

Rupture, Waves, Imaging: the role of high-performance computing (HPC)

Heiner Igel

with R. Barsch, P. Bunge, G. Brietzke, A. Fichtner, F. Gallovic, M. Käser, J. de la Puente, B. Schuberth, M. Stupazzini, H. Wang
Department of Earth and Environmental Sciences, Munich, Germany

I The **beginning** of parallel computing in Europe

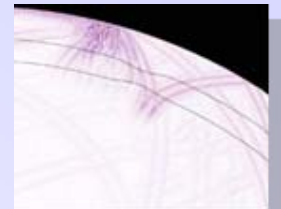
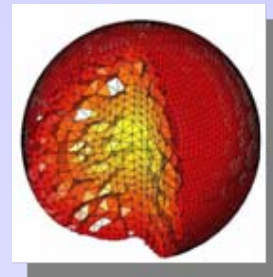
II Technical challenges for wave propagation

- The Grenoble valley **benchmark exercise**
- Waves on **unstructured grids**

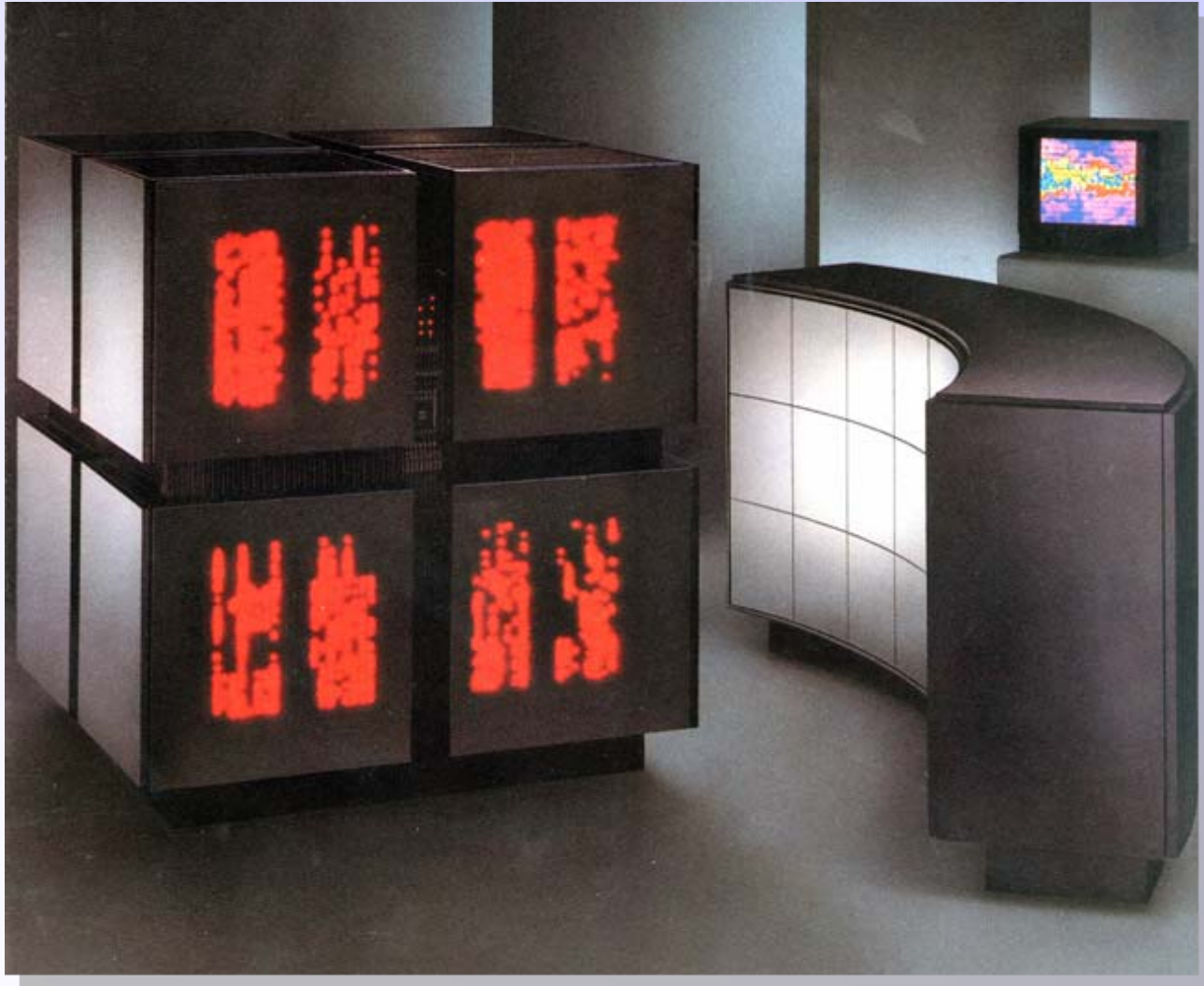
III Science with HPC

- Understanding earthquake **rupture**
- Prediction of **strong ground motions**
- The **seismic signature of mantle convection**
- **Imaging** with 3-D methods - adjoint method

IV What is **missing**?

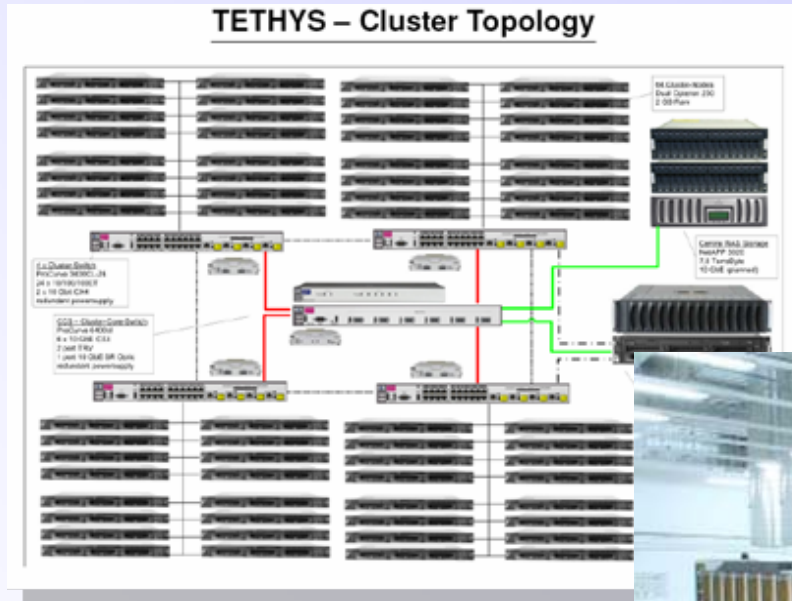


1990: Connection Machine CM-2



2007: Clusters and Supercomputers

Meso-scale



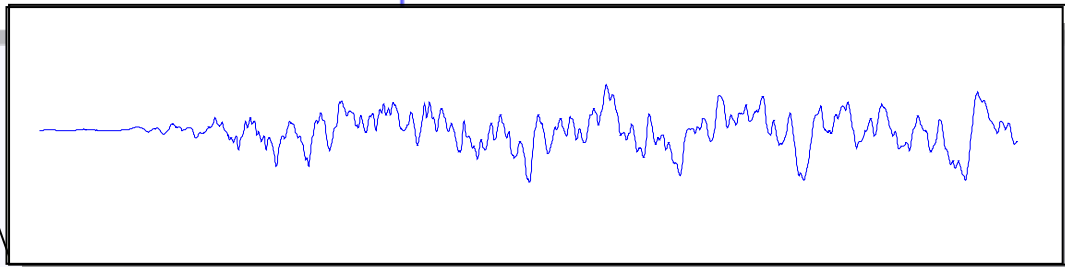
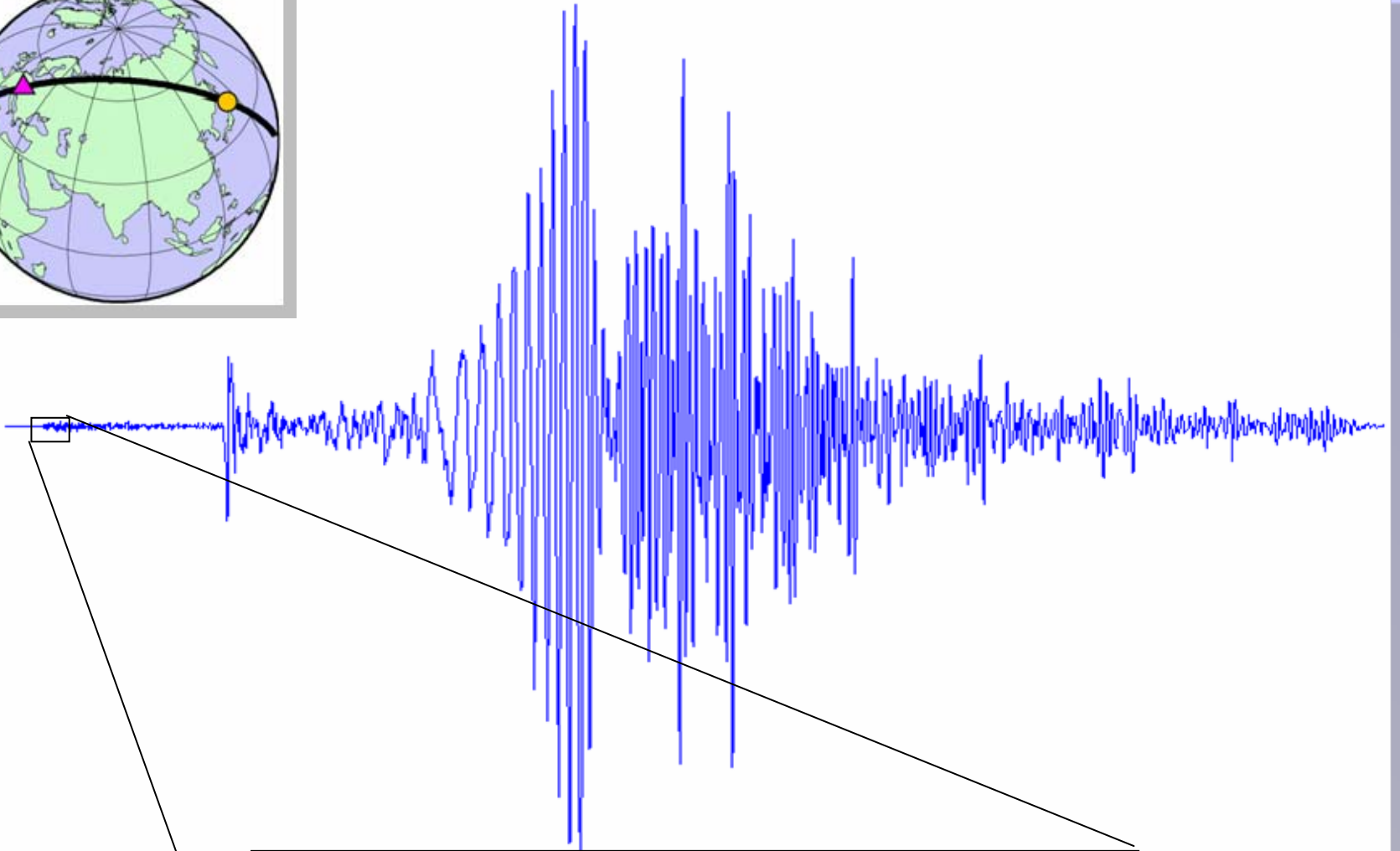
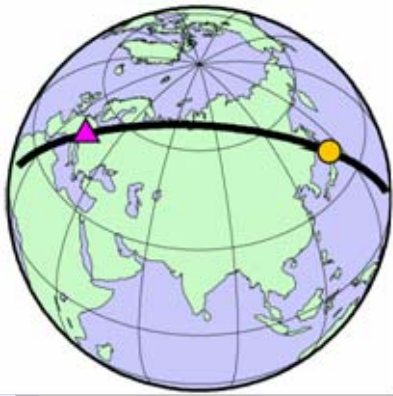
Source: Oeser et al., 2006



Super-scale



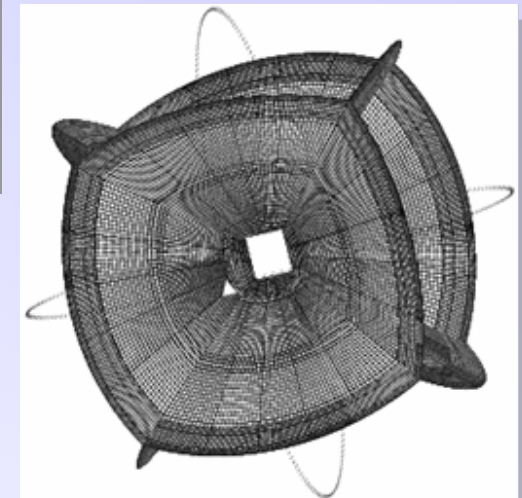
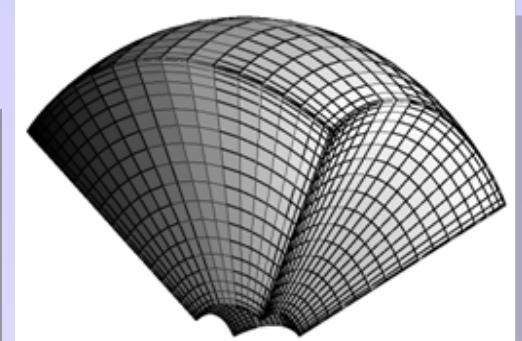
Source: LRZ Munich



Spatial Scales and Memory

(back of the envelope)

Highest frequency:	1 Hz
Shortest wavelength:	2 km (crust)
Shortest wavelength:	5 km (mantle)
Grid points per wavelength:	5
Grid spacing:	200 m (crust)
Grid spacing:	500 m (mantle)



Required grid points: $O(10^{12})$
Required memory: $O(100 \text{ TBytes})$

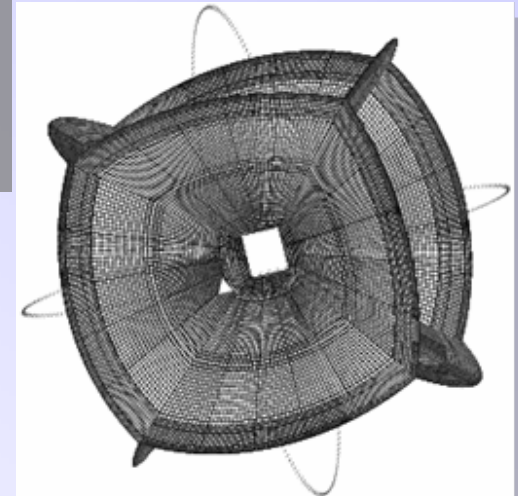
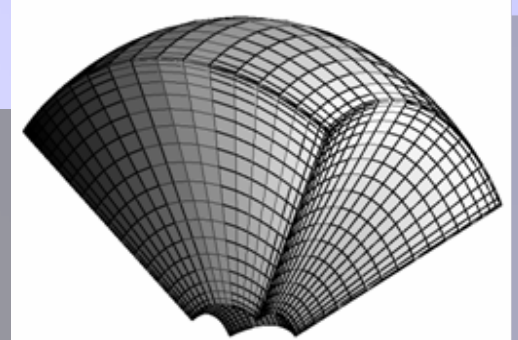


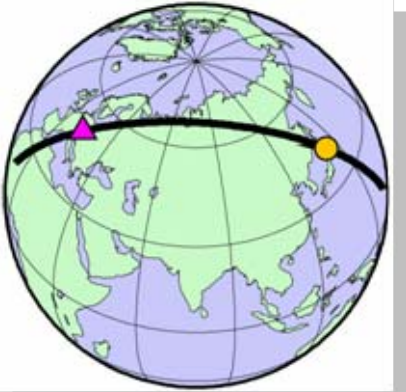
Spatial Scales and Memory

(back of the envelope)

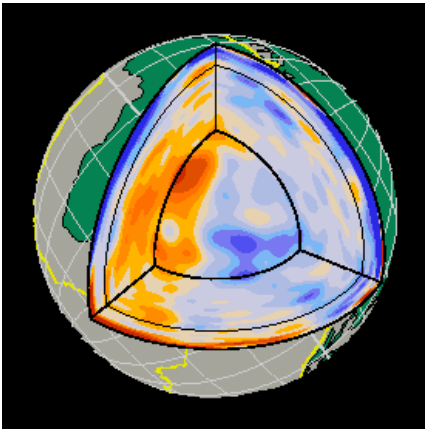
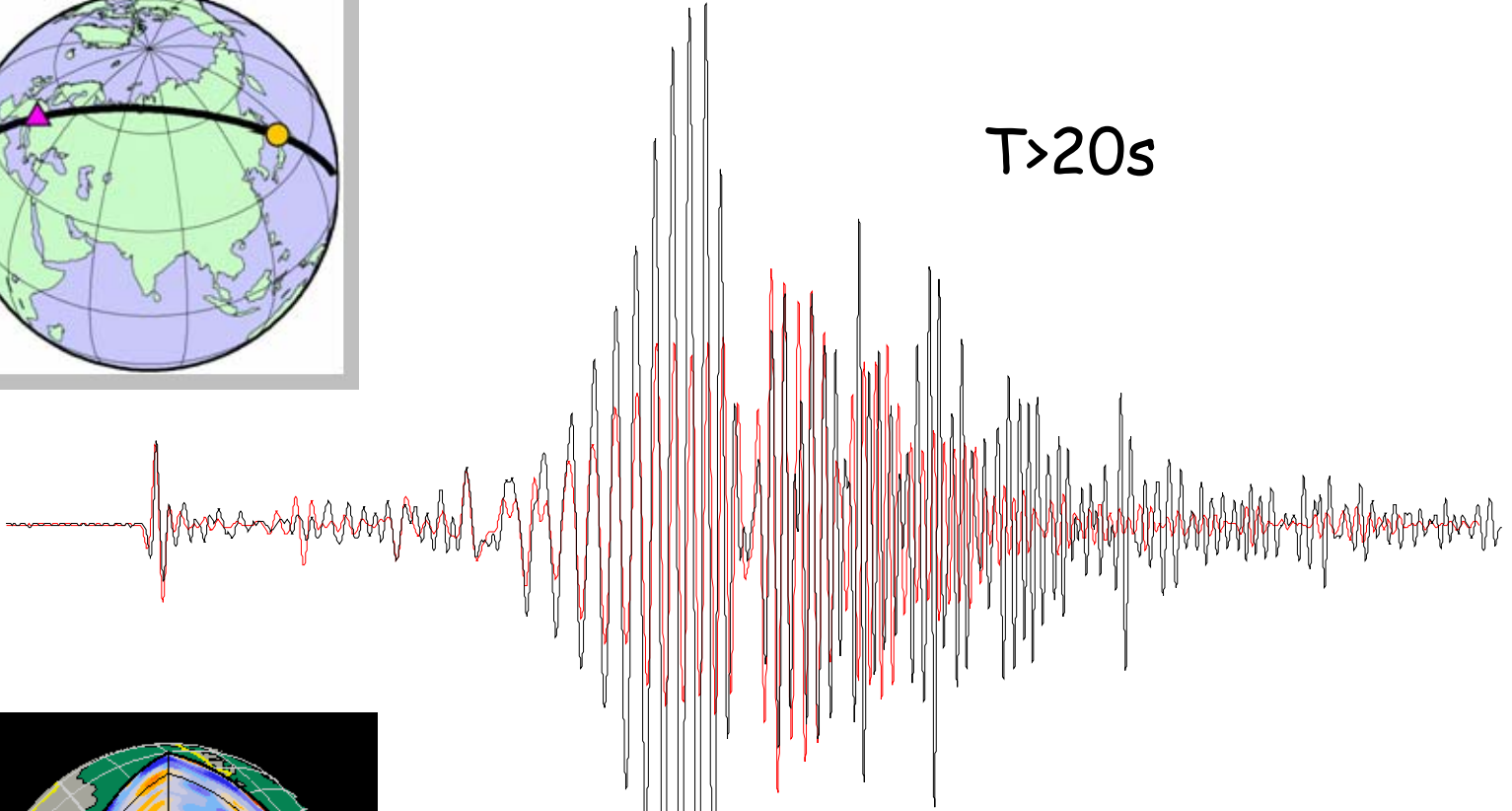
Highest frequency:	0.1 Hz
Shortest wavelength:	20 km (crust)
Shortest wavelength:	50 km (mantle)
Grid points per wavelength:	5
Grid spacing:	2000 m (crust)
Grid spacing:	5000 m (mantle)

Required grid points: $O(10^9)$
Required memory: $O(100 \text{ GBytes})$



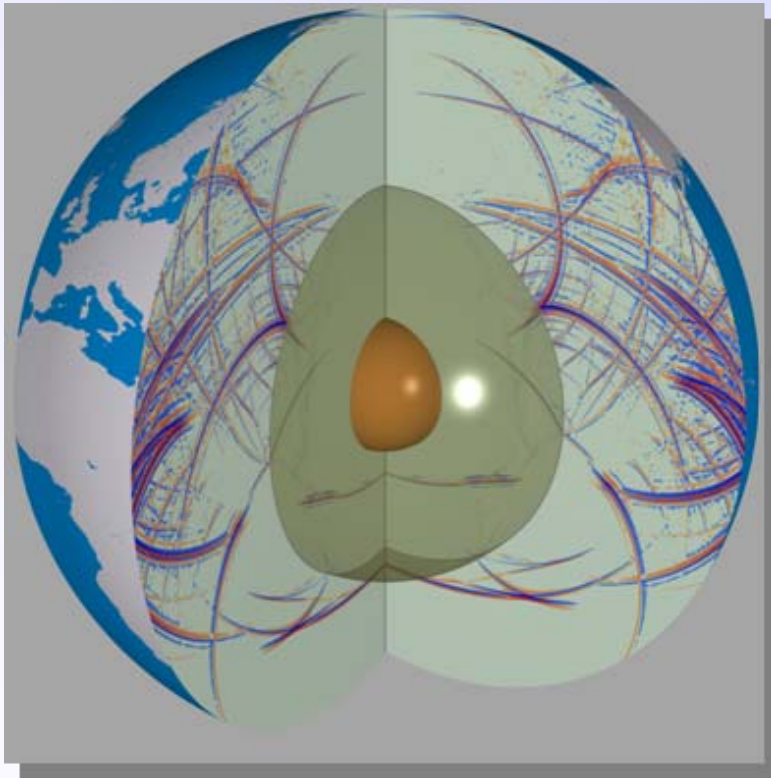


$T > 20s$

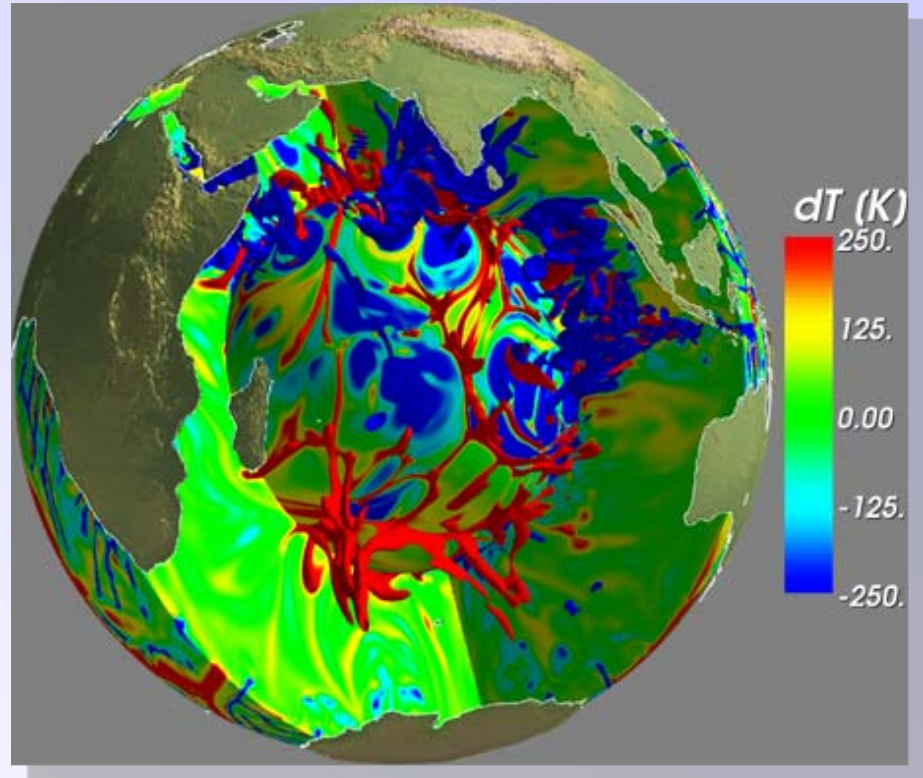


— Data
— Synthetics

Seismology and Geodynamics



Courtesy: G. Jahnke



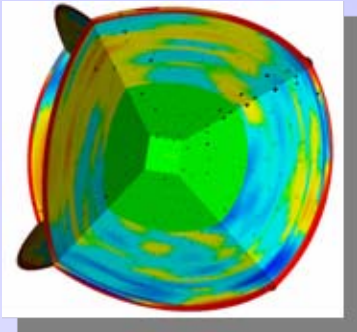
Courtesy: H.P. Bunge, B. Schuberth

Numerical simulation of seismic wave propagation

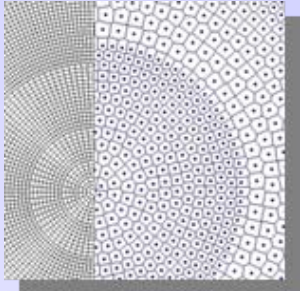
Elastic wave equations

$$\rho \partial_t^2 u_i = \partial_j (\sigma_{ij} + M_{ij}) + f_i$$
$$\sigma_{ij} = c_{ijkl} \epsilon_{kl}$$
$$\epsilon_{kl} = 1/2 (\partial_k u_l + \partial_l u_k)$$

3D Model

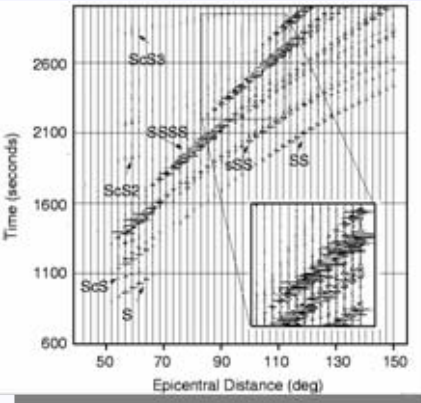


Grid

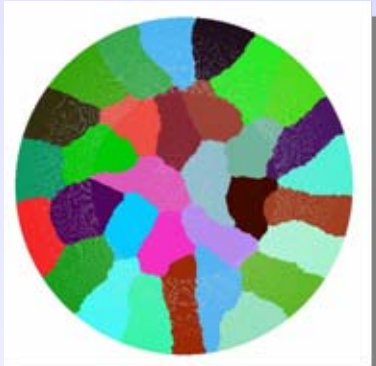
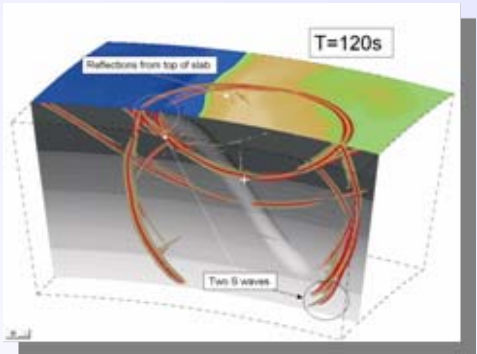


Parallelisation

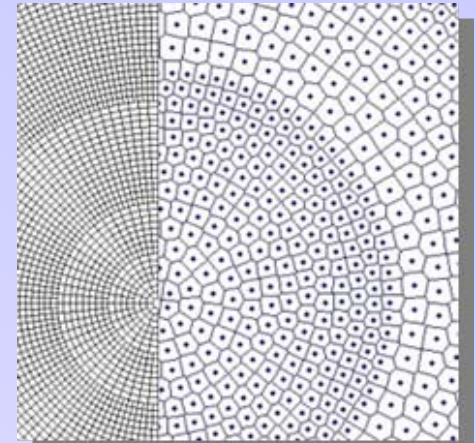
Synthetic seismograms



Simulation



Numerical methods



- **Finite Differences** (high order, optimal operators)
- Pseudospectral methods (Chebyshev, Fourier)
- **Finite/spectral elements** on hexahedral grids
- **Unstructured grids** (finite volumes/elements, natural neighbours) or combinations
- Parallelization using MPI (message passing interface)

-> for rupture problems special internal boundary conditions apply

3D numerical simulation of seismic wave propagation in the Grenoble valley (M6 earthquake)



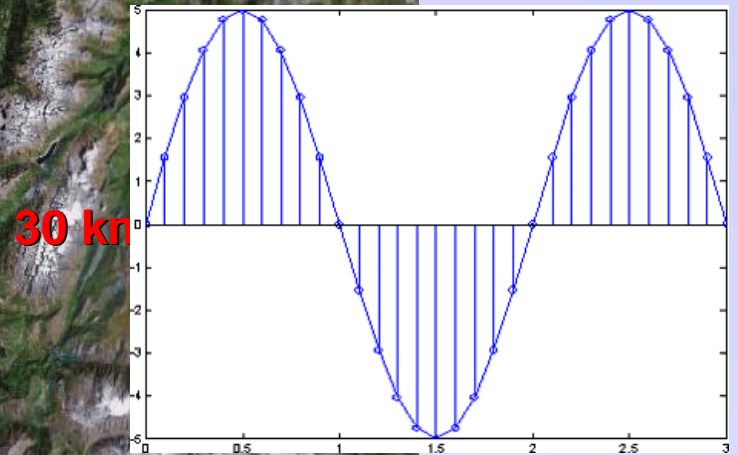
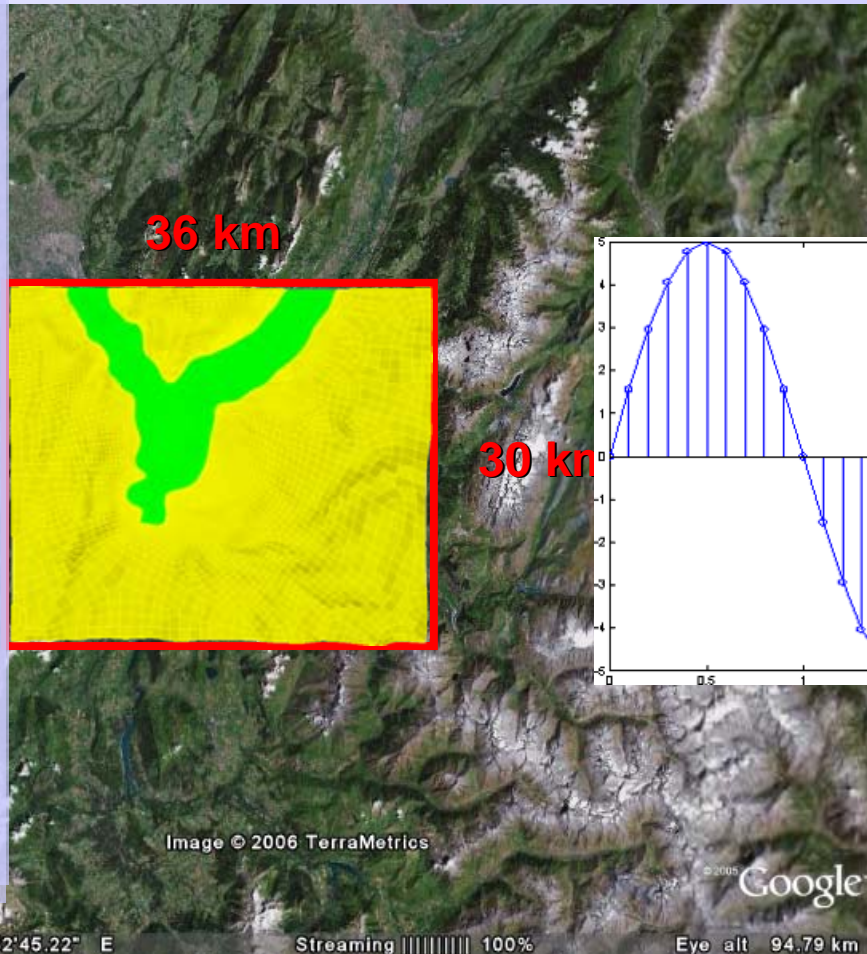
Forward modeling benchmark (Chaljub et al., 2006)

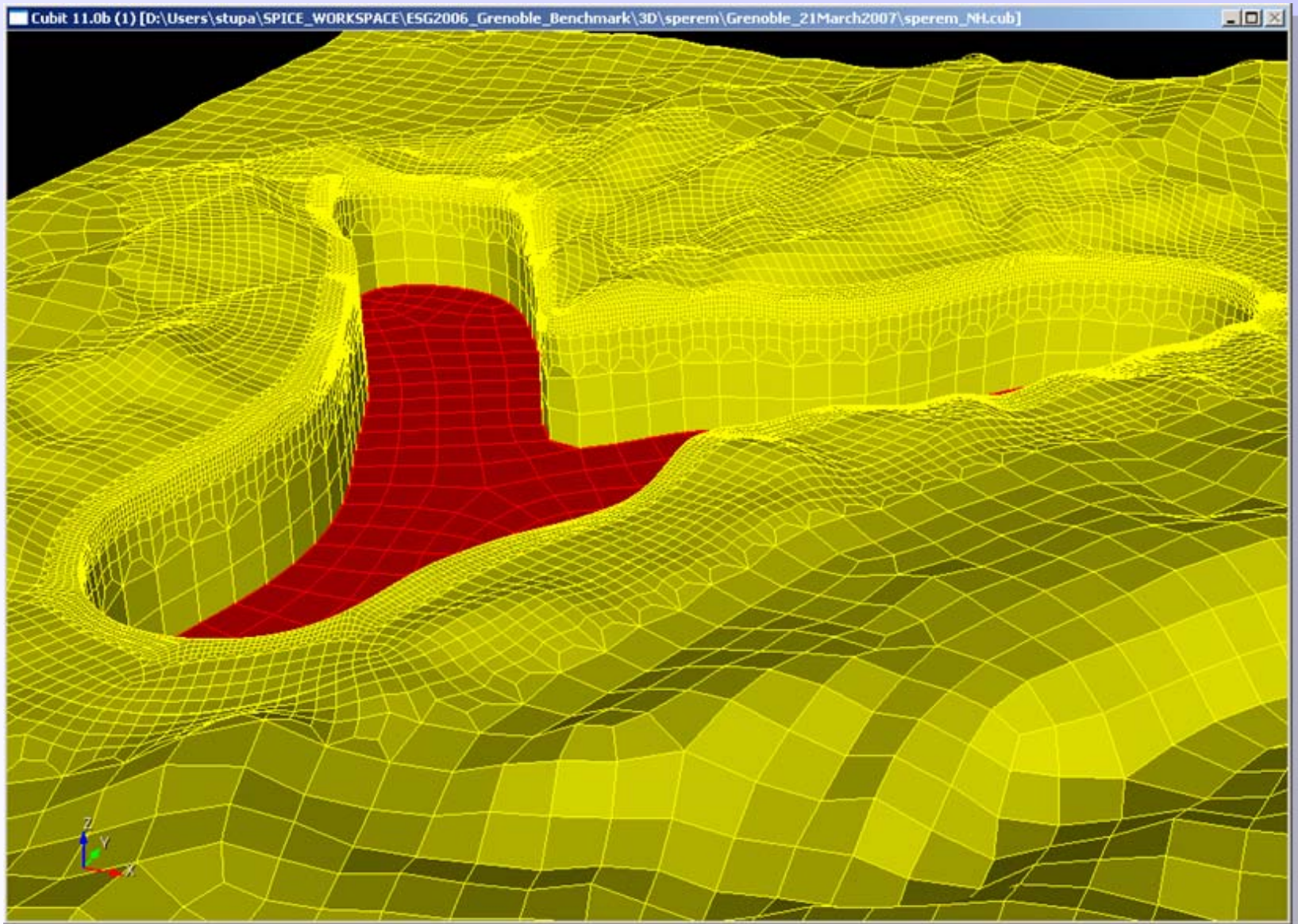
3D numerical simulation of seismic wave propagation in the Grenoble valley (M6 earthquake)

All Bedrock
 $V_S = 3200 \text{ m/s}$

$$f_{\max} = 3 \text{ Hz}$$

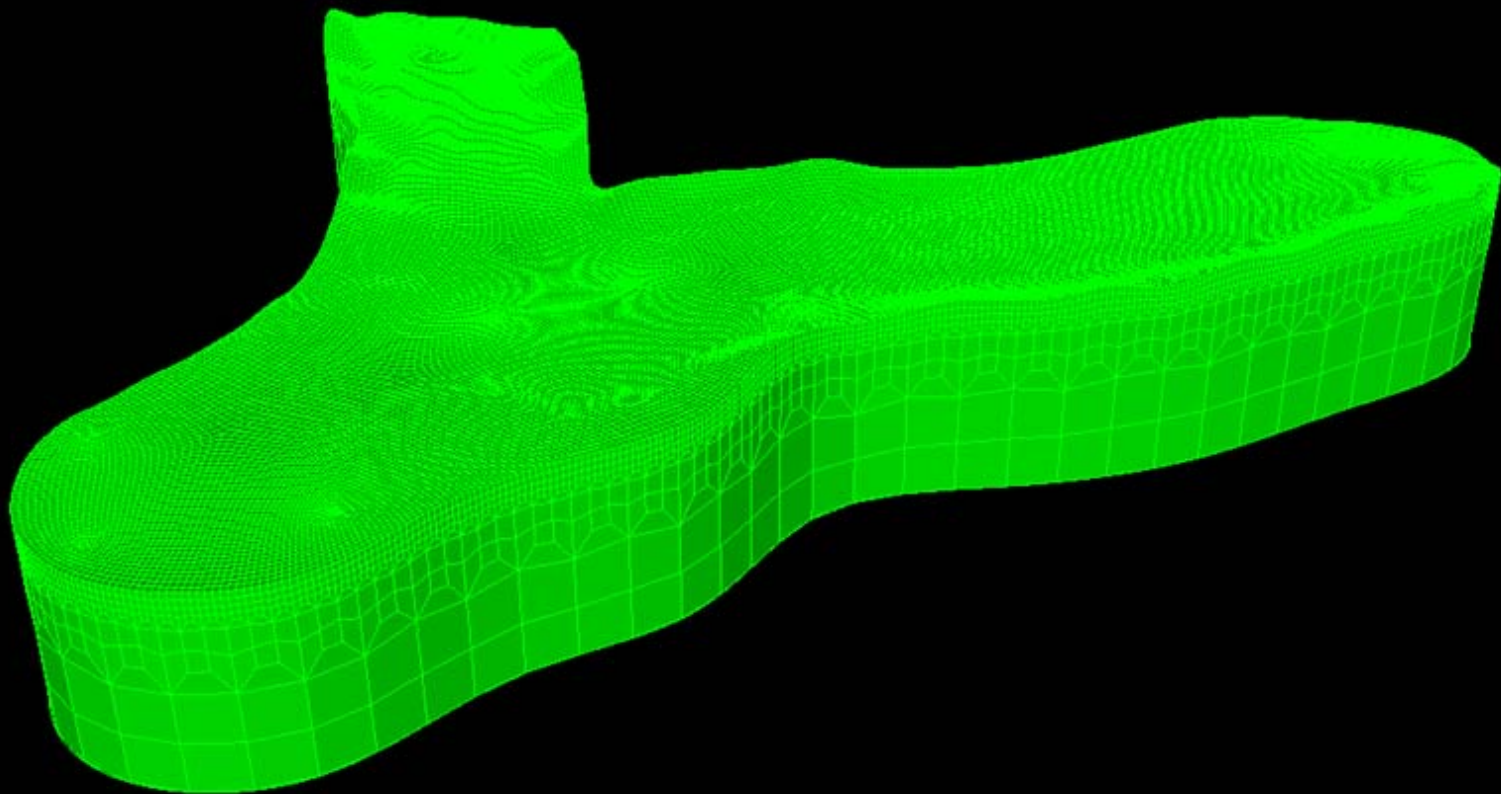
$$\lambda_{\min} = V_S / f_{\max} = 1066.7 \text{ m}$$





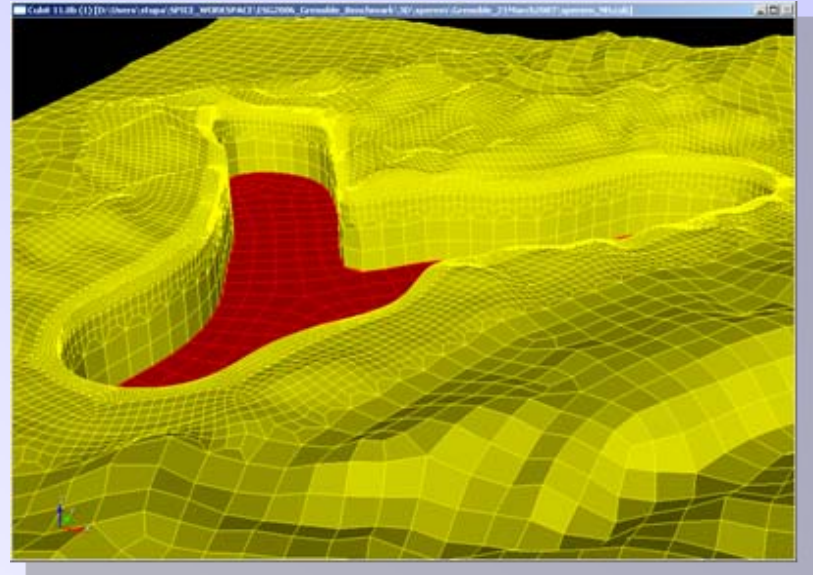
Stupazzini et al. (2006)

Cubit 11.0b (1) [D:\Users\stupa\SPICE_WORKSPACE\ESG2006_Grenoble_Benchmark\3D\sperem\Grenoble_21March2007\sperem_NH.cub]



The Courant Criterion

$$v_P \left(\frac{dt}{dx} \right) \leq \varepsilon$$



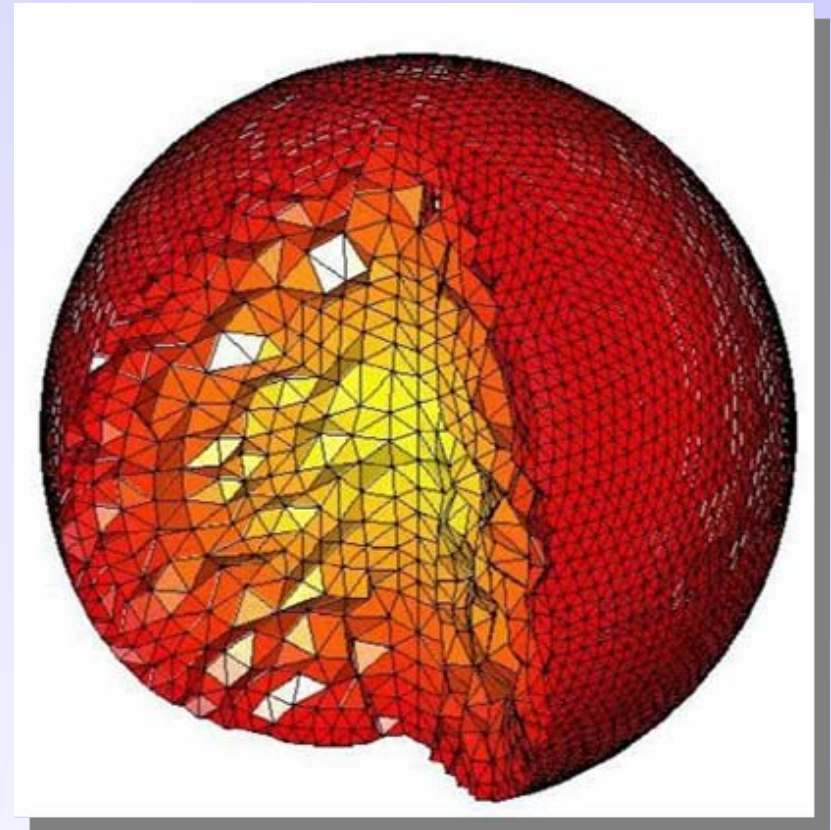
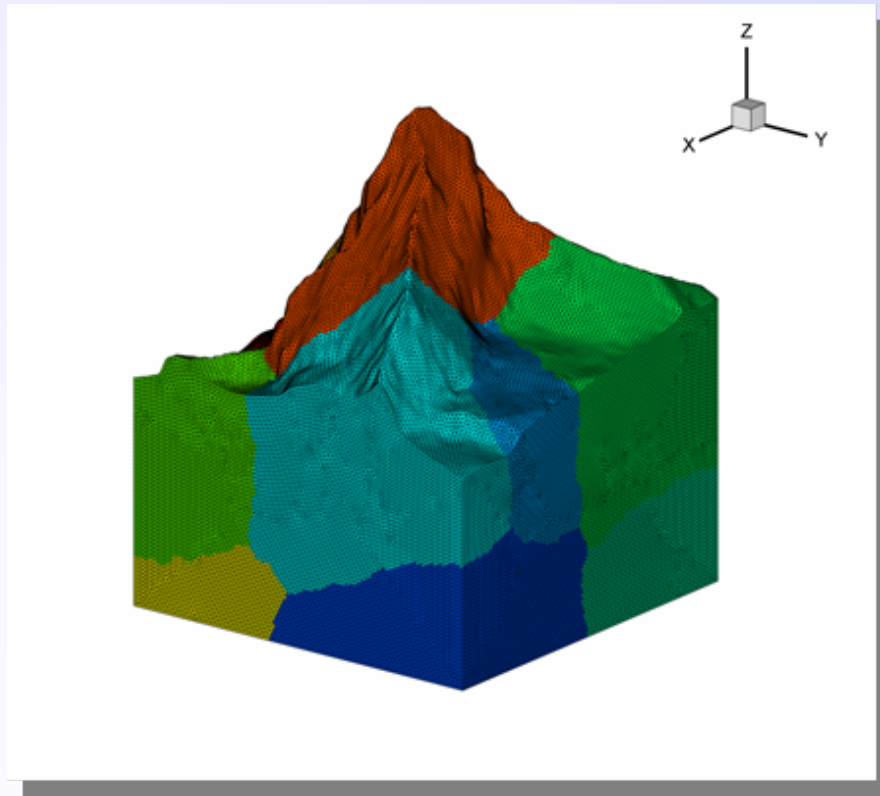
Largest velocity

Smallest grid size

Problems ...

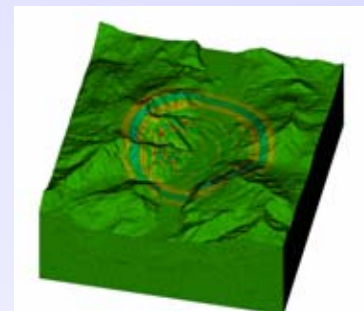
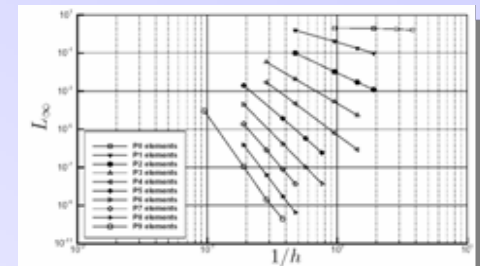
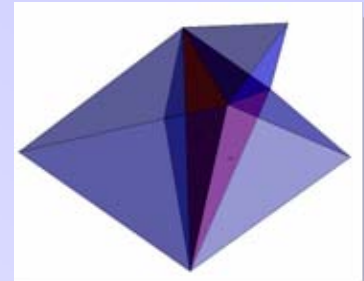
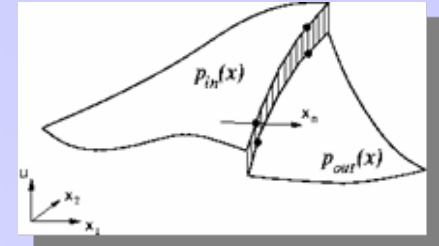
- ... **grid generation** is cumbersome with hexahedra, trying to honor complex geometries and material heterogeneities ...
- ... large variations in seismic velocities (i.e. required grid size) lead to **very small time steps** - overkill in a large part of the model ...

Waves on **unstructured** grids? *tetrahedral*



Arbitrarily high-order - Discontinuous Galerkin

- Combination of a **discontinuous Galerkin method** with ADER time integration
- Piecewise polynomial approximation combined with the fluxes across elements (**finite volumes**)
- **Time integration as accurate as space derivatives**, applicable also to strongly irregular meshes (not so usually for FD, FE, SE)
- Method developed in **aero-acoustics** and **computational fluid dynamics**
- The scheme is entirely local, not large matrix inversion -> **efficient parallelization**
- Algorithms on tetrahedral grids **slower** than spectral element schemes on hexahedra



ADER-DG in *Geophysical Journal International* a.o.

Käser, M., and M. Dumbser (2006), An Arbitrary High Order Discontinuous Galerkin Method for Elastic Waves on Unstructured Meshes I: **The Two-Dimensional Isotropic Case** with External Source Terms, *Geophysical Journal International*, 166(2), 855-877.

Dumbser, M., and M. Käser (2006), An Arbitrary High Order Discontinuous Galerkin Method for Elastic Waves on Unstructured Meshes II: **The Three-Dimensional Isotropic Case**, *Geophysical Journal International*, 167(1), 319-336.

Käser, M., M. Dumbser, J. de la Puente, and H. Igel (2007), An Arbitrary High Order Discontinuous Galerkin Method for Elastic Waves on Unstructured Meshes III: **Viscoelastic Attenuation**, *Geophysical Journal International*, 168, 224-242.

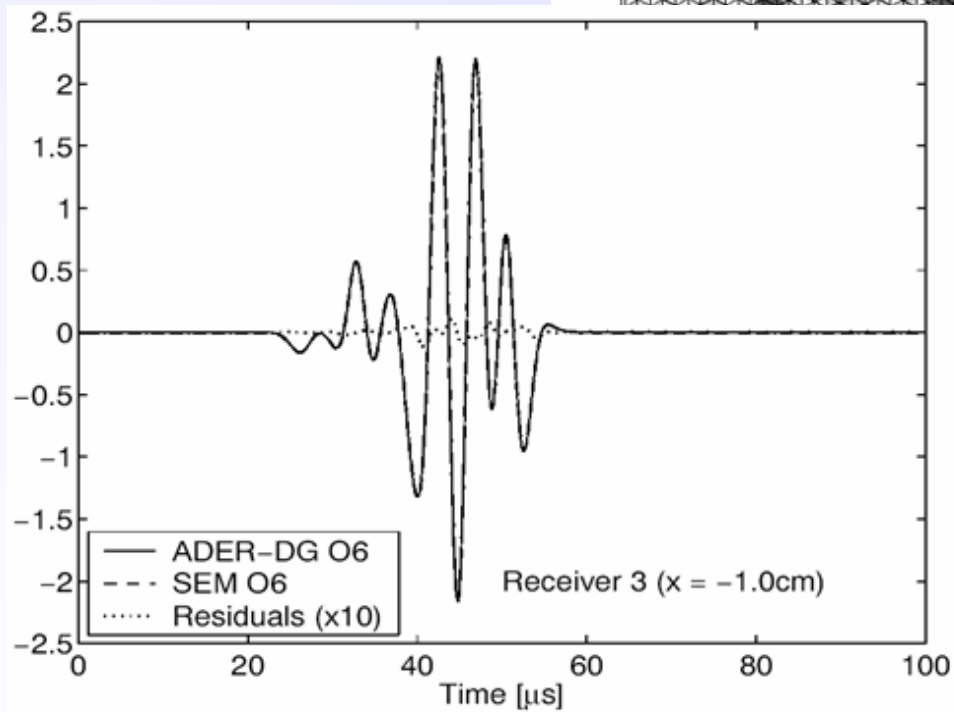
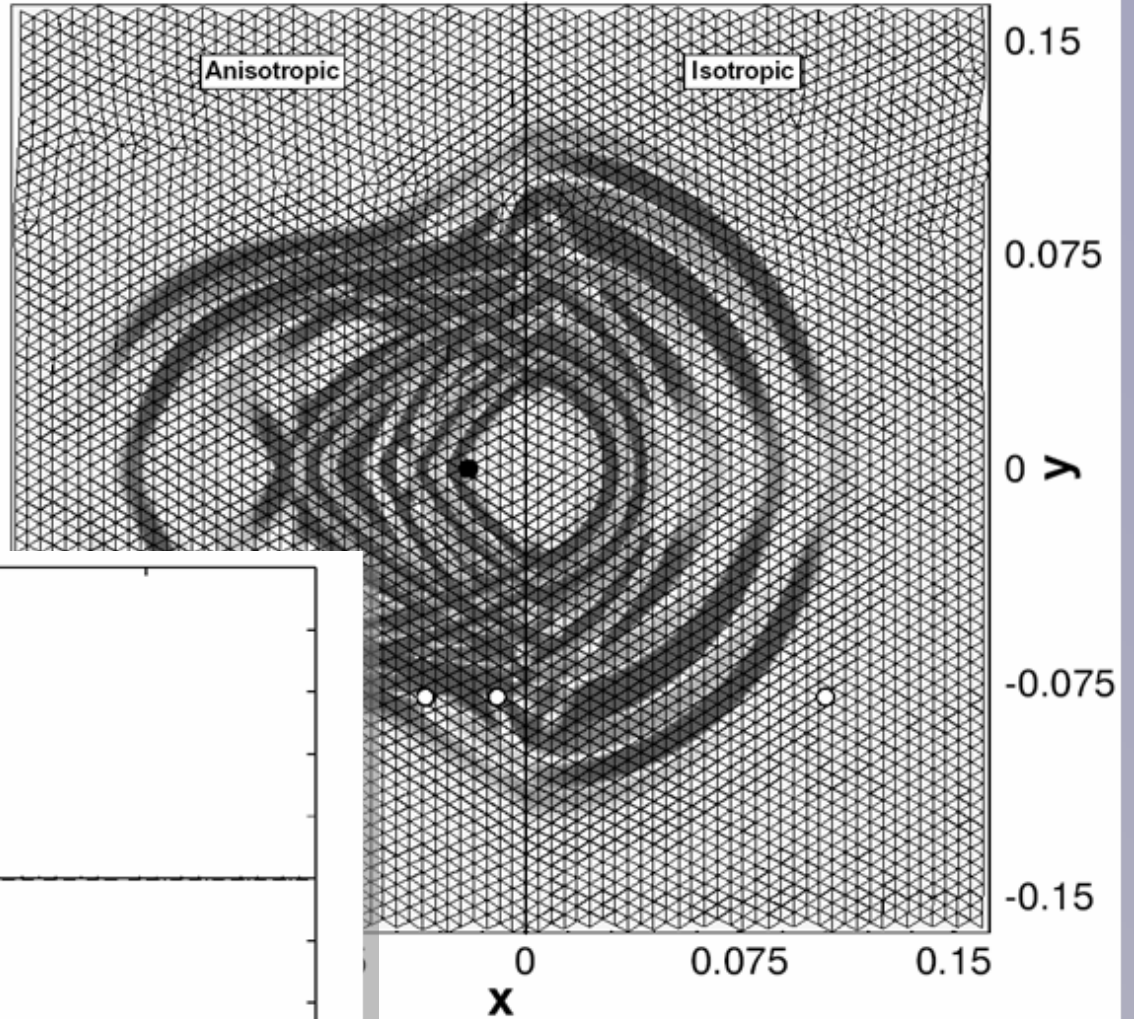
De la Puente, J., M. Käser, M. Dumbser, and H. Igel (2007), An Arbitrary High Order Discontinuous Galerkin Method for Elastic Waves on Unstructured Meshes IV: **Anisotropy**, *Geophysical Journal International*, in press.

Dumbser, M., M. Käser, and E Toro (2007), An Arbitrary High Order Discontinuous Galerkin Method for Elastic Waves on Unstructured Meshes V: **Local Time Stepping and p-Adaptivity**, *Geophys. J. Int.*, in press

Käser, M., P. M. Mai, and M. Dumbser (2007), On the Accurate Treatment of **Finite Source Rupture Models** Using ADER-DG on Tetrahedral Meshes, *Bull. Seis. Soc. Am.*, in press.

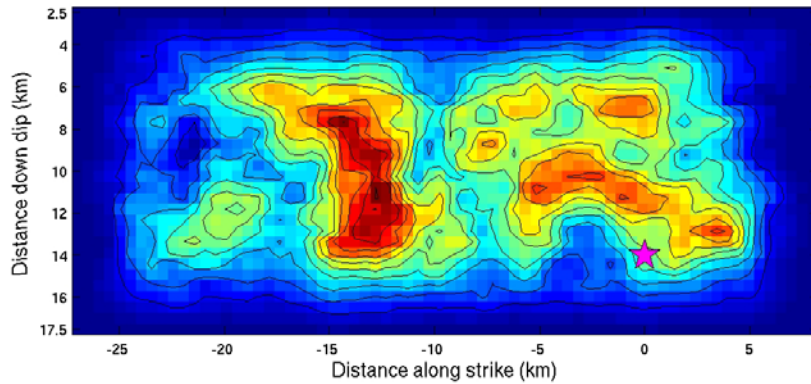
Coming soon: poroelasticity, combined hexahedral and tetrahedral grids, dynamic rupture

Anisotropic Material

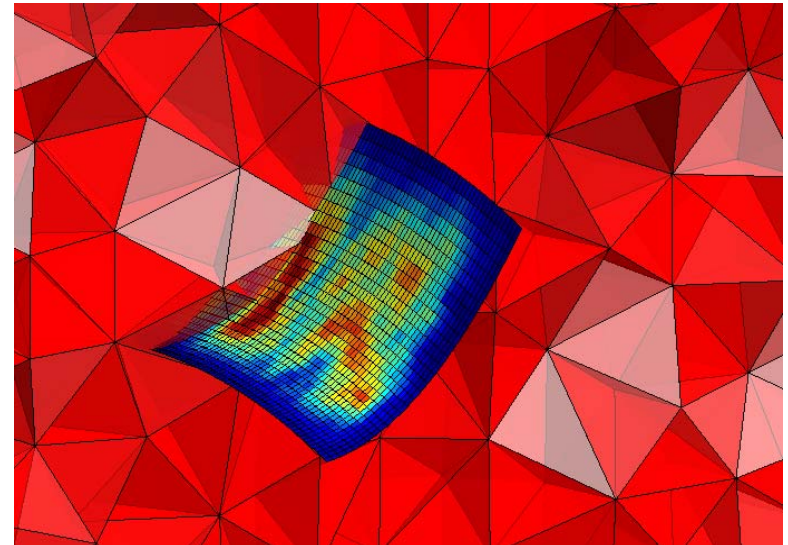
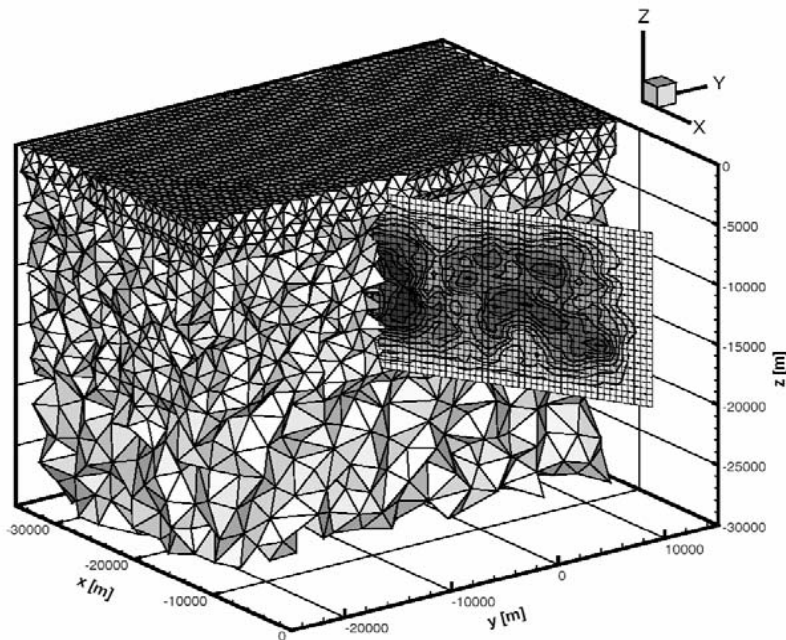
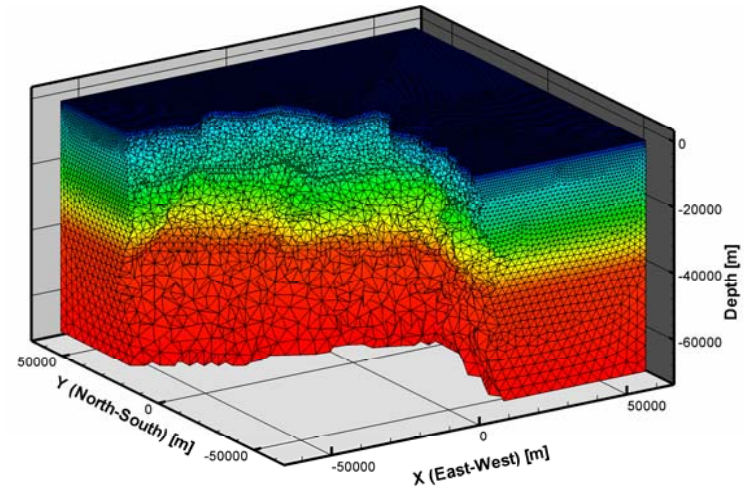


Arbitrarily shaped finite sources

Slip map of an earthquake fault



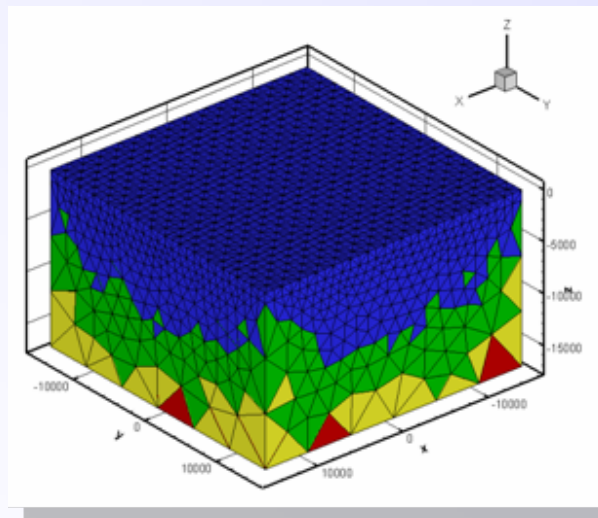
Mesh spacing is proportional to P-wave velocity



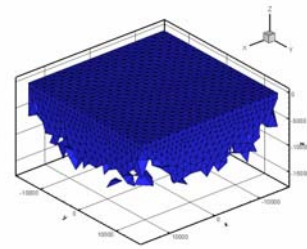
Käser, Mai, Dumbser, 2007

Local precision

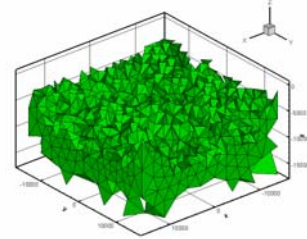
- Use high precision (i.e., high-order polynomials) only where necessary
- High precision where cells are large (high velocities)
- Low precision where cells are small (because of structural heterogeneities)



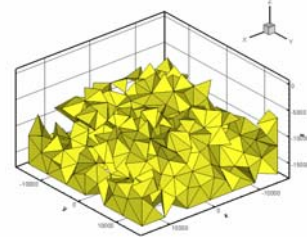
■ 04



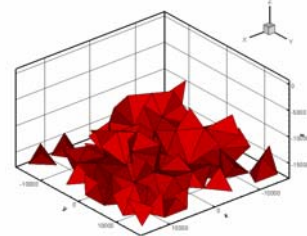
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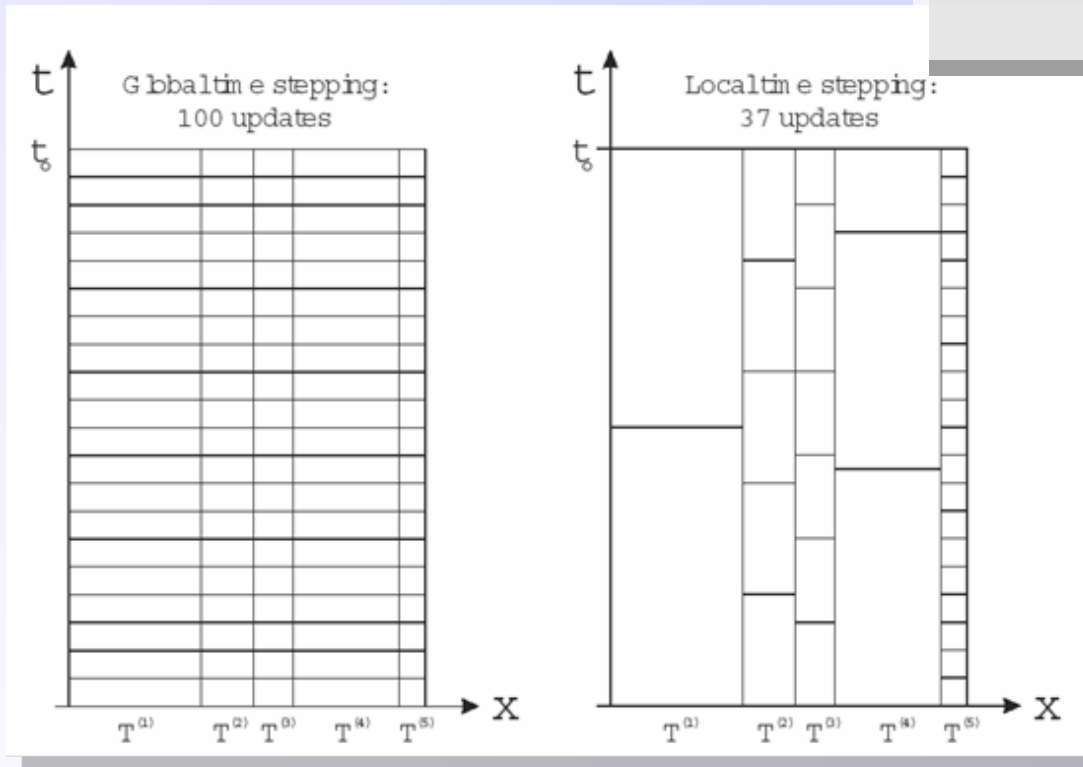
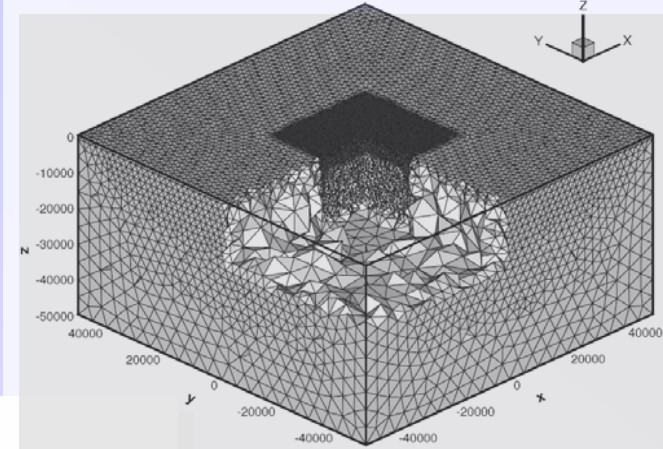


■ 07



Käser et al. (2006)

Local time-stepping



global

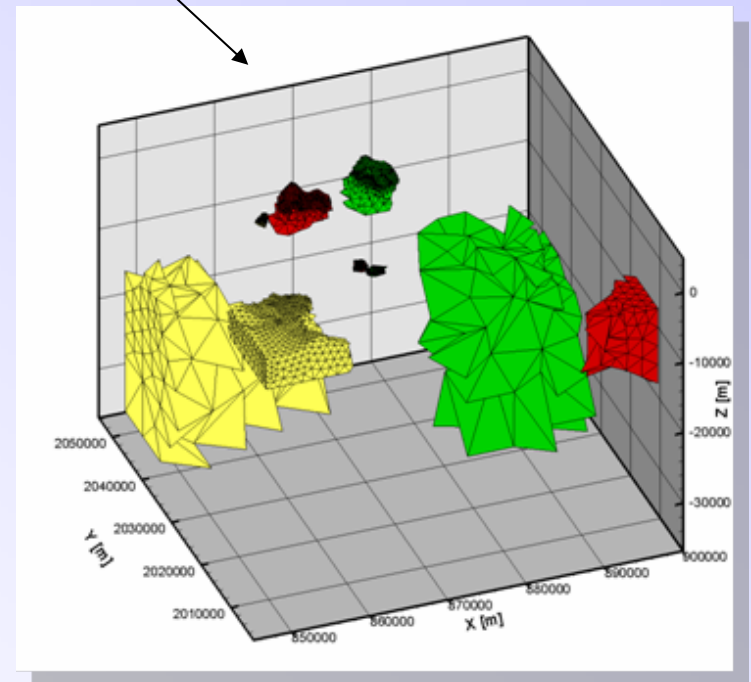
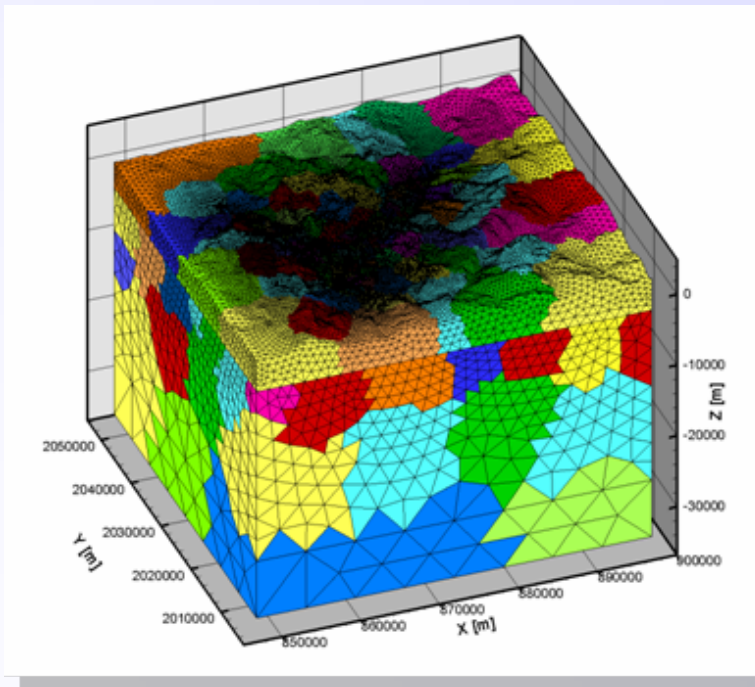
local

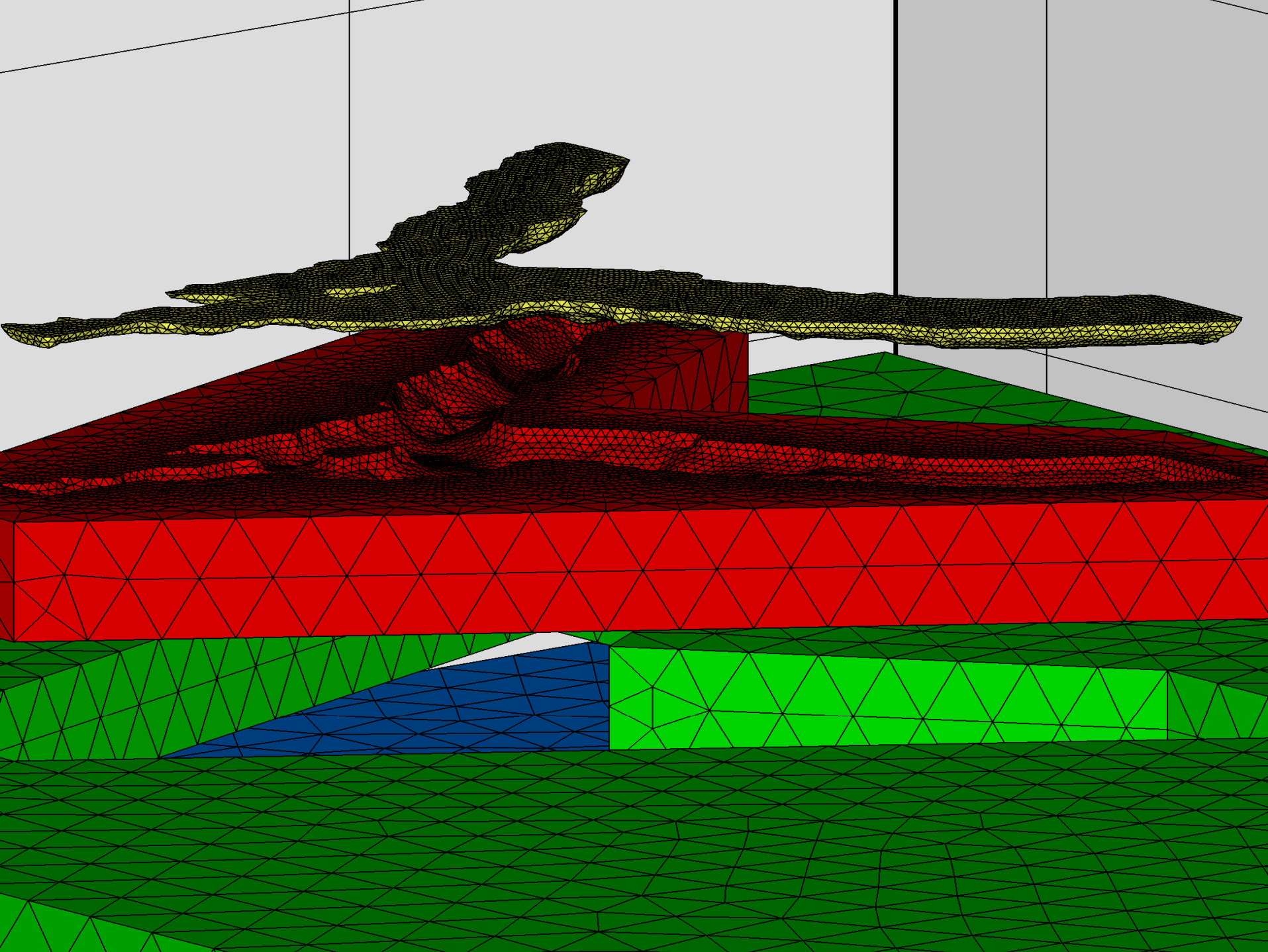
Local time-stepping is possible without losing the accuracy of the scheme

Mesh Partitioning and Parallel Computing

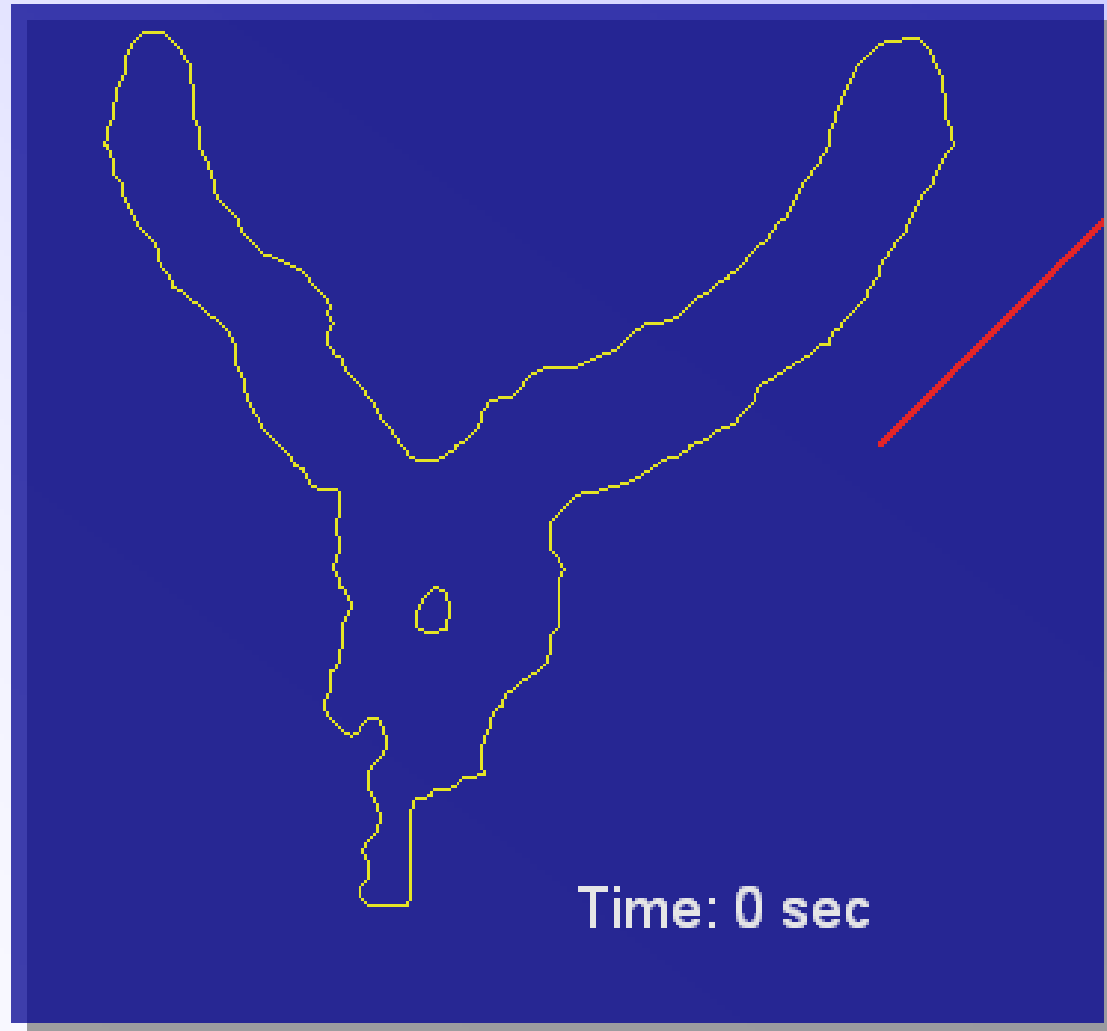
the problem of **load blancing**

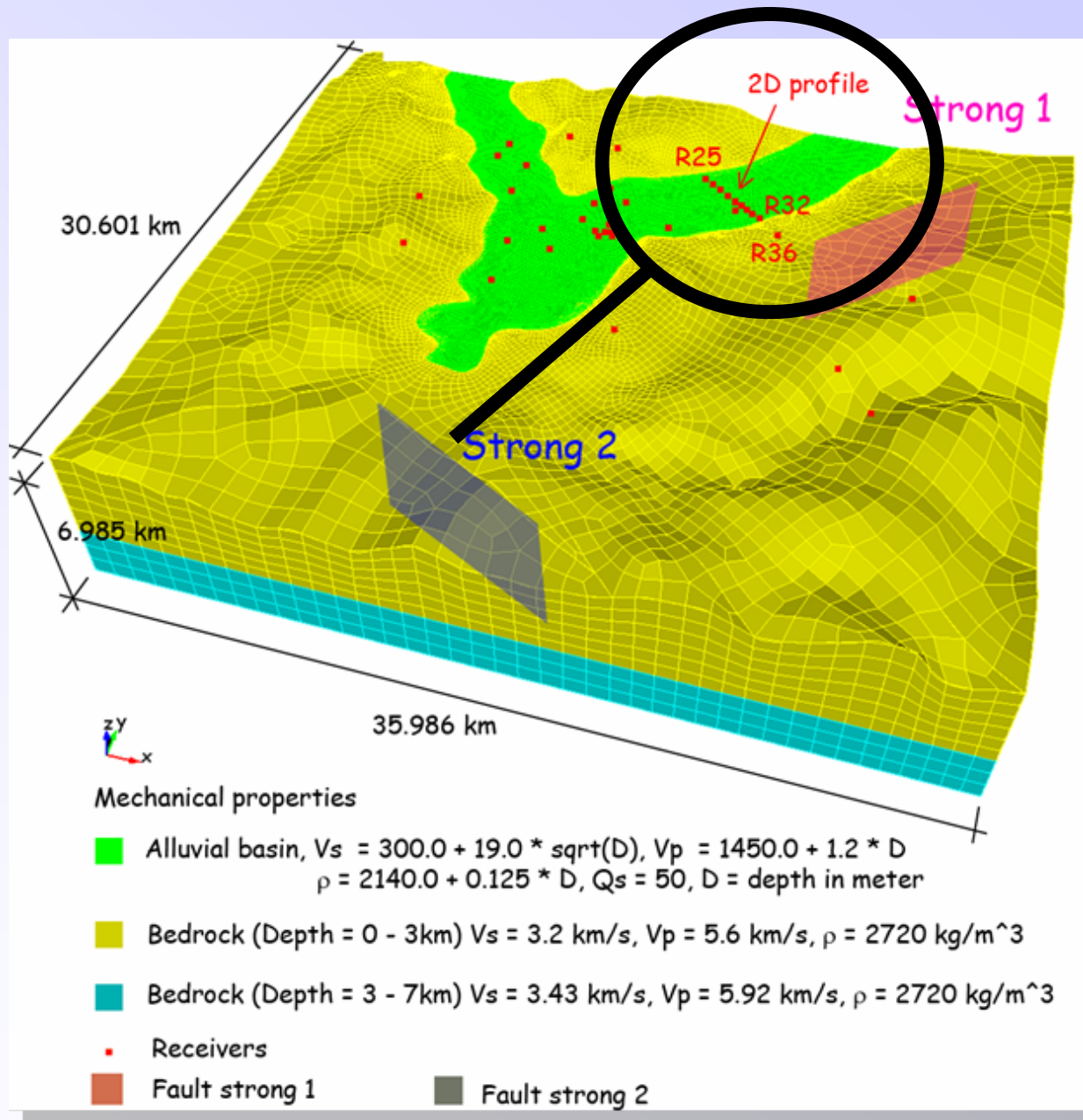
Same color means same processor





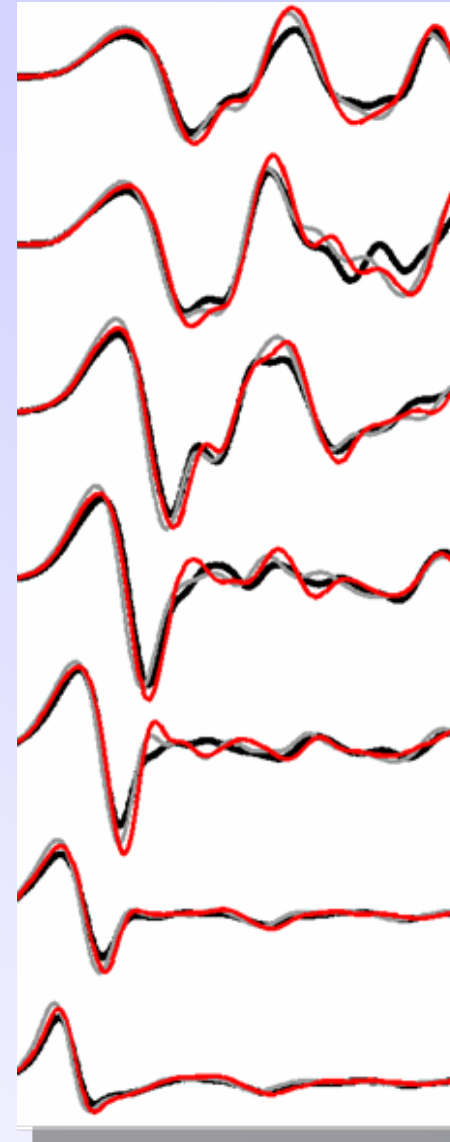
Grenoble Basin Simulation





Seismogram Comparison

— SEM1
— ADER-DG
— SEM2



Interactive Benchmarking



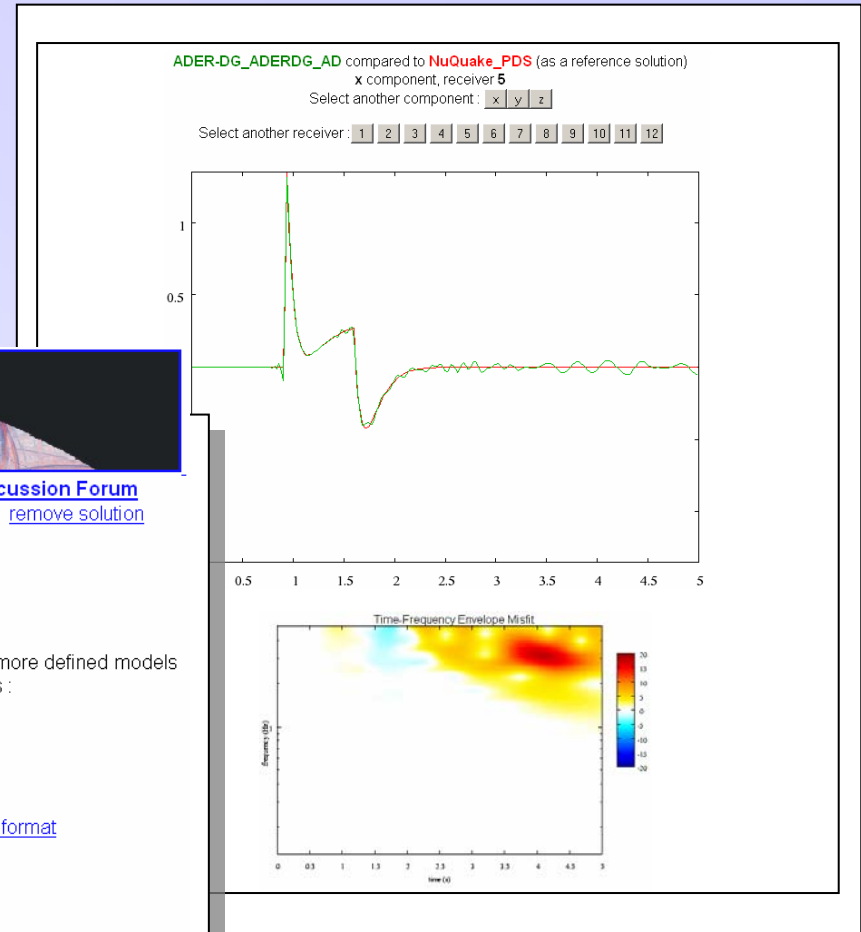
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0. go to [registration](#) (do it only once for each method)
1. choose and download a [model](#) description
2. perform a computation with your code
3. convert your solution into a format appropriate for upload - see [solution format](#)
4. [upload your solution](#) (your solution will be stored on the server)
5. [view/compare solutions](#)

comments and suggestions to spice.cv@nuquake.eu





SPICE Digital Library



- **Software** for wave propagation problems
- **Training** material - practicals
- Access to **benchmarking** (global tomography, kinematic source inversion, wave propagation and rupture)

-> 4th workshop in Cargese, Corsica, May 13-19, 2007

www.spice-rtn.org

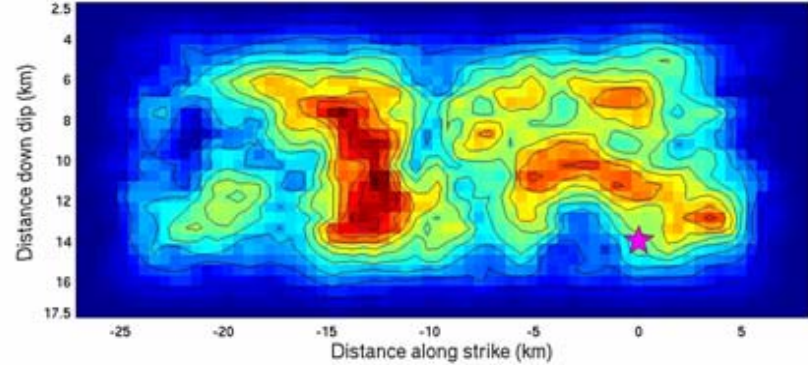
... more info on the SPICE stand ...

Conclusions - Technical Challenges

- **Strongly heterogeneous structures (or complex surfaces)** still pose problems particularly when using hexahedral grids (e.g. oversampling, instabilities)
- **Unstructured grids** (triangles, tetrahedra) have advantages concerning grid generation but numerical operators often are less accurate, or expensive
- **Efficient parallelization** algorithms with heterogeneous time steps, accuracy and grid density requires substantial **interaction with software engineers**.

Dynamic rupture

scientific objectives

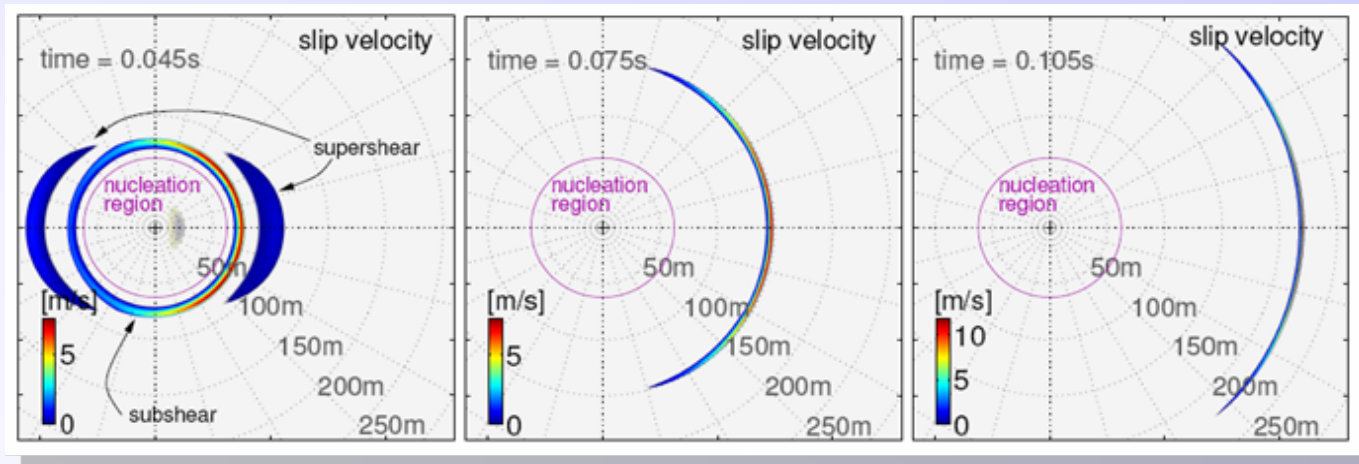
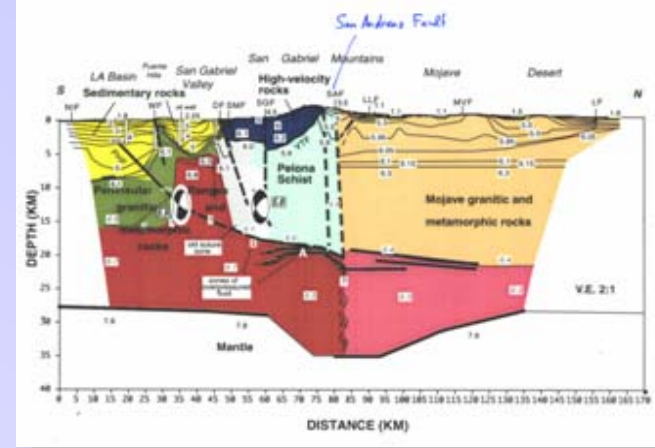


- Understanding the **earthquake process**
- Understanding the **controlling mechanisms** of earthquakes (frictional properties, strength heterogeneities, material interfaces, etc.)
- **Resolving power** of seismic observations with respect to (dynamic) source parameters
- **Regional conditions** (intraplate, interplate, subduction zones, normal, strike, etc.)



phenomenological studies

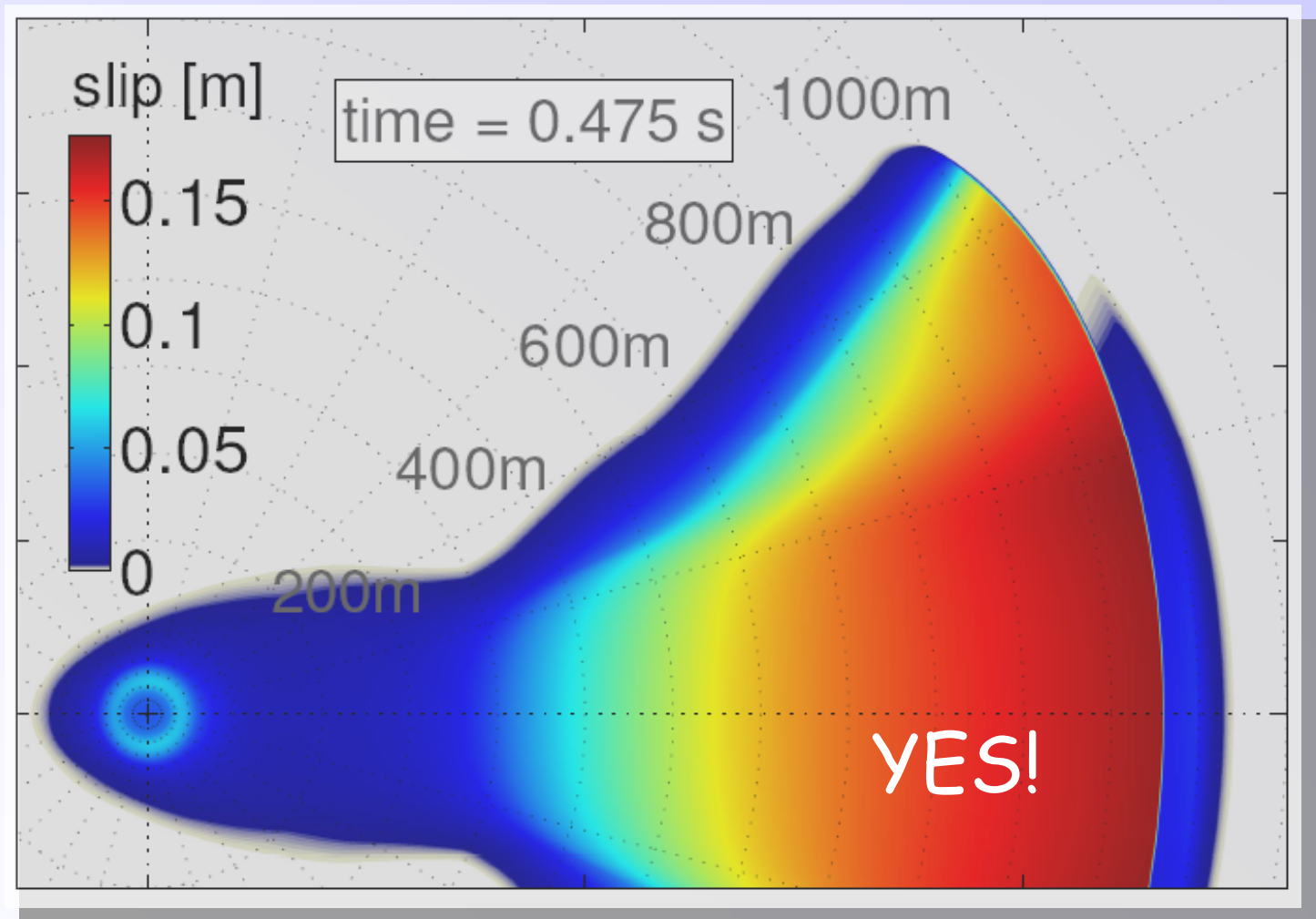
Rupture at a bi-material interface



Convergence tests with high-resolution models

- Grid size 500x3200x3200
- 12.5 cm grid spacing
- High-order staggered-grid finite differences

Self-sustained pulse in 3D?



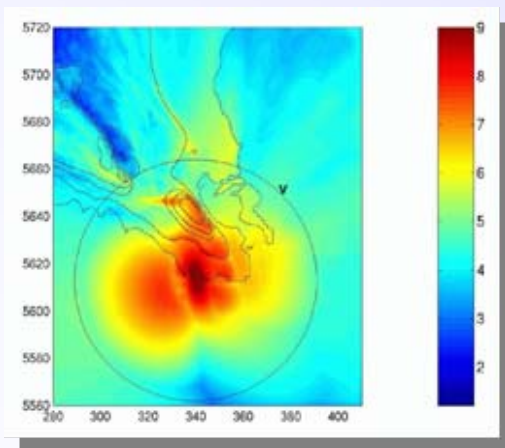
Earthquake scenarios

scientific objectives

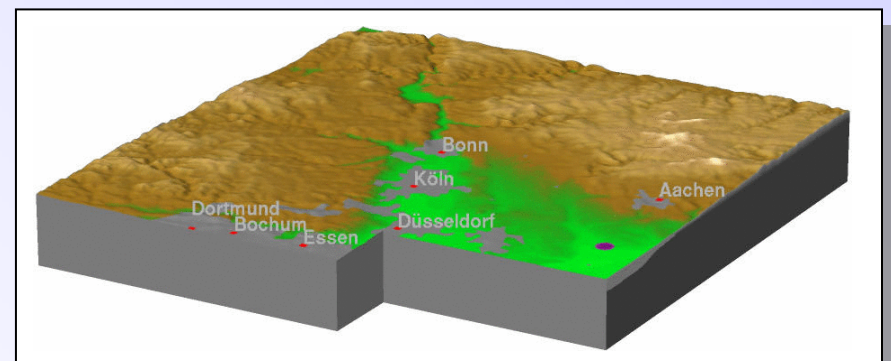


- Accurate forecasting of **hazard and risk scenarios** for specific regions and time intervals
- Incorporation of earthquake scenario simulations into **probabilistic hazard analysis**

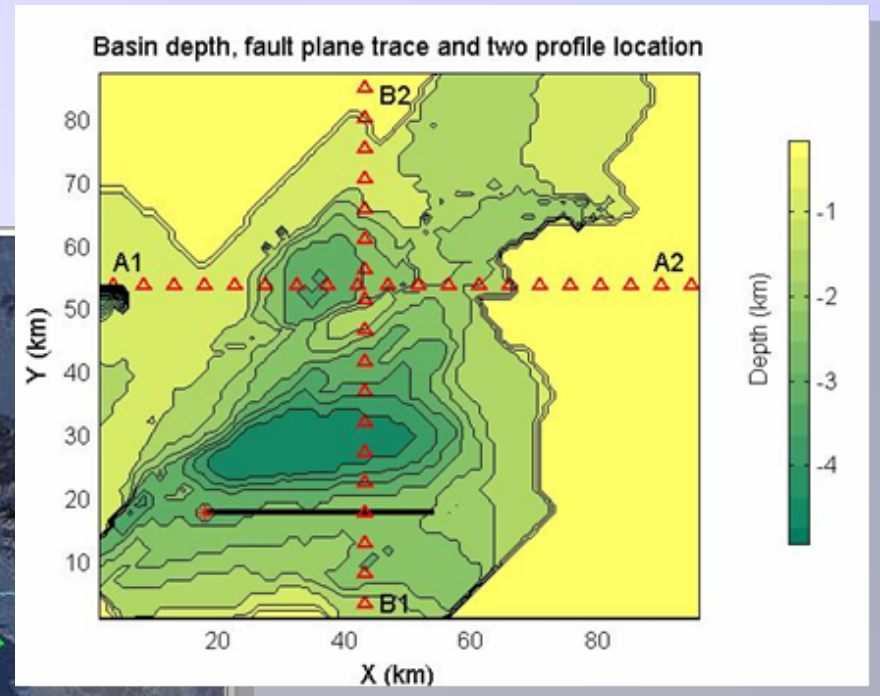
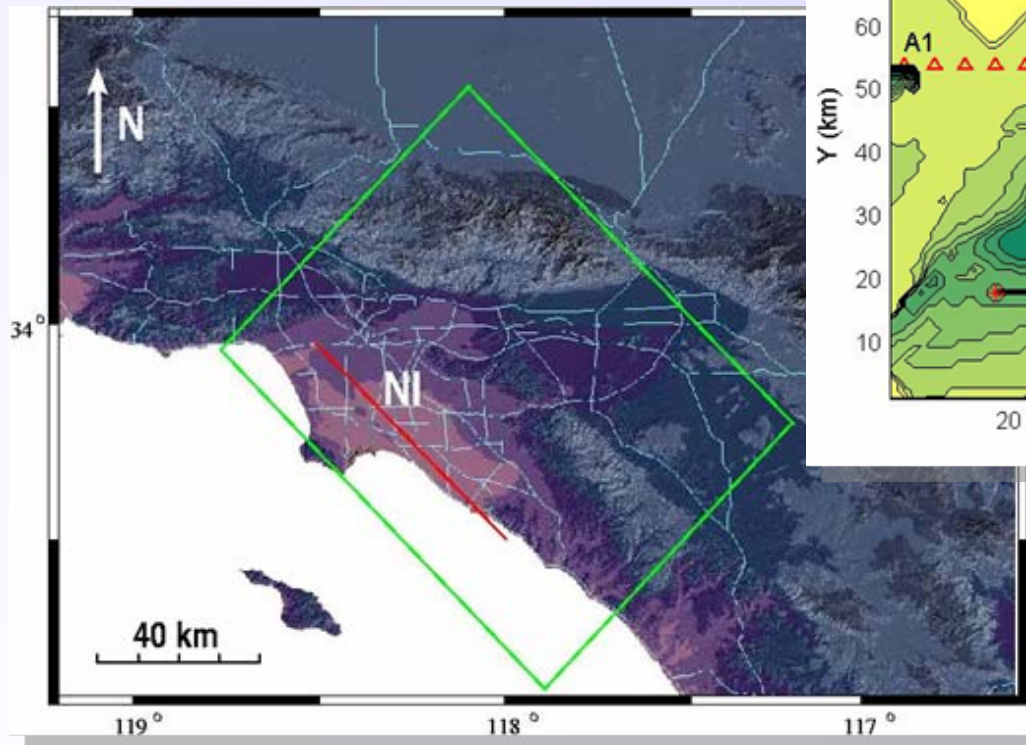
Shaking hazard



M5.9 Roermond 1992

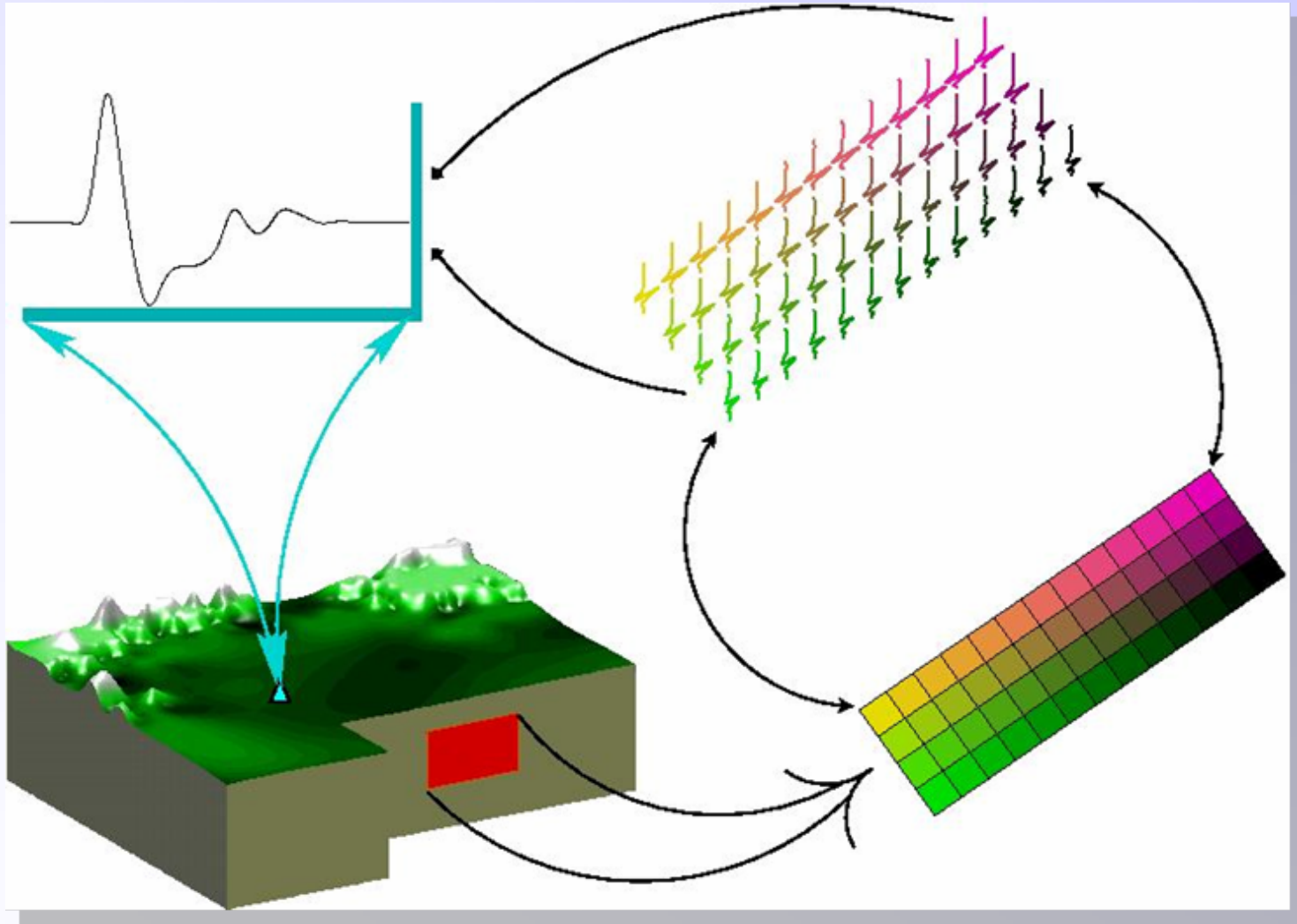


Example: Newport-Ingelwood Fault, Los Angeles Basin

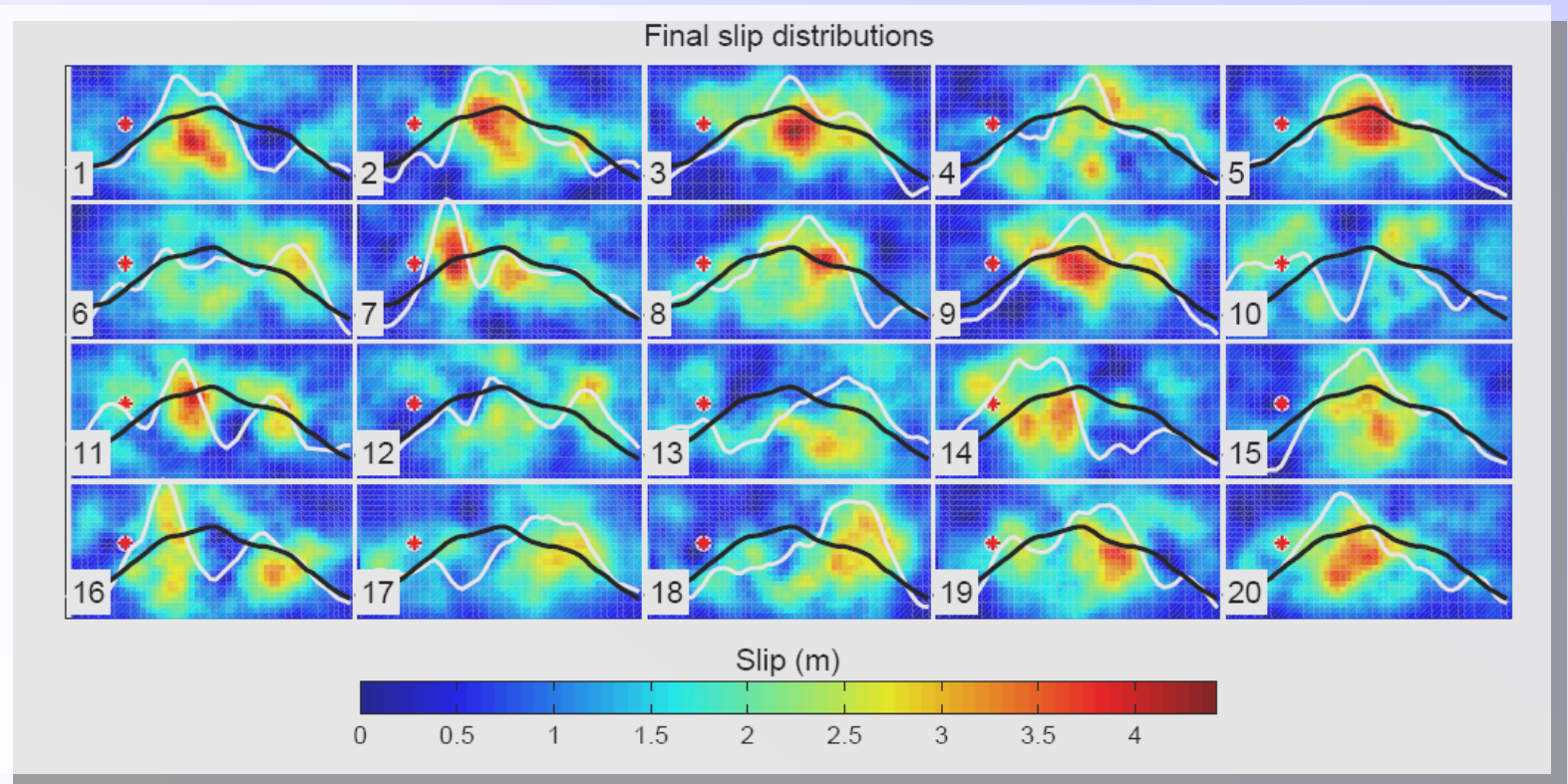


Wang, Igel, Cochard, Ewald (2006)

Numerical Green's Functions



Varying slip histories M7 earthquakes



... while keeping the hypocenter location fixed ...

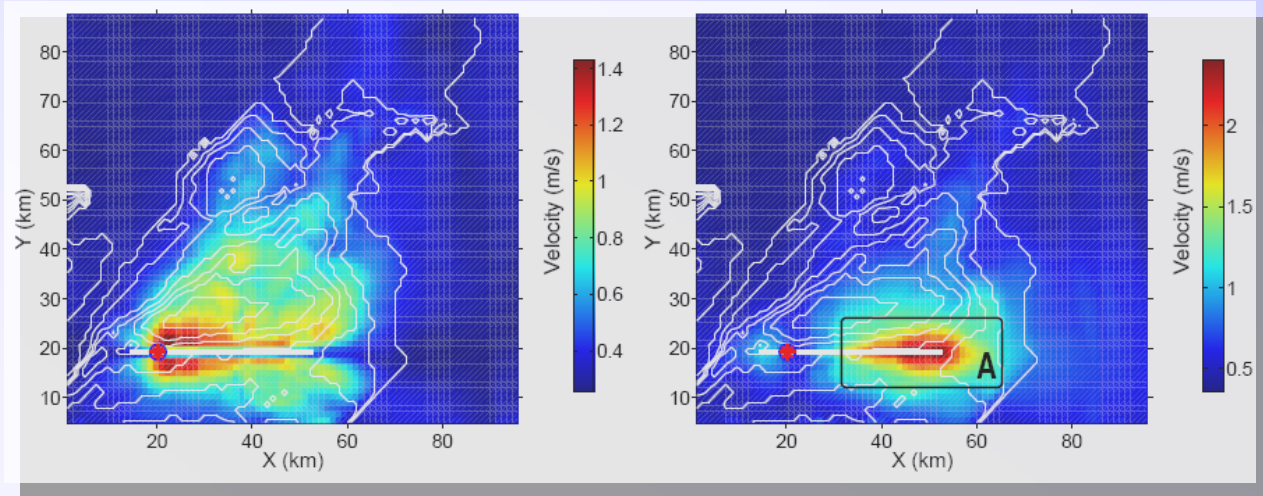
Variations due to slip history

20 scenarios

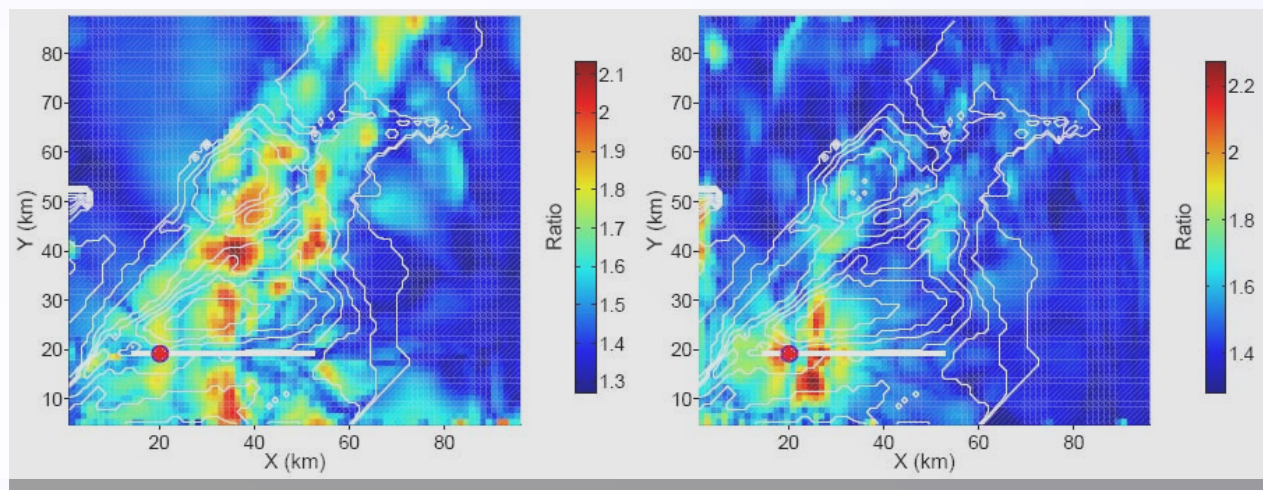
Fault ||

Fault ⊥

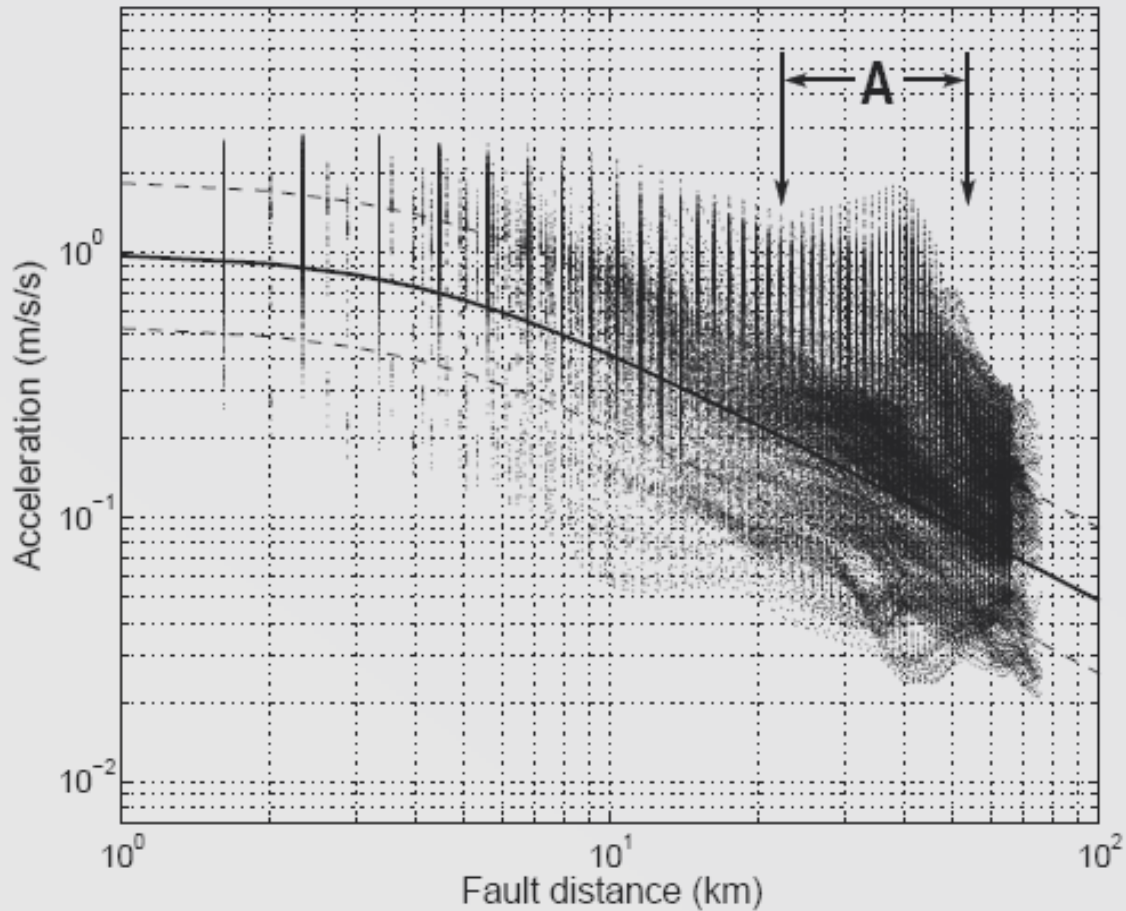
PGV



Max
Mean



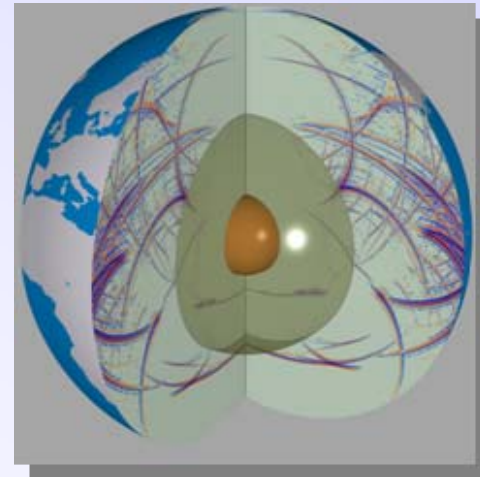
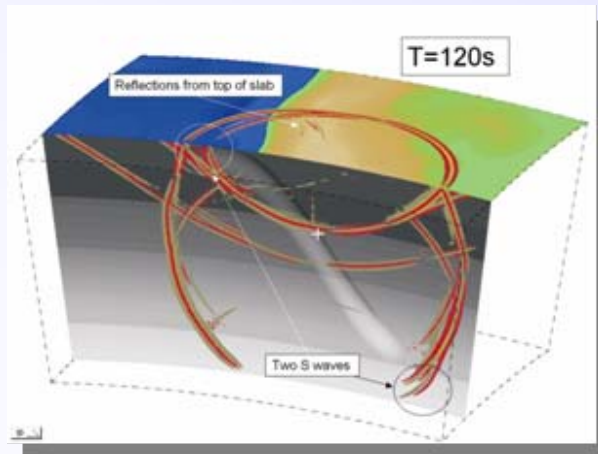
Compatible with Attenuation Relations?

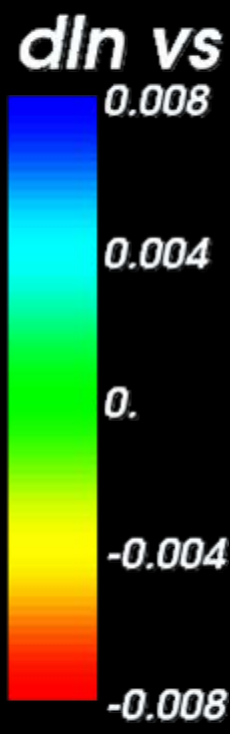
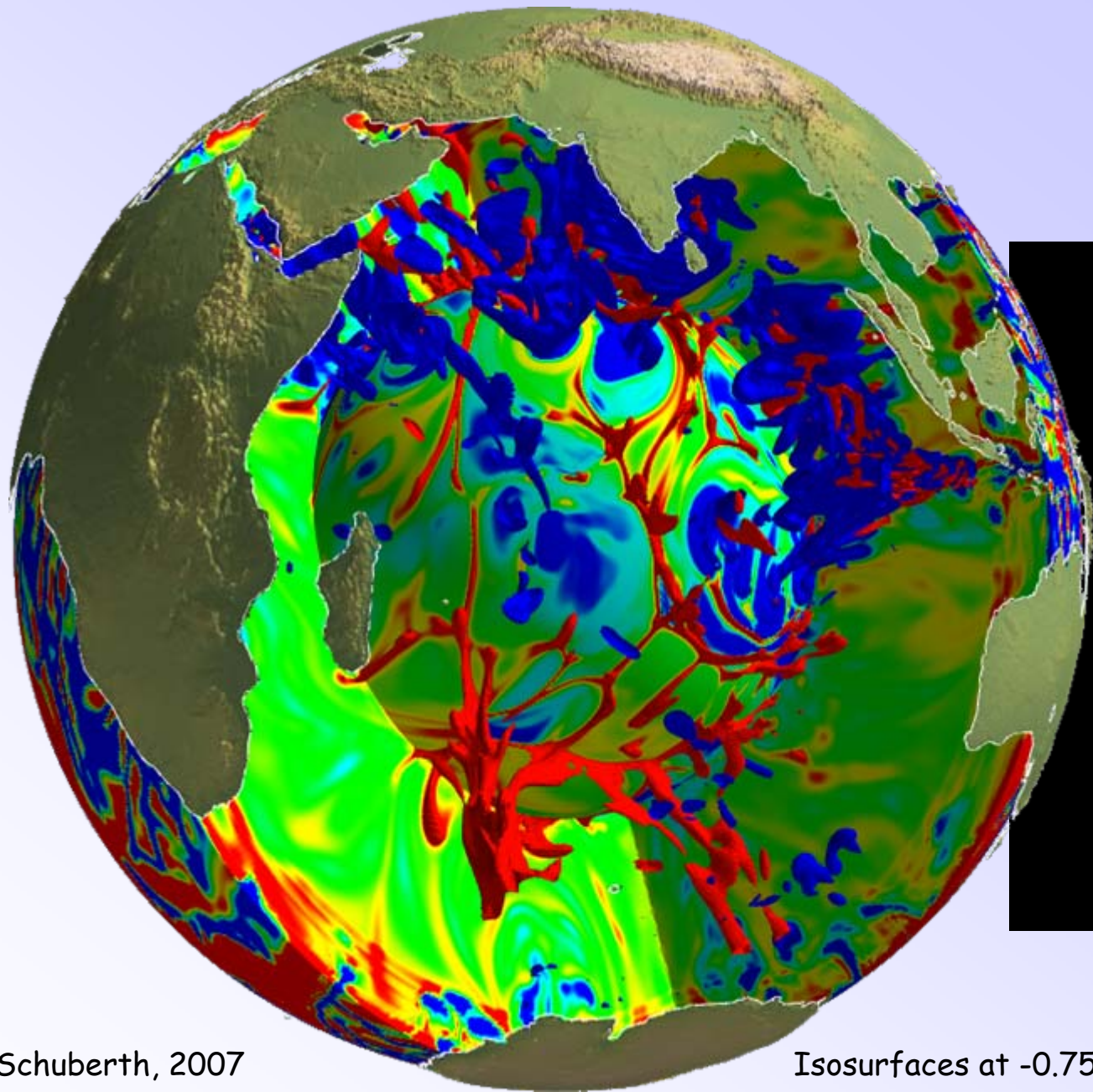


Global and regional seismology

scientific objectives

- High resolution **imaging** (diffraction tomography) of global earth structure (geodynamics)
- **3D wave effects** of structures like plumes, subduction zones, D" → geodynamic issues
- Development of **3D reference models** (e.g. European reference model)

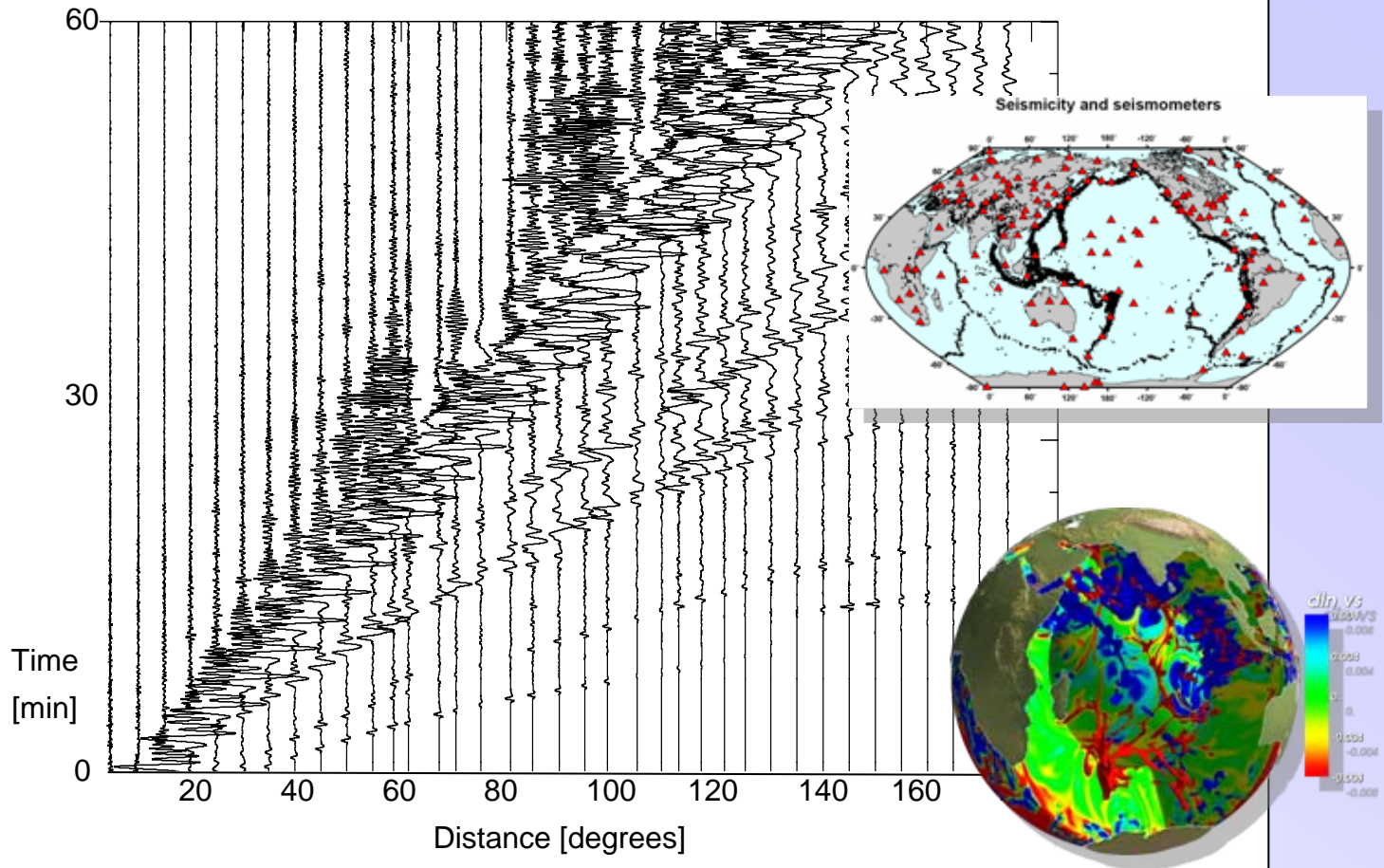




Bunge and Schubert, 2007

Isosurfaces at -0.75% and +1.2%

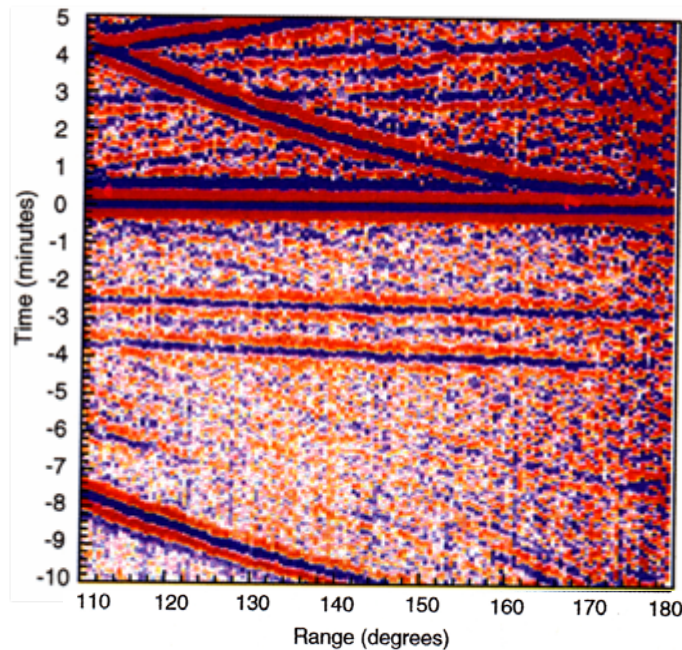
Spectral Element Simulations



(SPECFEM3D, Komatitsch and Tromp)

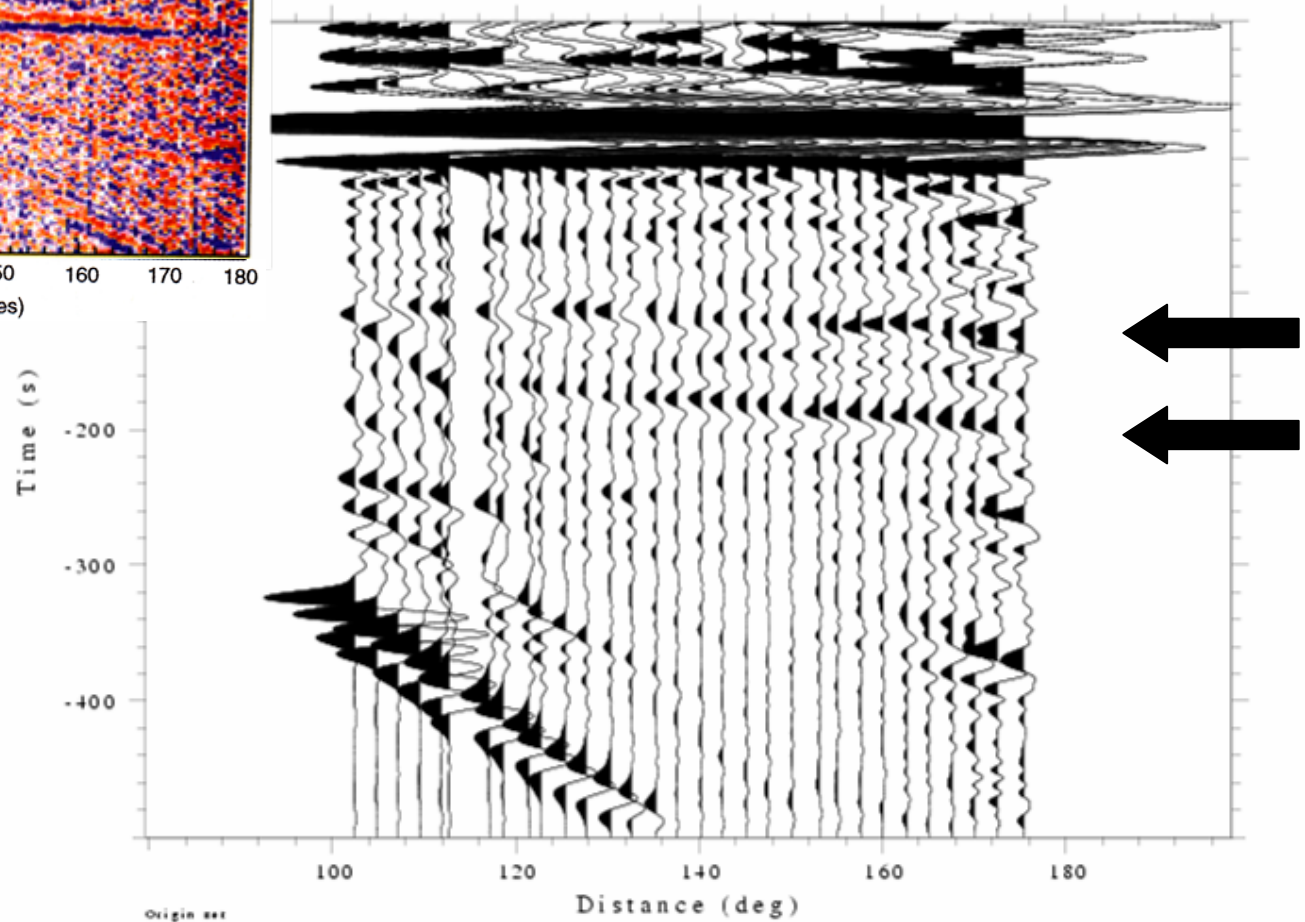
14.5 billion DOF on 1944 procs, down to 5 secs period! 50 h runtime

From Flanagan & Shearer JGR 1998



Study of SS-precursors Mantle discontinuities

3-D synthetics for Model Earth

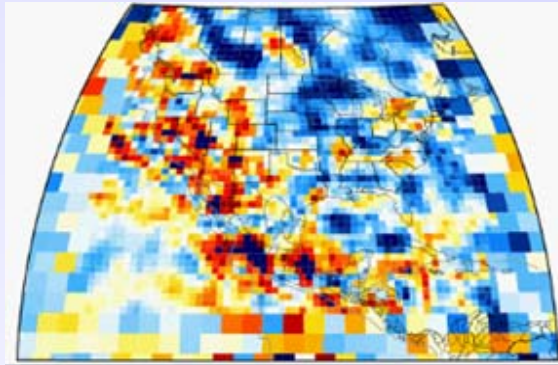
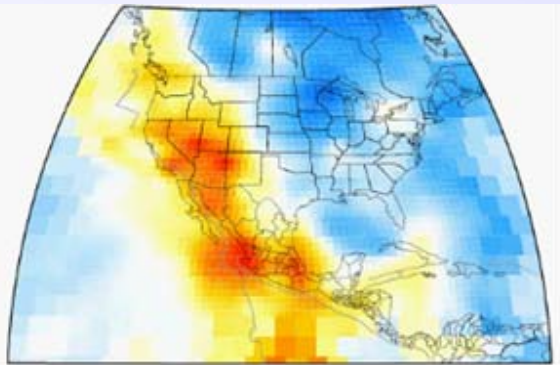




A. Tarantola

Model Uncertainties - Degrees of Freedom

Decreasing misfit

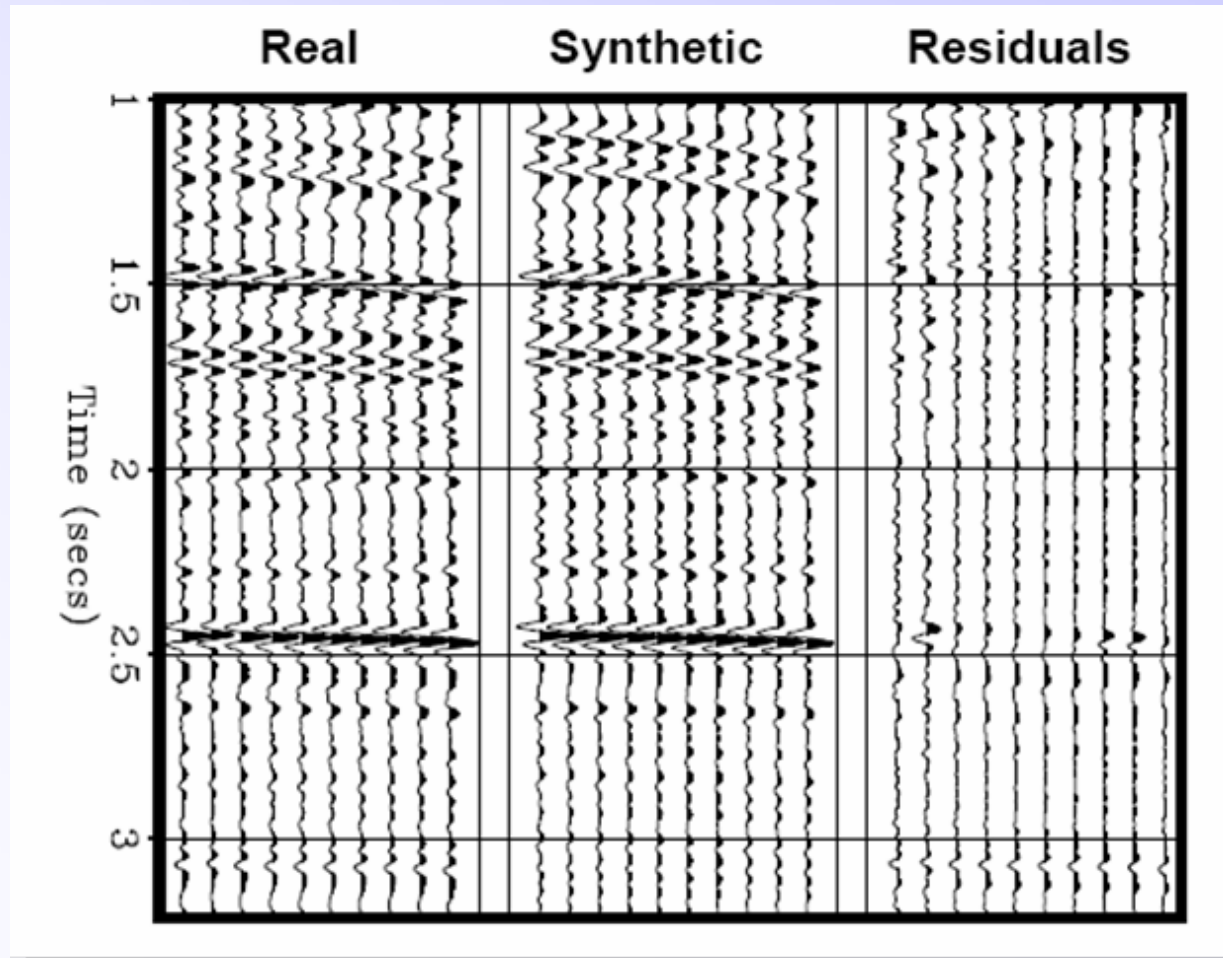


Increasing model complexity

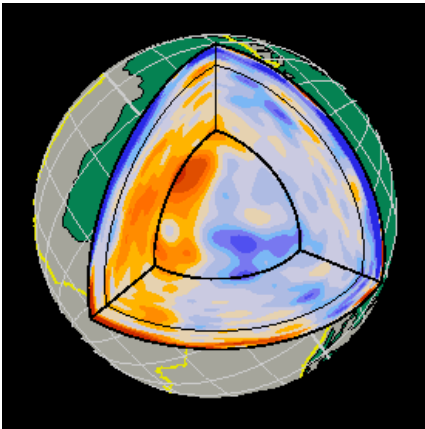
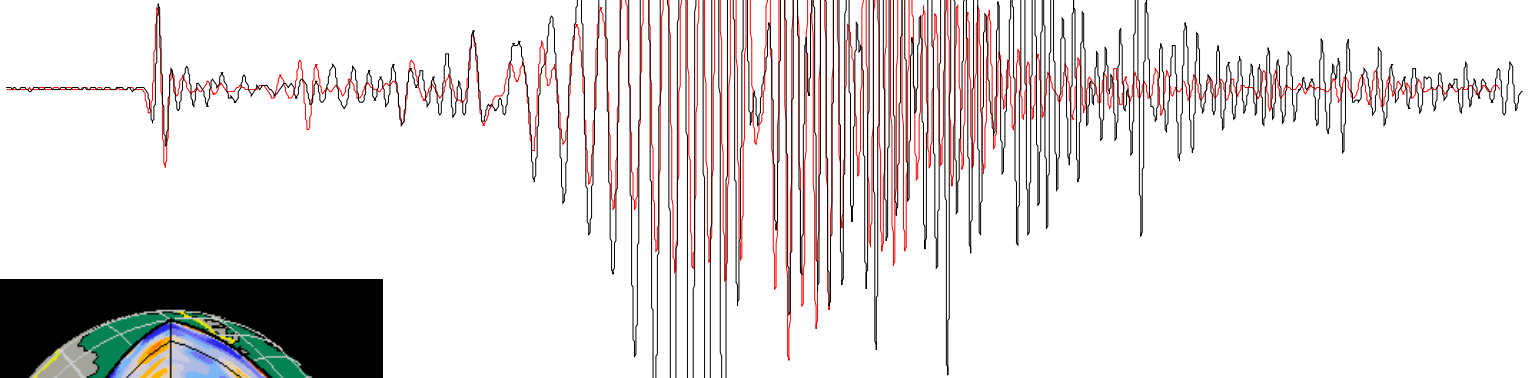
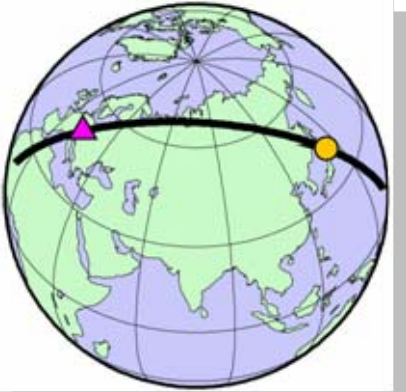
Increasing number of degrees of freedom

after L. Boschi (2007)

Diffraction tomography - Adjoint Methods



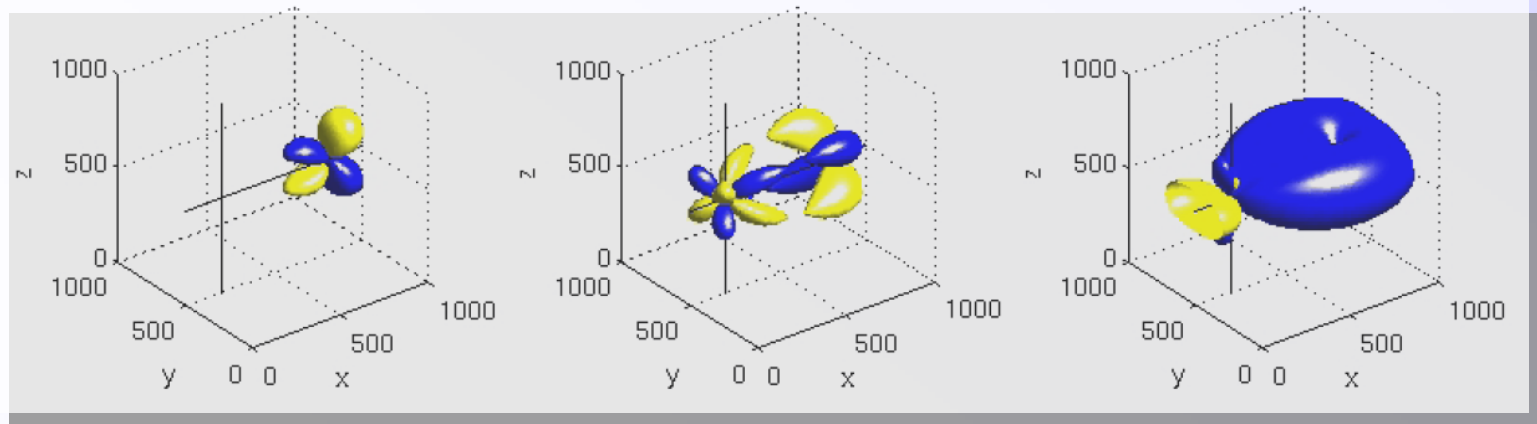
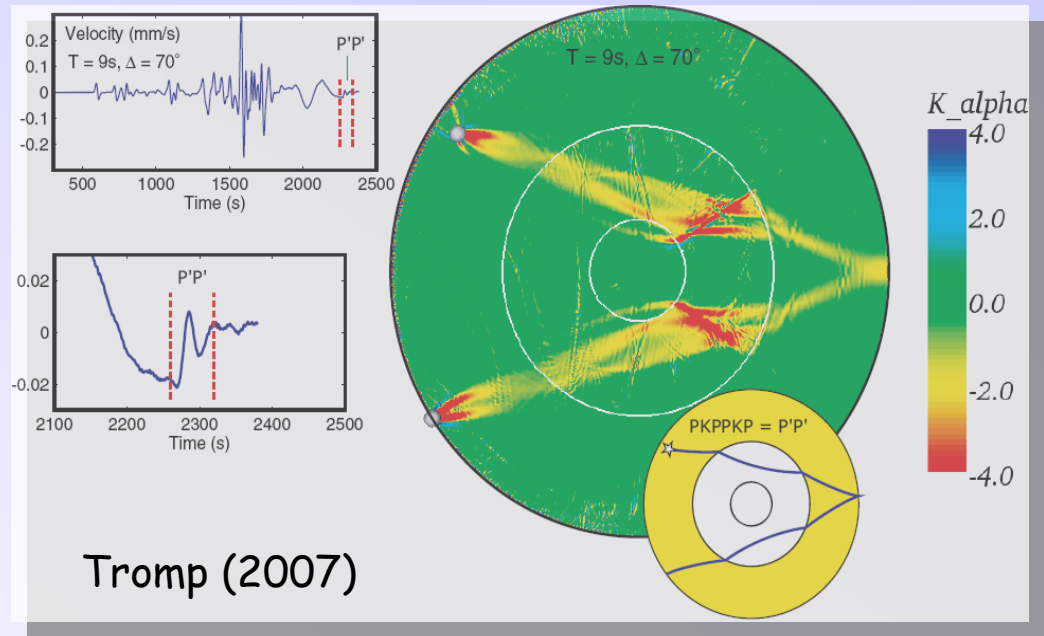
2D finite-difference waveform inversion on CM-5



— Data
— Synthetics

Adjoint methods - sensitivities

Quantification of sensitivities with 3D simulation technology

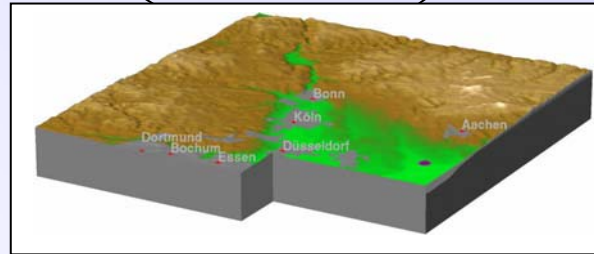


Fichtner et al. (2007)

The kernel

Earthquake scenarios
Shaking hazard

Phenomenological studies
Model space studies



Dynamic rupture
Source physics

Sensitivities
Experiment design

Imaging (source and structure)
Adjoint methods

What's missing?

- ... easy access for data modellers to well tested **simulation tools** ...
- ... easy (e.g., hidden) access to **HPC infrastructure** (GRIDs, EU-HPC)
- ... **community codes** for wave propagation problems
- ... software engineering **support**

General conclusions

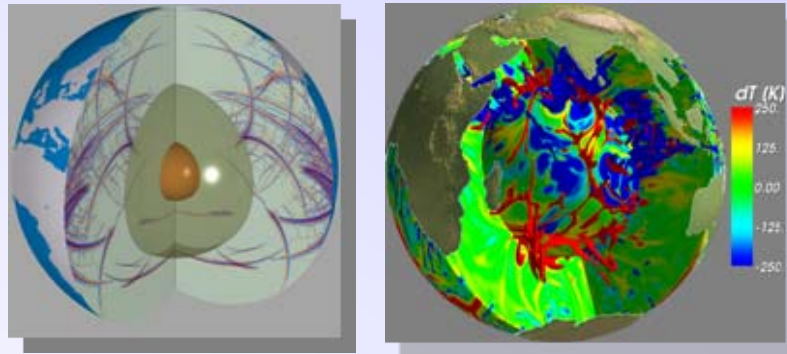
3D wave simulation technology is about to enter routine seismic processing and inversion

High-Performance Computing and parallel programming will remain an essential issue

Infrastructure is developing (**GRIDs, EU-HPC**) that may revolutionize the way we process and simulate data, the **soft infrastructure** is missing

Most Earth science institutions (and in part the whole community) are/is **ill-prepared** for these developments

Thank you for your attention! *



* "... if you don't know what MPI stands for, you're in **trouble!**"