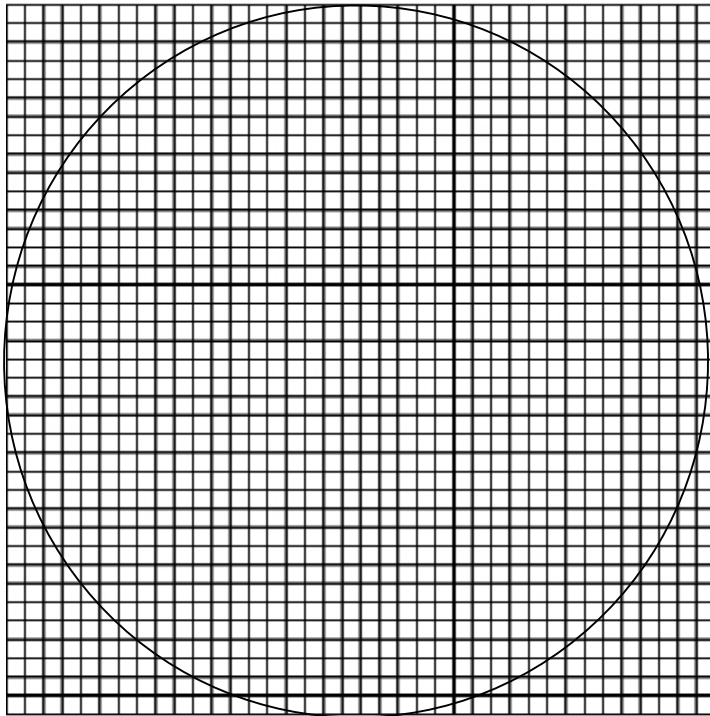
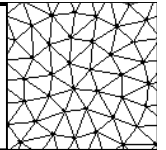


# Voronoi: Overlapping Regions

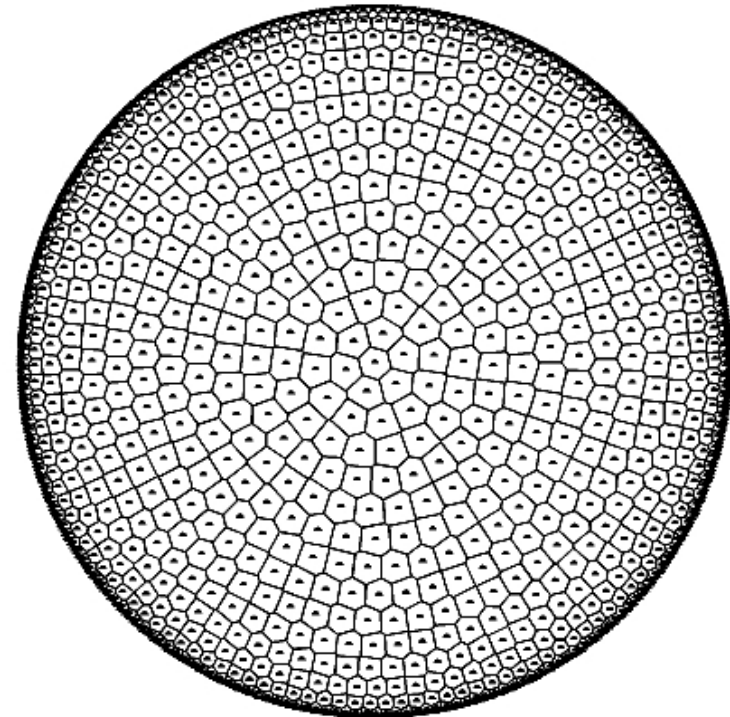




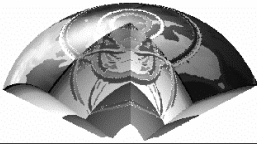
# Unstructured Grid Methods



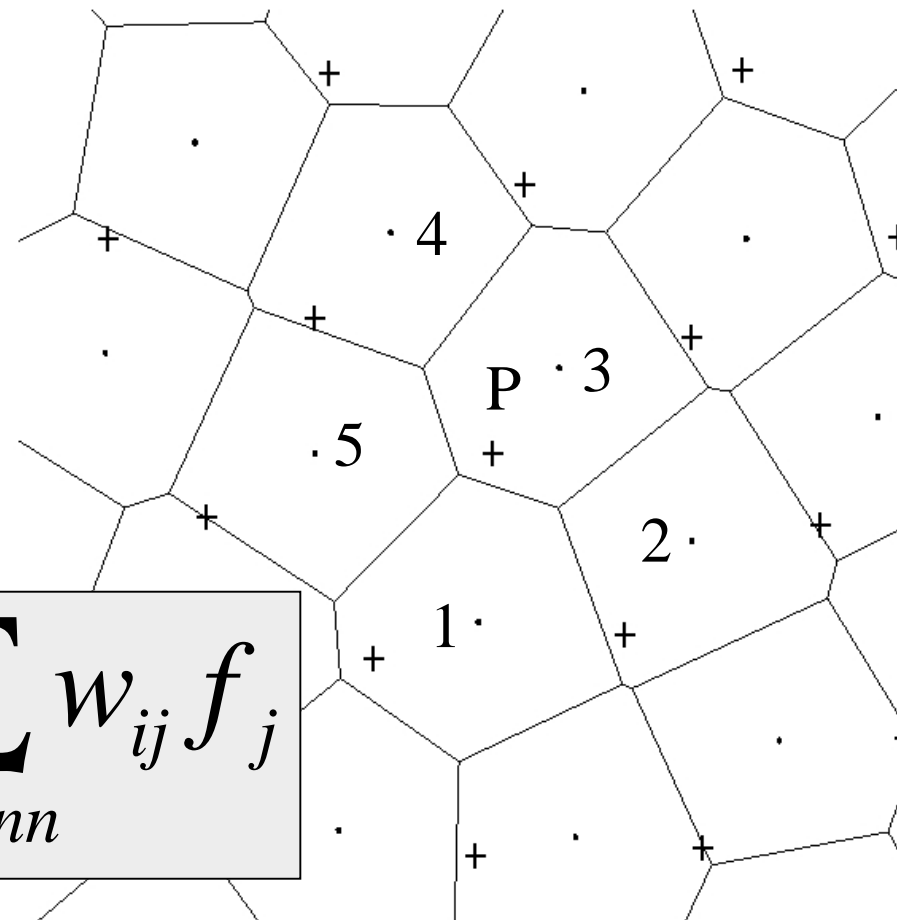
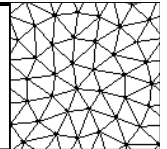
Regular Grid



Voronoi cells



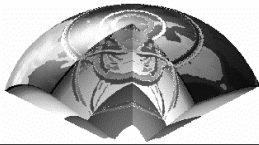
# Waves on unstructured grids



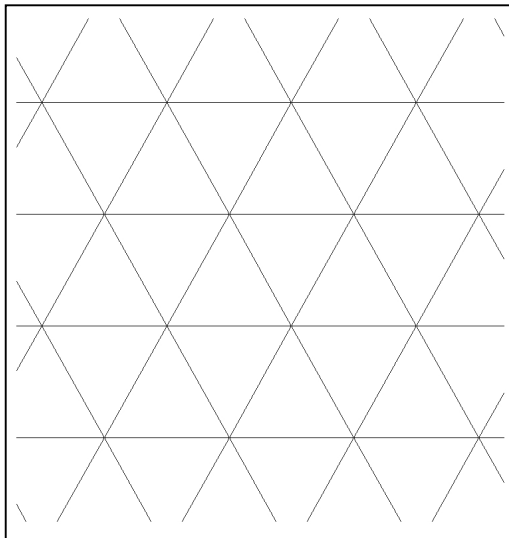
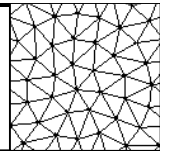
+ Primary grid  
(velocities)  
· Secondary grid  
(stresses)

Point P  
with 5 natural  
neighbours

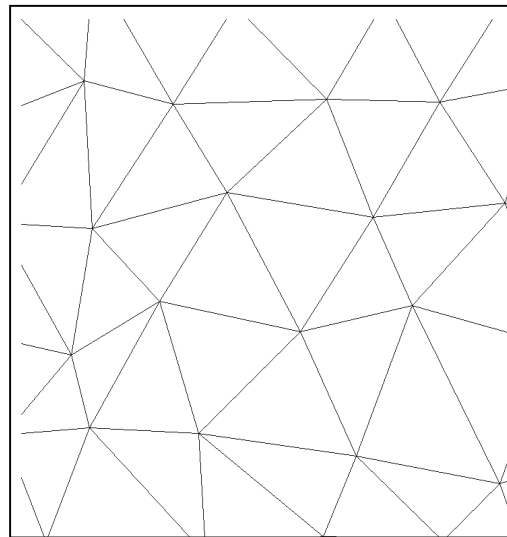
$$\partial f_P^i = \sum_{i=1,nn} w_{ij} f_j$$



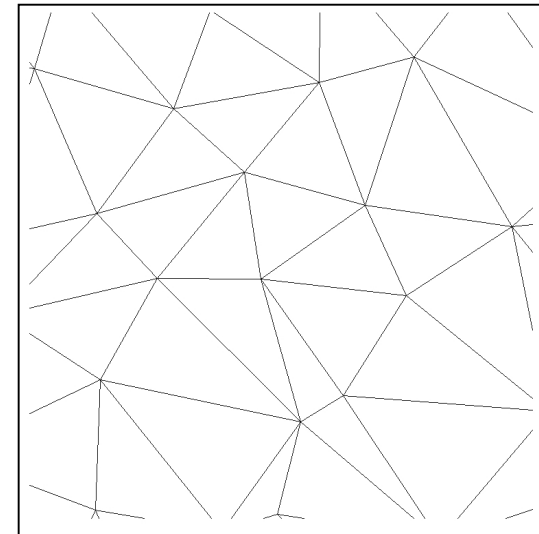
# Triangular grid quality



$$q_{\text{mean}}=1.0$$



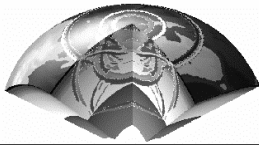
$$q_{\text{mean}}=0.9$$



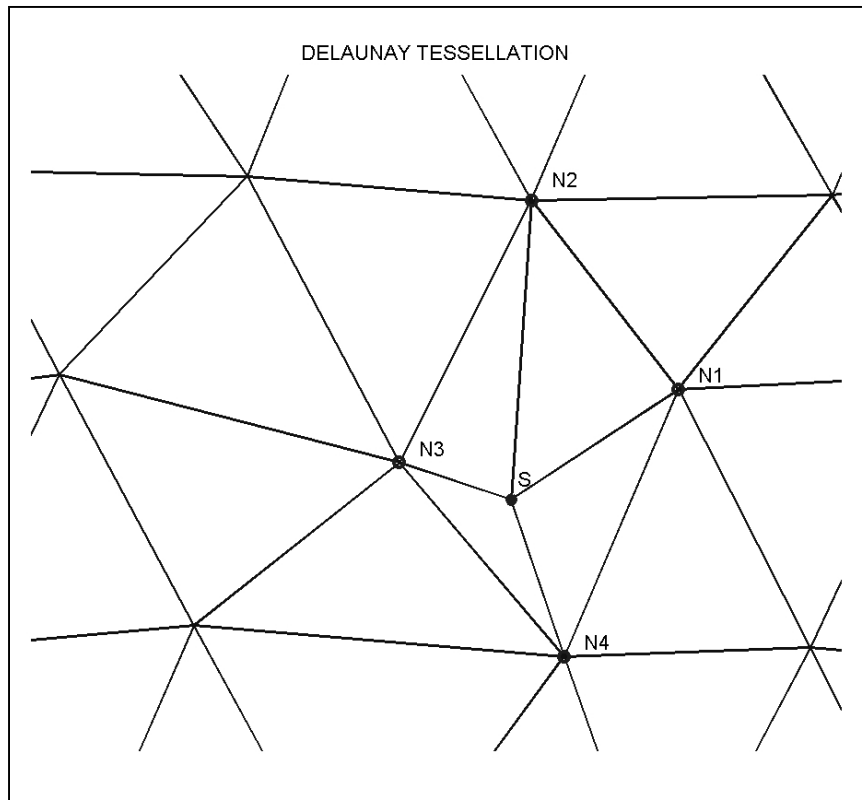
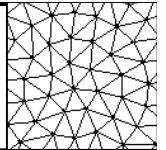
$$q_{\text{mean}}=0.8$$

$$q = \frac{4\sqrt{3}A}{a^2 + b^2 + c^2}$$

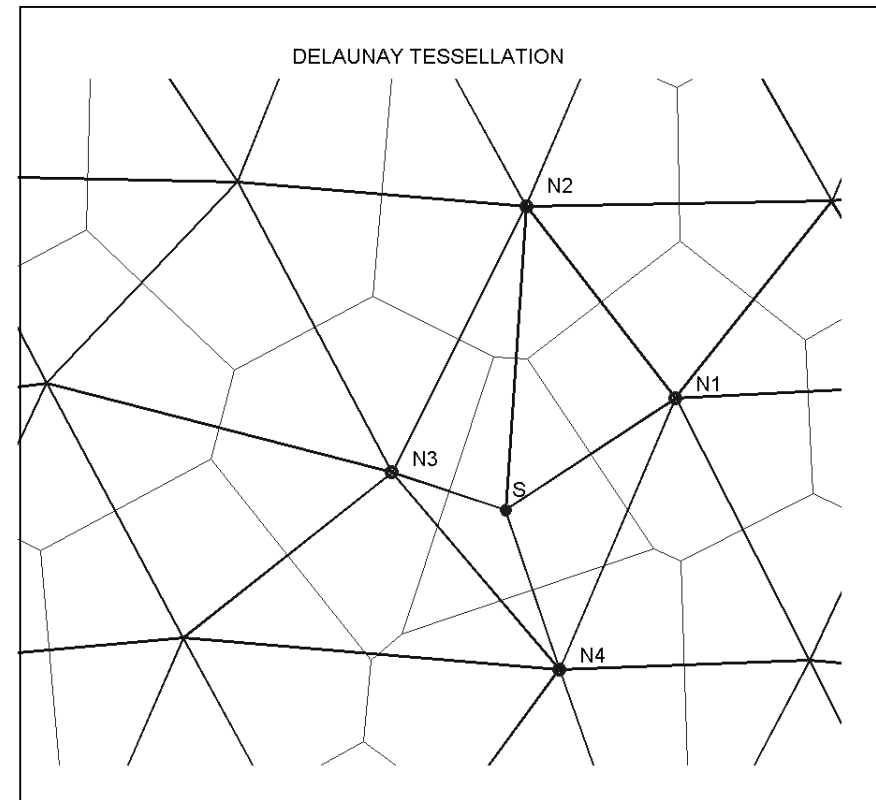
Triangle quality  $q$



# Method 1: Natural Neighbour Coordinates

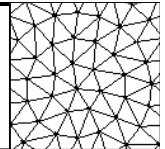
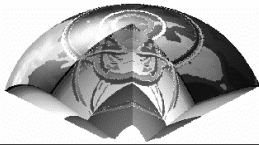


Triangulation

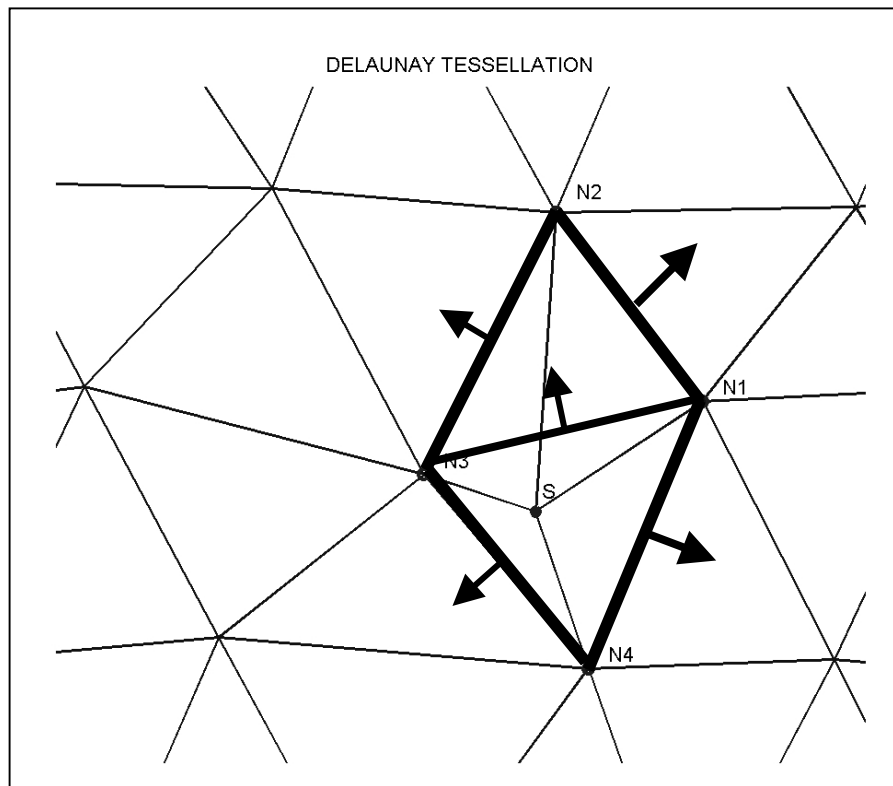


Voronoi Cells

Interpolation (and differential weights for natural neighbours are calculated using overlapping Voronoi cells).



## Method 2: The Finite Volume Method

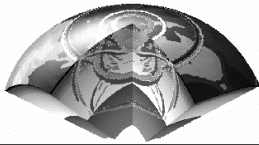


The Finite Volume method is based on a discretization of Gauss' Law

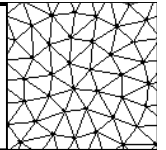
$$\partial_i f = \frac{1}{\Delta S} \sum_{j=1}^{NN} \Delta L_{ij} n_{ij} f_j$$

Note that the position of point S is irrelevant!

Surprising result! Using only three points is more accurate than using all natural neighbours!



## Test Function



Test function  $f_p$  on primary grid points  $x_i$ :

$$f_p(x_i) = \sin(\underline{k} \underline{x}_i - wt)$$

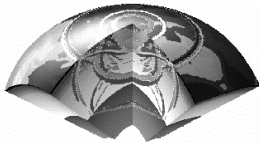
Analytical derivative  $f^{(j)}$  on secondary grid points  $x_k$ :

$$f_s^{(j)}(x_k) = k_j \cos(\underline{k} \underline{x}_k - wt)$$

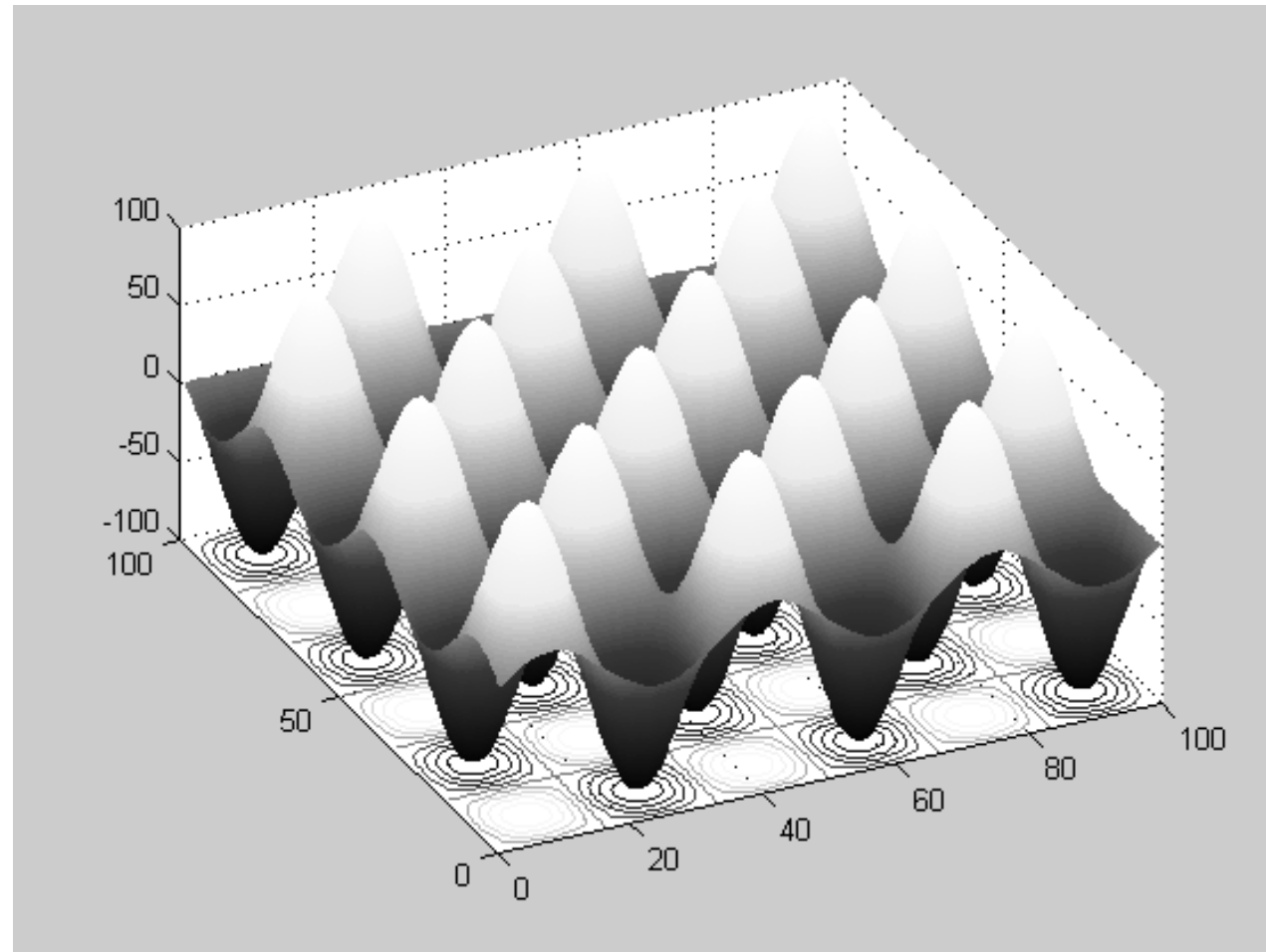
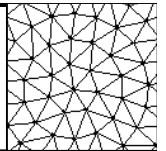
Error of numerical derivative on sec. grid

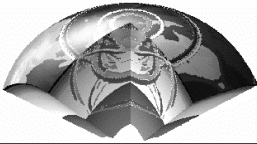
$$(\underline{k}, q_{mean}) = \frac{\sum_k (\tilde{f}^{(j)}(x_k) - f(x_k))^2}{\sum_k f^2(x_k)}$$



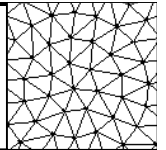


# Test Function

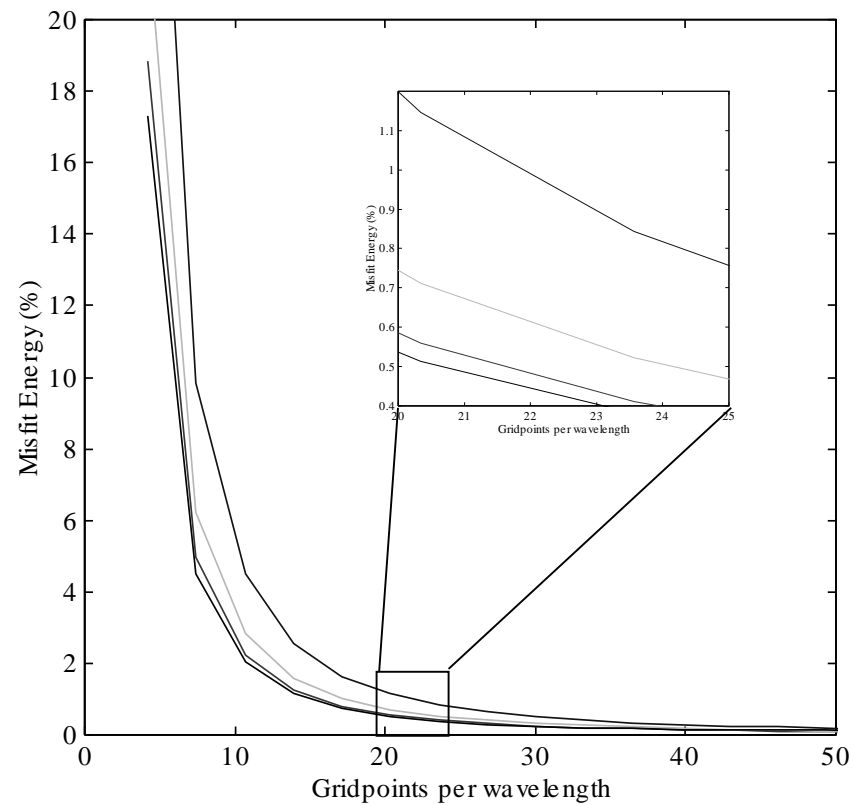




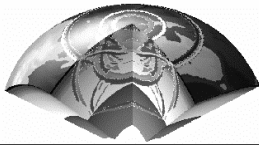
# Error of space derivative



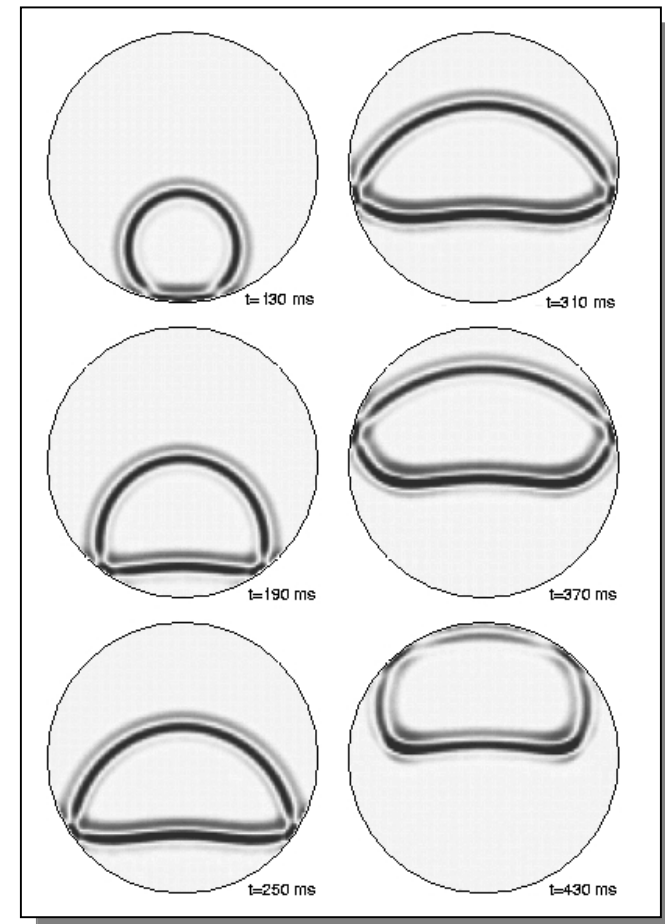
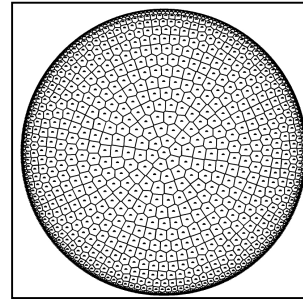
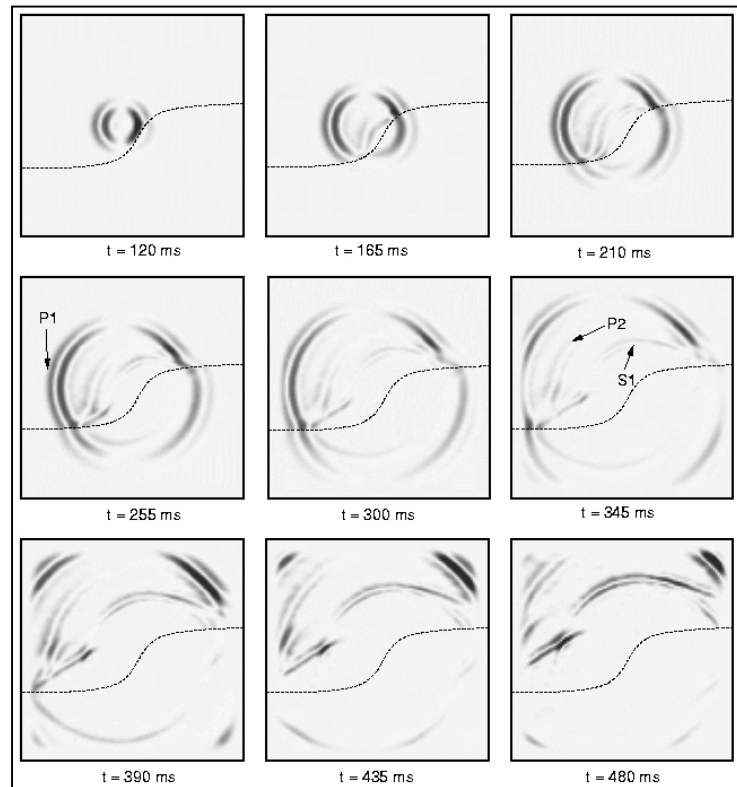
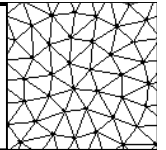
Irregular Grid -  $q^{\text{mean}} = 0.8$



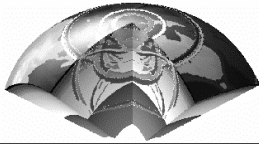
black - Magnier  
green - NN  
blue - FV(NN)  
red - FV (3 points)



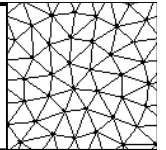
# Waves with natural neighbours



Käser, Igel, Sambridge, Braun, 2001  
Käser and Igel, 2001



# Finite volumes: summary



The finite volume method is an elegant approach to solving partial differential equations on unstructured grids.

The finite volume method is based on a discretization of Gauss' theorem.

The FV method is frequently applied to flow problems. High-order approaches have been recently developed.

The FV method requires the calculation of volumes and surfaces for each cell. This requires the calculation of Voronoi cells and triangulation.